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Subject: SSAOW?

Posted by [Blake5443](#) on Mon, 05 Jun 2006 20:32:30 GMT

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How Do You Get SSAOW to report what is in FDS to Public Chat ingame.

I am hosting a server on XWIS, Using BRenBot v1.41, and Utilizing FDS with SSAOW v1.5

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Subject: Re: SSAOW?

Posted by [AmunRa](#) on Mon, 05 Jun 2006 21:22:42 GMT

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renlog...

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Subject: Re: SSAOW?

Posted by [Blake5443](#) on Tue, 06 Jun 2006 02:14:10 GMT

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i have renlog enabled and its still not doing anything lol. It will report GDI got a 2 point crate, but it doesnt say, <player> got pwned by the Nod Obelisk, and stuff like that, sorry if im a bother

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Subject: Re: SSAOW?

Posted by [AmunRa](#) on Tue, 06 Jun 2006 02:19:25 GMT

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sounds like a brenbot problem

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Subject: Re: SSAOW?

Posted by [ghost](#) on Tue, 06 Jun 2006 03:38:44 GMT

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Cough Get CS Cough

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Subject: Re: SSAOW?

Posted by [PackHunter](#) on Tue, 06 Jun 2006 09:00:13 GMT

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Sounds like an unauthorized 1.43. Maybe you should try to turn new gamelog on in ssaow.ini and get the scripts.dll from the guy who gave you the bot (It fixes a bug where the gamelog2.txt keeps growing without end). If you have 1.41 just turn old gamelog on.

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Subject: Re: SSAOW?

Posted by [AmunRa](#) on Tue, 06 Jun 2006 17:33:13 GMT

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I'm gonna kill you one day dave, just you wait

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Subject: Re: SSAOW?

Posted by [Blake5443](#) on Thu, 08 Jun 2006 02:10:04 GMT

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lol thx guys

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