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Subject: C&C Renegade -Reborn  
Posted by [trooprm02](#) on Sun, 21 May 2006 20:03:55 GMT  
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Hey guys,  
I found this old version of Reborn:

<http://www.cnc-source.com/files//pafiledb.php?action=file&am p;id=332>

It still works, but a few comments..

- 1)You the renegade game cd to launch it, BUT i have found a no-cd fix so you don't anymore
  - 2)The game is a total conversion mod with high quality new vechiles, characters and more.
  - 3)I have also found updated scripts to work with reborn
  - 4)The Ext. Renegade Config works with reborn
  - 5)Some skins from renegade work with reborn (except character and vechile skins)
  - 6)There is an actuall server from BRgaming.com that still runs, and they get people playing there everyday, so the mod is still active. The server has everything you would get in a real renegade server.
  - 7)I am working on getting reborn to work with renguard, expect this very soon.
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Subject: Re: C&C Renegade -Reborn  
Posted by [JohnDoe](#) on Sun, 21 May 2006 20:12:03 GMT  
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Why would you want to play that?

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Subject: Re: C&C Renegade -Reborn  
Posted by [trooprm02](#) on Sun, 21 May 2006 20:16:41 GMT  
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Because its a cool mod, and a very close cousin of the mod which they are working on now. Anyway, don't only ask me that question, also ask the 17,000 people who downloaded it

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Subject: Re: C&C Renegade -Reborn  
Posted by [JohnDoe](#) on Sun, 21 May 2006 20:18:53 GMT  
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Nobody plays it and it's buggy as fuck, so I still don't get the point..

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Subject: Re: C&C Renegade -Reborn  
Posted by [luv2pb](#) on Sun, 21 May 2006 20:23:59 GMT  
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I'm amazed that anyone is hosting that. The mod is soooo old and crappy.

fyi there is a new one in progress but just like everything else in this community I'm sure it will never see the finished light of day.

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Subject: Re: C&C Renegade -Reborn  
Posted by [trooprm02](#) on Sun, 21 May 2006 20:35:10 GMT  
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luv2pb wrote on Sun, 21 May 2006 15:23 I'm amazed that anyone is hosting that. The mod is soooo old and crappy.

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Ummmm...ok from your post I get this:

- 1)you have never played this mod
- 2)you have no idea where the current mod is heading

To get any knowledge about this subject, which i think you could use, go to the reborn forums/site and see for yourself

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Subject: Re: C&C Renegade -Reborn  
Posted by [xptek](#) on Sun, 21 May 2006 20:36:07 GMT  
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Rebarn.

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Subject: Re: C&C Renegade -Reborn  
Posted by [Zion](#) on Sun, 21 May 2006 21:03:25 GMT  
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ive had it for a while, but no one's ever been on it since it not supported anymore, it was good while it lasted

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Subject: Re: C&C Renegade -Reborn  
Posted by [trooprm02](#) on Sun, 21 May 2006 22:26:49 GMT  
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Merovingian wrote on Sun, 21 May 2006 16:03ive had it for a while, but no one's ever been on it since it not supported anymore, it was good while it lasted

I was playing 4vs4 in a server today. And the server owner says that they get 8-10 people matches everyday

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Subject: Re: C&C Renegade -Reborn  
Posted by [JohnDoe](#) on Sun, 21 May 2006 23:14:44 GMT  
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Good, then retards like you won't spaz out somewhere else...

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Subject: Re: C&C Renegade -Reborn  
Posted by [luv2pb](#) on Mon, 22 May 2006 17:13:50 GMT  
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trooprm02 wrote on Sun, 21 May 2006 16:35luv2pb wrote on Sun, 21 May 2006 15:23I'm amazed that anyone is hosting that. The mod is soooo old and crappy.

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I not only have played it till the other day when I formatted my other PC it was still installed as well. I know where the forums are and trust me I have more knowledge about reborn and the community as a whole than you can even grasp. Don't get me wrong I hope it does come out and I hope it doesn't suck just like I hope for renalert and a new hope but I'm not going to hold my breath.

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Subject: Re: C&C Renegade -Reborn  
Posted by [trooprm02](#) on Mon, 22 May 2006 17:21:21 GMT

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JohnDoe wrote on Sun, 21 May 2006 18:14 Good, then retards like you won't spaz out somewhere else...

Just because you are too n00ber to play ren, doesn't give you the right to play this..

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Subject: Re: C&C Renegade -Reborn  
Posted by [mrpirate](#) on Mon, 22 May 2006 18:21:46 GMT  
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Zing?

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Subject: Re: C&C Renegade -Reborn  
Posted by [Aircraftkiller](#) on Mon, 22 May 2006 19:41:53 GMT  
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Ding.

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Subject: Re: C&C Renegade -Reborn  
Posted by [DarkDemin](#) on Mon, 22 May 2006 19:51:30 GMT  
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Ping.

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Subject: Re: C&C Renegade -Reborn  
Posted by [trooprm02](#) on Mon, 22 May 2006 20:01:57 GMT  
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BTW, the current Reborn project is 90% complete and is set to release=max. 1 month

For now, this is the closed we get.

PS. Renardin was a part of this older mod too, so that is in part why the look so similiar (same idea's)

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Subject: Re: C&C Renegade -Reborn  
Posted by [Dave Mason](#) on Mon, 22 May 2006 20:18:35 GMT  
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\*insert newspaper comic about the misuse of the apostrophe here\*

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Subject: Re: C&C Renegade -Reborn

Posted by [cmatt42](#) on Mon, 22 May 2006 20:27:37 GMT

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troopr02 wrote on Sun, 21 May 2006 15:35luv2pb wrote on Sun, 21 May 2006 15:23I'm amazed that anyone is hosting that. The mod is soooo old and crappy.

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- 1)you have never played this mod
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To get any knowledge about this subject, which i think you could use, go to the reborn forums/site and see for yourself

That's funny... the same thing could be said about this thread.

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Subject: Re: C&C Renegade -Reborn

Posted by [terminator 101](#) on Mon, 22 May 2006 20:40:23 GMT

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troopr02 wrote on Mon, 22 May 2006 16:01BTW, the current Reborn project is 90% complete and is set to release=max. 1 month

Titan1x77 wrote on Sat, 13 May 2006 23:56Terminator 101 wrote on Fri, 12 May 2006

00:05Looks great. Hopefully it will play as good as it looks.

Just a question, will the mod be done by the end of this year?

not at the rate our current development director (Exdeath) is going...He's quite stubborn, and doesnt want anyone else helping.

Ive set up alot of the LE presets to be alot more balanced and added as many things i could get my hands on, but the well has run dry, and I dont have anymore source files to add in....

So we are waiting on Ex, which he always has an excuse for why something is taking so long....so ask him when the mod will be done.

Infact....Im done with Reborn....I see the public waiting and joking about how long it will be...I try to help but i get denied, I was shot down when i 1st asked to help...then after some thinking he "allowed" me to do some limited things. He avoids team members and will eventually kill this mod.

I had done so much over the past 2-3 weeks in terms of getting a public beta ready (which I have enough for now), but was only disappointed in the end with our so called leader.

I've set up spreadsheets, formula's, set all infantry up in LE, got a few more maps further along, tested and balanced each weapon along with setting up a whole new Armor.ini and apply damage for ammo, etc..etc....only to be avoided and shot down at the request of more source files to add in.

For some reason this has been a long time coming since I tried to merge the two major Renegade mod's Reborn and APB.

After seeing people complain for taking 3,4,5 whatever amount of years you'd say...for some type of release and to have the leader hold back progress was enough for me to call it quits.

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Subject: Re: C&C Renegade -Reborn  
Posted by [trooprm02](#) on Mon, 22 May 2006 20:46:48 GMT  
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Have you been following Reborn?

Like a week or 2, ExDeath was being "rude" to titan who is the lead and almost only level designer has, so titan said he left the project for good, meaning release date for a beta would be extended. Now he is back, and everything is back on track. Yes, the actually 100% finished release date will be long ways away, but the public beta will be out max 1 month

PS talked to him yesterday about it

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Subject: Re: C&C Renegade -Reborn  
Posted by [Alexraptor](#) on Mon, 22 May 2006 20:58:29 GMT  
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JohnDoe wrote on Sun, 21 May 2006 15:18 Nobody plays it and it's buggy as fuck, so I still don't get the point..

Shows how much you know, were you still living in a cave when version 9935 came out? Ppl play it all the time, on weekends up to 18 players or more on just one server. and there arent a great deal of bugs.

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Subject: Re: C&C Renegade -Reborn  
Posted by [cmatt42](#) on Mon, 22 May 2006 21:01:36 GMT

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Alexraptor, he was talking about Reborn, not RA:APB.

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Subject: Re: C&C Renegade -Reborn  
Posted by [bigejoe14](#) on Mon, 22 May 2006 21:02:09 GMT

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Looks like you've been living under a cave as well, Alexraptor, since the conversation is about Reborn and not A Path Beyond.

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Subject: Re: C&C Renegade -Reborn  
Posted by [trooprm02](#) on Mon, 22 May 2006 21:24:55 GMT

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ROFL

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Subject: Re: C&C Renegade -Reborn  
Posted by [Daze](#) on Tue, 23 May 2006 07:50:04 GMT

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Alexraptor wrote on Mon, 22 May 2006 16:58JohnDoe wrote on Sun, 21 May 2006 15:18Nobody plays it and it's buggy as fuck, so I still don't get the point..

Shows how much you know, were you still living in a cave when version 9935 came out? Ppl play it all the time, on weekends up to 18 players or more on just one server. and there arent a great deal of bugs.

Fucking idiot Alexraptor.

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Subject: Re: C&C Renegade -Reborn  
Posted by [JohnDoe](#) on Tue, 23 May 2006 10:26:32 GMT

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Daze wrote on Tue, 23 May 2006 02:50Alexraptor wrote on Mon, 22 May 2006 16:58JohnDoe wrote on Sun, 21 May 2006 15:18Nobody plays it and it's buggy as fuck, so I still don't get the point..

Shows how much you know, were you still living in a cave when version 9935 came out? Ppl play it all the time, on weekends up to 18 players or more on just one server. and there arent a great deal of bugs.

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Fucking idiot Alexraptor.

^pretty much sums it up.

I actually play Renalert and am quite good at it, pinhead. Never heard of you tho, so I guess you're one of the special kids that buy a sniper every game and end up with around 10 points at the end of the map.

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Subject: Re: C&C Renegade -Reborn  
Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 24 May 2006 22:54:01 GMT  
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That Reborn beta is so old, and not very good. We've made a lot of progress since then. News and progress is found on <http://cncreborn.planetcnc.gamespy.com>

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Subject: Re: C&C Renegade -Reborn  
Posted by [Spoony](#) on Thu, 25 May 2006 13:26:03 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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trooprm02 wrote on Mon, 22 May 2006 12:21JohnDoe wrote on Sun, 21 May 2006 18:14Good, then retards like you won't spaz out somewhere else...

Just because you are too n00ber to play ren, doesn't give you the right to play this..

owned.

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