
Subject: Some Help Please!

Posted by [Anonymous](#) on Wed, 25 Dec 2002 16:51:00 GMT

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If you get this message in renx, its probably something to do with the textures or something. Try opening it in gmax and deleting the problem parts, and then resave it. Otherwise, i guess your screwed.

Subject: Some Help Please!

Posted by [Anonymous](#) on Wed, 25 Dec 2002 17:07:00 GMT

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that means (yah what he said)

Subject: Some Help Please!

Posted by [Anonymous](#) on Thu, 26 Dec 2002 00:26:00 GMT

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I have a apc model that I made. (Did not make backup copy) : :Hits self many times: : Now, whenever I try to open it, I get a message that says: File Open Failed:
C:\Gmax\Gamepacks\RenX\APC_Model\What can I do to recover this file?

Subject: Some Help Please!

Posted by [Anonymous](#) on Thu, 26 Dec 2002 00:42:00 GMT

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1) You could try to merge it into a new scene (File> Merge> "your model")and try to resave it. and you may have to delete portions of it according to what you were messing with to cause this problem. 2) Check autoback.3) your screwed. start over. (usually second tries yeild lower poly counts and better modeling)
