

---

Subject: w3d viewer Problem

Posted by [Kalle Bowo](#) on Tue, 30 May 2006 14:51:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hi,

I've got a problem with my w3d viewer: When I open the program but I can't see it. The only thing I'm able to see is the little window which I can use for the rotation of objects. Behind that window is just my desktop, that's it. I can also open files by pressing strg+O, but after opening them there's still now change. Even trying to install the program again and again brings no change ...

Does somebody have any idea how to solve that problem?

Because it's pretty hard to create new icons for Reborn without the w3d viewer ...

Thx, Kalle

---

---

Subject: Re: w3d viewer Problem

Posted by [JeepRubi](#) on Tue, 30 May 2006 19:48:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I dont know how to help you but why would you need it to make icons? Arent they just 2d textures?

---

---

Subject: Re: w3d viewer Problem

Posted by [Titan1x77](#) on Tue, 30 May 2006 21:02:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

this happens to me once inawhile, I right click the taskbar button and choose maximize and it appears.

jeep, he's most likely using the w3d's of characters, vehicles etc...to make icons.

---

---

Subject: Re: w3d viewer Problem

Posted by [Kalle Bowo](#) on Sat, 03 Jun 2006 13:18:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

TITAN, YOU'RE MY HERO !!!

Thx really a lot! After the oral a level exams I'll be back creating icons for Reborn!

---