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Subject: Renx still crashing.

Posted by [c0vert7](#) on Fri, 02 Jun 2006 03:24:04 GMT

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Ok um I got a bit of a problem. I was textureing when I decided to change the texture. I clicked the bottom terrain and changed it but when I tried to click another object to texture, it said that it already had the texture I just put on the other. (they werent attached) so I click on a new texture and click assign and display and it didnt show up and than I hit "M" For renegade material editor, and it crashed. This was right after I saved it so it just goes back to it. How do I fix this without starting over. I have disable visual themes selected in there but it isnt working to well. Please help.

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Subject: Re: Renx still crashing.

Posted by [c0vert7](#) on Fri, 02 Jun 2006 03:28:06 GMT

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Ok I just realized I can change the texture on the water in my map but everytime I click the mountains surrounds it crashes. any way to change the texture or get rid of the material without going into the material editor>?

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Subject: Re: Renx still crashing.

Posted by [c0vert7](#) on Fri, 02 Jun 2006 03:50:38 GMT

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Ok I fixed it through gmax material ediotor it took longer but I fixed it. If any of you have this problem contact me plz I will explain it.

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