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Subject: About Time.

Posted by [Oblivion165](#) on Fri, 05 May 2006 02:47:50 GMT

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Finally, somebody is catching on that EA Blows the monkey.  
Frankly, Activision will do a great job. Just look at Call of Duty 2.

Quote:SAN FRANCISCO (Reuters) - Activision Inc. has won the rights from film studio Metro-Goldwyn-Mayer to make "James Bond" video games, taking over the popular franchise from rival Electronic Arts Inc..

#### ADVERTISEMENT

Activision, the No. 2 U.S. games publisher behind Electronic Arts, said on Wednesday the deal gives it worldwide rights to make PC, handheld and console games based on the superspy, whose whiz-bang gadgetry and adventures in exotic locales have made him highly coveted as a video game property.

Financial details of the agreement were not disclosed, but Activision said it will have exclusive rights to 007 games for seven years starting from September 2007.

Activision, which like MGM is located in Santa Monica, California, said it had "non-exclusive" rights to make Bond games until then.

"The James Bond franchise creates tremendous global expansion opportunities for Activision as it is one of the few video game licenses that appeals equally to domestic and international consumers," Mike Griffith, head of Activision's publishing arm, said in a statement.

The Bond franchise has seen mixed success in the gaming world, with "Goldeneye" for the Nintendo 64 in 1997 console widely considered one of the best games of all time.

Electronic Arts's last Bond game, "From Russia With Love," based on the 1963 movie starring Sean Connery, garnered lukewarm reviews.

Warren Jenson, chief financial officer of Electronic Arts, speaking on a conference call after the company's quarterly earnings, said it had agreed to end the licensing deal because it no longer fit its corporate strategy.

No video game publisher has officially announced a title based on the next Bond movie, a remake of 1967's "Casino Royale" due out in November from MGM and Columbia Pictures, a unit of Sony Pictures Entertainment. Sony also owns a stake in MGM.

Original Link:

[http://news.yahoo.com/s/nm/20060504/media\\_nm/media\\_activision\\_bond\\_dc\\_2](http://news.yahoo.com/s/nm/20060504/media_nm/media_activision_bond_dc_2)

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Subject: Re: About Time.

Posted by [PlastoJoe](#) on Fri, 05 May 2006 04:06:49 GMT

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EA did definitely hit the mark with GoldenEye, no doubts there.

On an unrelated note, did anyone else worry about the fact that they've started remaking Bond movies? Do they really not have any inspiration for them anymore?

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Subject: Re: About Time.

Posted by [terminator 101](#) on Fri, 05 May 2006 04:54:27 GMT

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That is good but...

Quote:Activision reported its earnings for its fourth quarter today, and the company's revenues and bottom line failed to live up to its numbers from the same period the year before.

For the three months ended March 31, Activision posted revenues of \$188.1 million and a net loss of \$9.2 million. Last year, the publisher's fourth-quarter figures showed \$203.9 million in revenues and a profit of \$3.6 million.

For the full fiscal year, Activision managed to rack up the largest revenues in the company's history, posting total sales of nearly \$1.47 billion, compared with almost \$1.41 billion the year before. The company also managed to turn a profit for the full 12 months, although a much smaller one than it had enjoyed the previous year. Activision posted \$42 million in fiscal year 2006, compared to \$138 million for fiscal year 2005.

<http://www.gamespot.com/news/6149014.html>

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