Subject: 2v2 Tournament
Posted by IcyyTouch on Sun, 14 May 2006 17:59:40 GMT
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Outline:

Two players sign up as one team
Bracket(s) will be setup
Single elimination (1 game or best of 3 series will be determined)
Fan created maps only - will not be given out in advance to make games interesting so players can not prepare
Winning 2v2 team will have a choice between 3 prizes: Sealed Pre 9/11 box copy of RA2, Tibieran Sun Soundtrack, Sealed Havoc Action Figure

All of the details, such as Renguard, are not worked out, since this is still just an IDEA and is not actually an event yet.

I believe I've hit 3 of the most active forum communities (excluding CW) with this thread already. There have been some people that appeared to be interested.

Feedback?

Subject: Re: 2v2 Tournament
Posted by JeepRubi on Sun, 14 May 2006 18:02:46 GMT
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Me n my Dad might be intrested if it ever happens.

Subject: Re: 2v2 Tournament
Posted by cmatt42 on Sun, 14 May 2006 21:41:42 GMT
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Is there a set date, or is it yet to be determined? I want that Havoc doll. I mean action figure.

Subject: Re: 2v2 Tournament
Posted by nopol10 on Wed, 17 May 2006 02:14:11 GMT
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How are people going to play if the maps are not announced. They may not have the maps.

What server will it be anyway?

Subject: Re: 2v2 Tournament
Posted by IcyyTouch on Wed, 17 May 2006 03:15:56 GMT
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nopol10 wrote on Tue, 16 May 2006 21:14How are people going to play if the maps are not announced. They may not have the maps.

Thanks for that tip.

I'm awaiting responses from a few people before I post any specifics about the tournament.

Subject: Re: 2v2 Tournament
Posted by Dover on Wed, 17 May 2006 14:41:10 GMT
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Fan maps are awesome, and I like the idea, only what about people who don't have somebody close to them who plays Renegade (Well)? Are the teams pre-selected, or randomized at the start of the tournament?

Subject: Re: 2v2 Tournament
Posted by Tunaman on Wed, 17 May 2006 15:13:31 GMT
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Dover wrote on Wed, 17 May 2006 10:41Fan maps are awesome, and I like the idea, only what about people who don't have somebody close to them who plays Renegade (Well)? Are the teams pre-selected, or randomized at the start of the tournament?
Uh... you would probably try to get someone that you know well...

I know its kinda hard to do sometimes, but I managed to get a partner for this within around 5 minutes of when I read Icyy's first announcement on the ren-archive forums. Maybe someone should make a topic for people that don't have a partner or something?

Subject: Re: 2v2 Tournament
Posted by trooprm02 on Fri, 19 May 2006 02:43:22 GMT
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the fan map idea needs work, common maps would make more sense, also 2 player aow is dumb because it just becomes n00b when someone places a beacon and the players cant reach it in time cuz they in feild etc....

Subject: Re: 2v2 Tournament

Posted by IcyyTouch on Fri, 19 May 2006 06:21:41 GMT
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Sorry, obtaining prizes costs money and take time. It also requires server space, the smaller the games the easier it is to run. If it were to be a common map tournament clanwars players would win hands down. Renegade lacks strategy when there's only a handful of maps to play. New maps require strategy since most players will be unfamiliar with the maps. It will also involve a little luck.

Subject: Re: 2v2 Tournament
Posted by Goztow on Fri, 19 May 2006 06:57:42 GMT
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IcyyTouch wrote on Fri, 19 May 2006 02:21Sorry, obtaining prizes costs money and take time. It also requires server space, the smaller the games the easier it is to run. If it were to be a common map tournament clanwars players would win hands down. Renegade lacks strategy when there's only a handful of maps to play. New maps require strategy since most players will be unfamiliar with the maps. It will also involve a little luck.
No, it will involve some players that already have played the map, so know it and at least find their way on the map (not getting lost) and the others who haven't, loosing the map.

You should at least give out the map 2 days before the games so people can at least explore it.

Subject: Re: 2v2 Tournament
Posted by IcyyTouch on Fri, 19 May 2006 07:46:40 GMT
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That's the luck part. Just because one player knows the map a little better than the other 3 doesn't mean that his team will win. It may be an advantage for the team and that's part of the tournament.

For example consider a C&C RTS. Occasionally you might play someone on a map you haven't played before and that map may be the other players best map. The player familiar with the map doesn't always win. The player that knows the map could be a complete newb who doesn't understand how to play a 2v2. Most of the players that are great in 2v2's are players that only play standard maps and know every possible strategy there is and knows what works and what doesn't.

Subject: Re: 2v2 Tournament
Posted by Goztow on Fri, 19 May 2006 13:15:21 GMT
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Renegade is a strategy game, to be able to define some kind of strategy, you need to at least not get lost on the map.

You could at least give out a list of all maps between which you will choose maps so people can explore them + you'll be sure the players actually have the maps.

And you could call it luck but if you put me on a fanmap I played several times and i know how to move from the tunnels in an enemy building whereas the enemy gets lost in the buildings, then is it a fair match? Then is it a good game? then is it fun? No: too easy for one team, impossible for the other team.

Subject: Re: 2v2 Tournament
Posted by Tunaman on Fri, 19 May 2006 15:16:48 GMT
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I was thinking that fanmaps would be a good idea until I read this. Some of the fanmaps aren't very linear and someone could go in the complete opposite direction of the other teams base.. rofl..
/me goes to go play in LAN 1 player games with the uber mappack now..

Subject: Re: 2v2 Tournament
Posted by IcyyTouch on Fri, 19 May 2006 18:00:07 GMT
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And if we play standard maps you may as well crown any of the teams from Clanwars that signed up before the tournament even starts.

Anyone that gets lost on a map like Siege, for example, is a complete idiot. I'm not just going to randomly select any map and say you're playing this map. Any maps played in the tournament will be looked at by me before any team plays on them. If you don't want to explore, fine, play defense, wait for the other team to attempt to attack, do not let them destroy a building then you have the cash advantage.

Subject: Re: 2v2 Tournament
Posted by trooprm02 on Fri, 19 May 2006 19:28:46 GMT
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Who says people know common maps more than fan maps? Alot of people have the uber map pack etc, and thats all they play now, so by using fan maps it doesnt solve the probelm

Also, will it sniping too?

Subject: Re: 2v2 Tournament

Posted by [IcyyTouch](#) on Fri, 19 May 2006 20:37:17 GMT
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Describe the meaning of a lot of people? I don't see more than 2-3 servers running ANY fan maps that regularly get a fair amount of players on them. If you don't like the tournament you don't have to play. I have played against Clanwars players before, this is the fairest way to do any AOW tournament. Even when Clanwars would do their 1v1 2v2 3v3 tournaments, there were already one of two possible winners picked out that always ended up winning. Fan maps make the tournament interesting, makes everyone think in a different way. A common map tournamnet would be a total waste of time.

If you'd like to prove me wrong, go get a few friends, practice a strategy on a particular map, go to the Clanwars.cc forums and challenge anyone there. You will get massacred.

Subject: Re: 2v2 Tournament
Posted by [JohnDoe](#) on Fri, 19 May 2006 21:08:17 GMT
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As a clanwars player, I think that the fanmaps idea is pretty neat...that way we may have better individual skill, but the opponent may know more about the map layout. Besides, I doubt that ultra map pack people have played too many 2v2s on those maps...so every team will have to think up some new tactics.

Subject: Re: 2v2 Tournament
Posted by [Goztow](#) on Fri, 19 May 2006 22:05:46 GMT
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I'm not saying fanmaps is bad, I say you should at least say which fanmaps you will choose out.

Many fanmaps are huge btw: 2v2 will be a very long run then.

Subject: Re: 2v2 Tournament
Posted by [JohnDoe](#) on Fri, 19 May 2006 22:19:37 GMT
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I believe Icyy will pick smaller ones anyway...there are enough to choose from. I like the surprise factor...but my question is: How do you determine which side you're on?

Subject: Re: 2v2 Tournament
Posted by [IcyyTouch](#) on Fri, 19 May 2006 22:25:41 GMT
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Since there will be a minimum of two maps, before the maps are announced each team will get to pick the side they want in game one or game two, game three, if neccesary, will be the side you load on.

Subject: Re: 2v2 Tournament
Posted by trooprm02 on Sun, 21 May 2006 17:56:30 GMT
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So,no sniping 2vs2 then?

Subject: Re: 2v2 Tournament
Posted by JohnDoe on Sun, 21 May 2006 17:59:54 GMT
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No, retard.

Subject: Re: 2v2 Tournament
Posted by trooprm02 on Sun, 21 May 2006 19:41:57 GMT
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JohnDoe wrote on Sun, 21 May 2006 12:59No, retard.

hey, its no one else's fault but yours that your a goth idiot. Don't ever talk to me again, if I want to worship satin, Ill come to you..

Subject: Re: 2v2 Tournament
Posted by JohnDoe on Sun, 21 May 2006 20:17:25 GMT
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The fact that you think it's me in that picture makes you even more of a retard...stop posting and get back into your special needs center.

Subject: Re: 2v2 Tournament
Posted by trooprm02 on Sun, 21 May 2006 20:37:18 GMT
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JohnDoe wrote on Sun, 21 May 2006 15:17The fact that you think it's me in that picture makes you even more of a retard...stop posting and get back into your special needs center.

Im sure that is actually you, but when you posted it, and everyone kept their distance, you just denied everything   And "get back into your special needs center"....wow nice english...

Subject: Re: 2v2 Tournament
Posted by xptek on Sun, 21 May 2006 20:38:45 GMT
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trooprm02 wrote on Sun, 21 May 2006 16:37JohnDoe wrote on Sun, 21 May 2006 15:17The fact that you think it's me in that picture makes you even more of a retard...stop posting and get back into your special needs center.

Im sure that is actually you, but when you posted it, and everyone kept their distance, you just denied everything   And "get back into your special needs center"....wow nice english...

t-dialin.net is a German ISP, so I'm going to assume English isn't his first language.

Subject: Re: 2v2 Tournament
Posted by JohnDoe on Sun, 21 May 2006 20:54:37 GMT
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trooprm02 wrote on Sun, 21 May 2006 15:37JohnDoe wrote on Sun, 21 May 2006 15:17The fact that you think it's me in that picture makes you even more of a retard...stop posting and get back into your special needs center.

Im sure that is actually you, but when you posted it, and everyone kept their distance, you just denied everything   And "get back into your special needs center"....wow nice english...

Yeah just because you were to dull to get the joke...

Besides, what's wrong with that sentence? Honestly, stop posting, retard.

Subject: Re: 2v2 Tournament
Posted by trooprm02 on Sun, 21 May 2006 22:27:55 GMT
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JohnDoe wrote on Sun, 21 May 2006 15:54
Besides, what's wrong with that sentence?

ROFL

Subject: Re: 2v2 Tournament
Posted by Sniper_De7 on Sun, 21 May 2006 22:34:37 GMT
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trooprm02 wrote on Sun, 21 May 2006 14:41JohnDoe wrote on Sun, 21 May 2006 12:59No, retard.

hey, its no one else's fault but yours that your a goth idiot. Don't ever talk to me again, if I want to worship satin, Ill come to you..

"Hey, it's no one else's fault but yours that you're a goth idiot. Don't ever talk to me again. If I want to worship Satan, I'll come to you.

Nice one, hypocrite.

Subject: Re: 2v2 Tournament
Posted by JohnDoe on Sun, 21 May 2006 23:07:51 GMT
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trooprm02 wrote on Sun, 21 May 2006 17:27 JohnDoe wrote on Sun, 21 May 2006 15:54
Besides, what's wrong with that sentence?

ROFL

I guess ROFL is the retard's way of saying "I was wrong, but I lack the balls to admit it".

Subject: Re: 2v2 Tournament
Posted by Crimson on Mon, 22 May 2006 01:17:11 GMT
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Stay on topic, please.