
Subject: wewt!

Posted by [Alpha](#) on Mon, 03 Mar 2003 00:59:27 GMT

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Renegade is so awesome, I bought it yesterday and I'm playing it more than I do anything else. The only complaint I have is that singleplayer is too easy and a bit buggy! And also, shouldn't there be a lot of Renegade servers? On Gamespy Arcade I see only about 10

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Posted by [Aspenth](#) on Mon, 03 Mar 2003 01:07:04 GMT

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There are about 15x more servers on Westwood Online. Lagspy is the suckage, plain and simple. Oh, and good of you to join in on the fun. It's always good to see new people in the Renegade community - it just further proves that Renegade will never die. VIVE LE REVOLUTION! *cough*

Subject: wewt!

Posted by [Alpha](#) on Mon, 03 Mar 2003 01:10:41 GMT

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I see, I never liked Gamespy - long live ingame launchers I'm glad to contribute to the revolution!

Random newbie questions: Which characters can become invisible? How exactly are buildings are affected by the loss of a power plant? Is the flame tank actually efficient at all? Isn't GDI's vehical selection superior to NOD's?

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Posted by [Try_lee](#) on Mon, 03 Mar 2003 01:11:11 GMT

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Surely you mean Evolution?

Check the siggy, like... 2 months ago.

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Posted by [Sk8rRIMuk](#) on Mon, 03 Mar 2003 01:19:47 GMT

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Renegade is the ownage nothing can beat the community that it has built for itself all we need is a little more support from the guys at EA to make it one of the greats...

Not much chance of that though is there...

I'm glad you like Renegade and I guarantee you will continue to like it for a long time to come.

-Sk8rRIMuk

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Posted by [Aspenth](#) on Mon, 03 Mar 2003 01:21:42 GMT

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Erm... yeah. I meant Evolution. I just have Dante in my mind when he would come into a server and spam "VIVE LE REVOLUTION!"

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Posted by [Try_lee](#) on Mon, 03 Mar 2003 01:26:28 GMT

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Heh... that was like time ago.

Now he'll come in a server and spam with RenEvo, REOL and BR.NET. We have it soooo good now.

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Posted by [Aspenth](#) on Mon, 03 Mar 2003 01:40:06 GMT

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To answer your questions, Alpha...

1) Only character that can become invisible is Stealth Black Hand, or #6 on the Nod character purchase terminal. He stays invisible until he is hit(doesn't uncloak, just flickers, creating distortions which are easy to see), until he fires, or until he is damaged to the red health area, in which he remains uncloaked until he heals at a PT.

2) Losing your team's Power Plant, in most cases, signifies the end of the game for your side. Only great teamwork can still prevail in such a case. All base defenses go offline(except things like the Turret), which allows SBHs to go on Nuke rushes with ease, character/vehicle prices double, and you now only get \$1 per second instead of \$2 if the Refinery still survives.

3) The flame tank is one of the most effective Nod vehicles in the game. Over time, you'll come to learn about the infamous flame tank rush. It happens in almost every game against GDI on maps with base defenses. Oh, and if you plan on staying within the community, be sure to get in the habit of calling "NOD" Nod. I'm sure some n00b will eventually say it and you'll then learn what happens when you do call it "NOD."

4) Personal choice. GDI is about strength, Nod is about strategy. I personally love the Stealth

Tanks, but it takes some skill to use them correctly and effectively, as their health/armor makes them easy targets for GDI.

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Posted by [Sir Phoenixx](#) on Mon, 03 Mar 2003 02:23:08 GMT

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NOD!!!!!!!!!! Where the hell is ACK!!!

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Posted by [PiMuRho](#) on Mon, 03 Mar 2003 09:36:45 GMT

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Gamespy is a server browser. It doesn't cause servers to lag. I could convert our 3 Renegade servers from Gamespy to WOL in a matter of seconds, and it wouldn't affect the way they run at all.

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Posted by [Majiin Vegeta](#) on Mon, 03 Mar 2003 10:52:54 GMT

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PiMuRhoAspenthThere are about 15x more servers on Westwood Online. Lagspy is the suckage, plain and simple. Oh, and good of you to join in on the fun. It's always good to see new people in the Renegade community - it just further proves that Renegade will never die. VIVE LE REVOLUTION! *cough*

Gamespy is a server browser. It doesn't cause servers to lag. I could convert our 3 Renegade servers from Gamespy to WOL in a matter of seconds, and it wouldn't affect the way they run at all.

but gamespy is gay with the adverts that pop up every 5 secs or when you click every link

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Posted by [PiMuRho](#) on Mon, 03 Mar 2003 11:58:19 GMT

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I run 3 Gamespy servers, and never once have I actually used Gamespy to connect to them.
