Subject: ENTRY POINT FAILURE IN GAME2.EXE Posted by ender92 on Fri, 09 Jun 2006 01:25:40 GMT View Forum Message <> Reply to Message

When i try to play renegade, i get a message

The procedure entry piont ?Detect_bandwidth@@YAKKKHAAHAAKKPAUtBandtestSettingsStruct@@PAD>@Z could not be located in the dynamic link library BandTest.dll.

PLZ HELP!!!!!

Subject: Re: ENTRY POINT FAILURE IN GAME2.EXE Posted by =HT=T-Bird on Fri, 09 Jun 2006 11:48:00 GMT View Forum Message <> Reply to Message

ender92 wrote on Thu, 08 June 2006 20:25When i try to play renegade, i get a message

The procedure entry piont ?Detect_bandwidth@@YAKKKHAAHAAKKPAUtBandtestSettingsStruct@@PAD@Z could not be located in the dynamic link library BandTest.dll.

PLZ HELP!!!!! Make sure you don't have Silent_Kane's bandtest.dll fix installed on your client. That version of bandtest.dll only works with the FDS.

Subject: Re: ENTRY POINT FAILURE IN GAME2.EXE Posted by ender92 on Fri, 09 Jun 2006 11:49:47 GMT View Forum Message <> Reply to Message

Never mind. fixed self