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Subject: Poke and follow?

Posted by [bisen11](#) on Thu, 01 Jun 2006 01:47:25 GMT

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Is there a poke and follow script for bots? Or if not that, a poke and have them follow a waypath?

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Subject: Re: Poke and follow?

Posted by [Zion](#) on Thu, 01 Jun 2006 12:18:54 GMT

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from what i know of, there is. theres some in dropmods aparently. implimenting them into custom bots is not my strongest point, you'll have to ask someone else about that, sorry.

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