
Subject: Objects

Posted by [Anonymous](#) on Wed, 25 Dec 2002 13:44:00 GMT

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If you like, I'll want to use them in my RA1 Mod. (see my sigma)Plz contact me (PN or Mail or over my board)

Subject: Objects

Posted by [Anonymous](#) on Wed, 25 Dec 2002 14:02:00 GMT

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I guess I'll release em, that way anyone can use em. 'Cept Allgusto of course.

Subject: Objects

Posted by [Anonymous](#) on Wed, 25 Dec 2002 16:07:00 GMT

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that still remains as "any requests?"

Subject: Objects

Posted by [Anonymous](#) on Wed, 25 Dec 2002 16:26:00 GMT

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DeafWasp, I have no clue why you hate Allgusto. i don't hate anyone, but why does everyone hate each other for such stupid things... like " He Stole something " or "everything you make sucks" or "You make promises you can't keep." All the Mod groups, mostly Renegade Alert anyway, are trying to keep this game alive! but some of you aren't really doing anything but make fun of others peoples work, like mine . Also, Don't try to fight ACK, he always wins.

Subject: Objects

Posted by [Anonymous](#) on Wed, 25 Dec 2002 16:38:00 GMT

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quote: Also, Don't try to fight ACK, he always wins. Not true. He just thinks he does.

Subject: Objects

Posted by [Anonymous](#) on Wed, 25 Dec 2002 16:40:00 GMT

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lol, why would I fight ACK? He's muh budday.Plus, I dont hate Allgusto, I just dont want me stuff

ripped off.And I have a suspicion of that already. [December 25, 2002, 16:43: Message edited by: DeafWasp]

Subject: Objects

Posted by [Anonymous](#) on Wed, 25 Dec 2002 19:17:00 GMT

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quote:Originally posted by DeafWasp:lol, why would I fight ACK? He's muh budday.Plus, I dont hate Allgusto, I just dont want me stuff ripped off.And I have a suspicion of that already.Never judge a person if you don't know him/her well enough to do it.I have been accused of many things from Aircraftkiller and his influenced friends. 0,01\% of all that is true Besides, why would I care of people calling me n00b, thief, or anything else if I actually have a life to take care of than come to these boards and talk to nerds

Subject: Objects

Posted by [Anonymous](#) on Wed, 25 Dec 2002 21:42:00 GMT

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quote:Originally posted by Laser2150:Also, Don't try to fight ACK, he always wins.Thats because he's "right".

Subject: Objects

Posted by [Anonymous](#) on Thu, 26 Dec 2002 00:38:00 GMT

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For the pas couple of days, I have been Modeling various objects that someone might use in a map. From lamp posts to Fire Hydrants and so on. Any suggestions/Requests?Should I eventually release these models or would nobody have any use for them?(don't ask for screenshots, just assume that they are all very low poly count and great models)

Subject: Objects

Posted by [Anonymous](#) on Thu, 26 Dec 2002 09:49:00 GMT

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quote:Originally posted by scarface:Not true. He just thinks he does.lol exactly
