
Subject: Does anyone actually use Patch?
Posted by [Dover](#) on Tue, 16 May 2006 18:42:17 GMT
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...Because he's one of the most least-used characters I've seen. When GDI wants anti-infantry goodness, they either get a sniper or a mobius. Patch seems kind of...useless.

Although in fairness, he's not nearly as useless as the GDI rocket officer.

And I heard from a slightly credible source that Patch sees stealth units better than others...?

Subject: Re: Does anyone actually use Patch?
Posted by [MexPirate](#) on Tue, 16 May 2006 19:26:44 GMT
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He is extremely good at close range in the tunnels and remember his shots poison you aswell for extra damage - the only difference with patch on an sbh is that the shots will light him up like it would if he was walking on tiberium, thus making it easier to see him.

I never use him myself unless I am trying to place a beacon and need to cover it cheaply.

Subject: Re: Does anyone actually use Patch?
Posted by [Lijitsu](#) on Tue, 16 May 2006 19:44:40 GMT
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I like to use him every once in awhile, mostly when trying to find stealth units, or am going to running up against alot of infantry. I really love his weapon, but it's just not that great of a weapon to have if you don't have a backup.

Subject: Re: Does anyone actually use Patch?
Posted by [Tunaman](#) on Tue, 16 May 2006 22:45:58 GMT
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Patches rape infantry... But about the only time I ever use them is when I'm playing infantry only.

Subject: Re: Does anyone actually use Patch?
Posted by [Phazon87](#) on Wed, 17 May 2006 05:41:35 GMT
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I occasionally use him if I get bored. He isn't too bad, but it's much better to just wait for a Mobius.

Subject: Re: Does anyone actually use Patch?
Posted by [mision08](#) on Wed, 17 May 2006 17:24:23 GMT
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No

Subject: Re: Does anyone actually use Patch?
Posted by [renwarrior](#) on Wed, 17 May 2006 17:57:30 GMT
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patch kicks ass

hes pretty good against infantry

Subject: Re: Does anyone actually use Patch?
Posted by [Dover](#) on Thu, 18 May 2006 14:56:56 GMT
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I know, but isn't Mobius BETTER against infantry? Isn't Mobius better at everything?

If I were teaching a class in Anti-Nod infantry, Mobius would get an A, and Patch would get a C-. In the greater scheme of things, although he's made to be anti-infantry and doesn't do much else, he's not that great as his job. In any case if I was short on cash I'd get Gunner over Patch, since he's cheaper and is 10x better IMO.

Subject: Re: Does anyone actually use Patch?
Posted by [Homey](#) on Fri, 19 May 2006 05:29:25 GMT
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If money is an issue and you need to defend a base to find sbh, patch is a good answer. Although i'd take a gunner any day.

Subject: Re: Does anyone actually use Patch?
Posted by [mision08](#) on Fri, 19 May 2006 07:12:24 GMT
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Engineer is the most effective character for SBH hunting, in my opinion. The repair gun can be used for locating and tracking. Plus, remotes and a repair gun outweigh patch's payload any day.

Subject: Re: Does anyone actually use Patch?

Posted by [Lijitsu](#) on Fri, 19 May 2006 07:45:29 GMT

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mision08 wrote on Fri, 19 May 2006 03:12 Engineer is the most effective character for SBH hunting, in my opinion. The repair gun can be used for locating and tracking. Plus, remotes and a repair gun outweigh patch's payload any day.

Yes, let's heal a Stealth Black Hand, and then be forced to run right up to him to kill him, that's MUCH better.

Subject: Re: Does anyone actually use Patch?

Posted by [mision08](#) on Fri, 19 May 2006 13:03:28 GMT

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ok idiot

Subject: Re: Does anyone actually use Patch?

Posted by [gufu](#) on Tue, 23 May 2006 02:15:07 GMT

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^it's called sarcasm!

Subject: Re: Does anyone actually use Patch?

Posted by [ripred999](#) on Tue, 23 May 2006 12:41:21 GMT

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i use him.he's not that bad, its just many ppl think he sucks and basically forget him compleatly

Subject: Re: Does anyone actually use Patch?

Posted by [Sniper_De7](#) on Tue, 23 May 2006 12:49:50 GMT

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"Why buy patch when you can buy havoc/sakura"

-95% of ren community

Subject: Re: Does anyone actually use Patch?

Posted by [w0dka](#) on Tue, 23 May 2006 15:45:11 GMT

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Sniper_De7 wrote on Tue, 23 May 2006 07:49 "Why buy patch when you can buy havoc/sakura"

-95% of ren community

if you want to detect a SBH ^ (to answer your question, basically i would buy a mobius but you only mention sakura or havoc)

Subject: Re: Does anyone actually use Patch?
Posted by [ripred999](#) on Tue, 23 May 2006 15:49:04 GMT
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low on money

need to detect stealth

patch

Subject: Re: Does anyone actually use Patch?
Posted by [selish70](#) on Tue, 23 May 2006 16:08:40 GMT
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So it's confirmed he has better stealth detection? How much better is it, to be honest, I have not used him enough to have noticed and I don't really want to fool around experimenting in a game...

Subject: Re: Does anyone actually use Patch?
Posted by [Sniper_De7](#) on Tue, 23 May 2006 16:22:26 GMT
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It's not better detection, just that if you spray around for SBHs and one gets hit, it will light up a little longer, though, you could use a regular soldier and shoot just as well and see a flash because often times you really don't need to see the extra few seconds... would work the same for a tib sydney if you wanted.

PS, If you want to detect stealth better, you should focus on doors opening when players on your team aren't there (it makes it hard if some guy spawns, but it's the best way, short of the entire team shooting around).

Subject: Re: Does anyone actually use Patch?
Posted by [PlastoJoe](#) on Tue, 23 May 2006 17:13:34 GMT
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Tib Sidney is probably better at detecting SBHs because her weapon has a larger radius of splash damage than the flechette gun; therefore, there is more of a chance to damage the SBH and keep him revealed.

Subject: Re: Does anyone actually use Patch?
Posted by [Dover](#) on Tue, 23 May 2006 17:38:51 GMT
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I would say Gunner makes a decent detector, since he's cheaper than Patch and has splash damage. And once you're done detecting, he's useful for other stuff as well.

Subject: Re: Does anyone actually use Patch?
Posted by [ripred999](#) on Wed, 24 May 2006 13:09:43 GMT
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Sniper_De7 wrote on Tue, 23 May 2006 12:22It's not better detection, just that if you spray around for SBHs and one gets hit, it will light up a little longer, though, you could use a regular soldier and shoot just as well and see a flash because often times you really don't need to see the extra few seconds... would work the same for a tib sydney if you wanted.

PS, If you want to detect stealth better, you should focus on doors opening when players on your team aren't there (it makes it hard if some guy spawns, but it's the best way, short of the entire team shooting around.

thats a good way if you want to sit the game through in your base searching for sbh.

Subject: Re: Does anyone actually use Patch?
Posted by [gufu](#) on Wed, 24 May 2006 19:39:07 GMT
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HM... patch has more shots... er... ammo!

Subject: Re: Does anyone actually use Patch?
Posted by [vtcolin](#) on Wed, 24 May 2006 21:12:29 GMT
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i use patch every now and then, he isn't too expensive and does quick work of any infantry

Subject: Re: Does anyone actually use Patch?
Posted by [Mortus Est](#) on Sun, 28 May 2006 09:43:16 GMT
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I only go for patch when its certain theres no vehicles around.

Hes a mid-range fighter but that means you have to be on the ground and since his gun is as

useful as a basic rifle against heavy armour hes screwed if anything above a buggy is on the field.

At least the nod mid-range troops ALL have weapons that can be seriously used against heavy armour

Subject: Re: Does anyone actually use Patch?

Posted by [EA-DamageEverything](#) on Thu, 22 Jun 2006 00:59:57 GMT

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I do often use Patch. For Infantry fights, the Patch is good enough. I use the Möbius for Vehiclefights.

HINT= Turn geometrical Details OFF and Möbius will shoot straight at the enemies. The Repair Gun won't tickle around also.

Subject: Re: Does anyone actually use Patch?

Posted by [JohnDoe](#) on Thu, 22 Jun 2006 14:37:50 GMT

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Yeah!!!11 (and you won't see in which direction the enemy vehicles are looking)

Subject: Re: Does anyone actually use Patch?

Posted by [Labrat0](#) on Thu, 22 Jun 2006 14:54:45 GMT

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yes but only to disrupt enemy lines and shake em up

Subject: Re: Does anyone actually use Patch?

Posted by [Tzar469](#) on Tue, 27 Jun 2006 22:48:26 GMT

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I don't use Patch. Why get a patch when you can get a hottie and a tank and apc rush the enemy? If you're on defence a hottie is always better because chances are you won't know the SBH is in you base before he lays a beacon. If you get a patch then you'll have to waste more money getting and engi or hotwire to disarm the nuke.

That's why I don't even think about getting Patch.

Subject: Re: Does anyone actually use Patch?

Posted by [mision08](#) on Thu, 06 Jul 2006 03:33:46 GMT

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You my friend. are a genius. Plus, the repair gun has an endless supply, and steady stream of ammo to light up a SBH. The volt auto rifle is the only "weapon" I would rather have for hunting an invisible unit.

That's not true, I still would use the repair gun until I was hot on his trail.

Subject: Re: Does anyone actually use Patch?
Posted by [JohnDoe](#) on Thu, 06 Jul 2006 08:51:04 GMT
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!!!11Yeah-uh,,,because repairing them is better than damaging them!!!111

Subject: Re: Does anyone actually use Patch?
Posted by [Dover](#) on Thu, 06 Jul 2006 14:55:41 GMT
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Repair gun? You're kidding! It's range is abysmal. When you're THAT close you won't even need to use a weapon, since the SBH's shimmers will show naturally.

Outside the narrow occupation of SBH detection, does anyone actually use Patch for actual fighting?

Subject: Re: Does anyone actually use Patch?
Posted by [mision08](#) on Thu, 06 Jul 2006 16:11:15 GMT
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No, not even inside the narrow occupation of SBH detection. I find it much easier to kill enemy at close range. Sniping an SBH that's not using the fire /alt fire button is very difficult. If the person you are tracking is smart, they can be next to you and you wont see them. If they move around a lot, or better yet hop like a bunny, then you may be able to snipe one.

Subject: Re: Does anyone actually use Patch?
Posted by [Sniper_De7](#) on Thu, 06 Jul 2006 16:16:24 GMT
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Yes

Subject: Re: Does anyone actually use Patch?

Posted by [Jzinsky](#) on Tue, 11 Jul 2006 15:36:27 GMT

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Yes, pretty good for tearing up artys in the early game imo

Subject: Re: Does anyone actually use Patch?

Posted by [Dover](#) on Tue, 11 Jul 2006 17:51:25 GMT

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Patch != anti-light vech.

You're better off with the regular soldier, Deadeye, or Gunner.

Subject: Re: Does anyone actually use Patch?

Posted by [Torn](#) on Tue, 11 Jul 2006 20:49:09 GMT

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the patch is cool becuse he is the only gdi tiberium guy

Subject: Re: Does anyone actually use Patch?

Posted by [Zion](#) on Wed, 12 Jul 2006 00:40:48 GMT

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Not true. Moe, you forgot Sydney with the Tiberium Auto Rifle. She's on GDI, remember?

Subject: Re: Does anyone actually use Patch?

Posted by [rc22fires](#) on Wed, 12 Jul 2006 02:21:57 GMT

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Merovingian wrote on Tue, 11 July 2006 20:40Torn wrote on Tue, 11 July 2006 16:49the patch is cool becuse he is the only gdi tiberium guyNot true. Moe, you forgot Sydney with the Tiberium Auto Rifle. She's on GDI, remember?

No Torn is right, in a way/sorta. He said Patch is the only tiberium guy, and he is. Sydney is a woman.

Yea I usuall just grab a sniper too, but that's because I have been sniping since I joined <~SI~> (Snipers Inc.). So basically I'm a pure blooded 1337 sniper, and that's what I prefer. Although I love AOW action and own behind the wheel of a vehicle, or as infantry support in the field. I'm good all around, but I hav't gotten a patch lately. Will I? Well, yea I would. Patch is excelent anti-inf

and can be useful if you know how to use him. He kicks ass, and as long as he does I would always use him on my enemys.

Subject: Re: Does anyone actually use Patch?
Posted by [Berkut](#) on Wed, 12 Jul 2006 02:40:38 GMT
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Might be wrong, but didn't Sydney (in the story-line), develop both Patch's weapon as well as her own?

Subject: Re: Does anyone actually use Patch?
Posted by [A48943849](#) on Wed, 12 Jul 2006 03:34:48 GMT
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When I need something relatively inexpensive to take out some enemy infantry, I use Patch. But this thread got me to thinking, I really don't use Patch that much. He's not bad or anything, he's just not needed very often.

Subject: Re: Does anyone actually use Patch?
Posted by [PlastoJoe](#) on Wed, 12 Jul 2006 05:35:14 GMT
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He might be useful on a map with no War Factory, but no one ever plays those.

Subject: Re: Does anyone actually use Patch?
Posted by [Dover](#) on Thu, 13 Jul 2006 05:13:50 GMT
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Not sure if she designed the weapons, but she differs from her father in that she WANTS to utilize tiberium as a weapon. For all I know she did, but I dunno...

You do find the Tiberium Auto Rifle in a Nod Technology Center first, and your first encounter with the Tiberium Flechette Gun is on the last level. You only get one clip worth...

I know Sydney is the one that designed the Prototype Assault Suit.

Subject: Re: Does anyone actually use Patch?
Posted by [Berkut](#) on Thu, 13 Jul 2006 05:24:01 GMT
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Oh, I remember. Nod developed the rifles for their Acolytes/Initiates and such. I guess Sydney must have stolen one.

Subject: Re: Does anyone actually use Patch?
Posted by [Dover](#) on Thu, 13 Jul 2006 07:48:30 GMT
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Acolytes are friggen annoying. When you're shooting them they start firing into the floor and healing themselves with the splash damage of the tiberium rifle. I had an easier time with Templar than I did with the Acolytes.

Subject: Re: Does anyone actually use Patch?
Posted by [Zion](#) on Thu, 13 Jul 2006 13:44:29 GMT
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Patch as a whole is not that bad in infantry only servers but his weapon is exelent at taking out those stupid players. Apart from that, i must say, i use him often.

Subject: Re: Does anyone actually use Patch?
Posted by [Dover](#) on Thu, 13 Jul 2006 15:09:06 GMT
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His shots are a bit slow. Not like Syndey's god-awful weapon, but still a bit slow when you're used to Mobius, or the basic infantry...

Subject: Re: Does anyone actually use Patch?
Posted by [Zion](#) on Thu, 13 Jul 2006 15:56:34 GMT
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Not for me :S its usually an RPS of about 5 which is pritty fast.

Subject: Re: Does anyone actually use Patch?
Posted by [Dover](#) on Thu, 13 Jul 2006 17:46:52 GMT
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Oh no, his RPS is fine, I mean the bullets themselves travel slowly, and are pretty easy to dodge. Still, I suppose it's an improvement on the Tiberium Auto Rifle.

Subject: Re: Does anyone actually use Patch?
Posted by [Zion](#) on Thu, 13 Jul 2006 19:13:50 GMT
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Hmm, true, however, one shot to the head can deliver a serious blow and a couple of shots mean death, aslong as you shoot were the enemy is going to be, not were he/she already is.

Subject: Re: Does anyone actually use Patch?
Posted by [JohnDoe](#) on Thu, 13 Jul 2006 19:47:14 GMT
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For 50 more \$\$\$ you'll get a Deadeye who's a lot better at killing infantry...

Subject: Re: Does anyone actually use Patch?
Posted by [Dover](#) on Thu, 13 Jul 2006 20:56:46 GMT
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If you want to debate which kills faster, the sniper only costs \$50 more (Like JohnDoe said), and is capable on 1-shot kills. Not to meanton lots of anti-light vech goodness and anti-air pwnage that only a sniper can deliver. The Gunner rocket launcher costs \$50 LESS and is effective against all targets including buildings, not to meanton that a headshot means death, and a body-shot means being beating to an inch of your life.

So, given all that, why use Patch? Wasn't he a grenadier in single player anyway?!

Subject: Re: Does anyone actually use Patch?
Posted by [cmatt42](#) on Wed, 26 Jul 2006 17:21:33 GMT
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BBFPirate wrote on Tue, 16 May 2006 14:26
I never use him myself unless I am trying to place a beacon and need to cover it cheaply.
Edit: LOL, his name ends the code prematurely.

Subject: Re: Does anyone actually use Patch?
Posted by [PaRaDoX](#) on Wed, 26 Jul 2006 18:10:46 GMT
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patch is awesome. i use him alot.

Subject: Re: Does anyone actually use Patch?
Posted by [JohnDoe](#) on Wed, 26 Jul 2006 18:12:18 GMT
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Well...guess you're not!

Subject: Re: Does anyone actually use Patch?
Posted by [JohnDoe](#) on Wed, 26 Jul 2006 18:13:46 GMT
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:>

Subject: Re: Does anyone actually use Patch?
Posted by [PaRaDoX](#) on Wed, 26 Jul 2006 18:14:49 GMT
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Score.

Subject: Re: Does anyone actually use Patch?
Posted by [Berkut](#) on Sat, 29 Jul 2006 19:24:45 GMT
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I just tried Patch for the first time. He's pretty good on Volcano in the tunnels. Nothing else remarkable, otherwise.

Subject: Re: Does anyone actually use Patch?
Posted by [Kilo62](#) on Sat, 29 Jul 2006 23:44:59 GMT
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Patch is a good char, I also use him alot....but really only when theres a lot of light armored vechs around the base or a lot of inf.

Subject: Re: Does anyone actually use Patch?
Posted by [JohnDoe](#) on Sun, 30 Jul 2006 09:43:40 GMT
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Well let's just hope you'll never end up on my team!

Subject: Re: Does anyone actually use Patch?

Posted by [SCOTT10](#) on Thu, 24 Aug 2006 14:10:11 GMT

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of course HEALING THEM! is better than damaging them *sarcasm* really are you a retard? engineers are rubbish and I mean rubbish for sbh patches gun and sydney's rifle lights them up and deals some nice damage

Subject: Re: Does anyone actually use Patch?

Posted by [mision08](#) on Sat, 26 Aug 2006 03:17:41 GMT

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I'm not retarded, a little slow maybe. I'll be sure to take your advise next time I'm hunting a sbh. Hopefully one day I'll be as good as you and we can start a clan.

Subject: Re: Does anyone actually use Patch?

Posted by [Deathgod](#) on Sat, 07 Oct 2006 19:03:25 GMT

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Patch's shots only travel about 30% slower than regular infantry, and they do a lot more damage. This is a good tradeoff. He does not have any better sight range than anyone else, all characters can see stealth infantry from 15 feet and stealth tanks from 50. It's coded on the tank's or the SBH's side, not each unit's side.

He's an excellent anti-infantry character, but the problem is that that is all he does well. He can't kill a building by himself, he can't kill vehicles fast enough to make a difference on defense, and he can't hurt Chemwarriors without using his pistol. All in all, at the same price range Gunner is better in every respect, or if you want a better all around character save up for a Mobius. Even the regular GDI Chaingun Officer is better at killing infantry than Patch is and he only costs 175, so if all you want to do is slaughter infantry just save yourself the trouble and get one of those. Or stick with your regular soldier, he does 35 per headshot to the officer's 50 and Patch's 50 plus burn and the rifle soldier is free.

Subject: Re: Does anyone actually use Patch?

Posted by [tompie15](#) on Sat, 23 Dec 2006 21:21:42 GMT

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i buy patch often. i own everything with it even sakura
