
Subject: Server listing problem

Posted by [piotrkol1](#) on Thu, 04 May 2006 22:34:19 GMT

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Well on the servers listing theres like no games showing up at all theres only like 20 and their speeds show up in red and yellow. I checked to see if this was the case on my other comp as well and it was. Then I told my friend to check at his house and he got the same thing. Anyone wanna help?

File Attachments

1) [_2921-1.jpg](#), downloaded 403 times

The screenshot shows a web-based interface for managing servers. At the top, there are four icons: a triangle, a diamond, a star, and a circle. To the right of these icons, the text "Connected To: USA Server" is displayed. Further to the right, the text "Login: [piotrkol1](#)" and "Speed: Lan/T1 bps" are shown. The main content area is a table with the following columns: "Icon", "Host Name", "Game Name", "Game Map", "Players", and "Speed". The table lists 20 servers, each with a unique icon and host name. The "Game Name" column lists various game configurations, and the "Game Map" column shows a circular map of a game level. The "Players" column shows the number of players and their status (green circle for 50/50, yellow circle for 0/74, red circle for 1/1, etc.). The "Speed" column shows speeds in bps, with values ranging from 11/38 to 1/1. At the bottom of the interface, there are four buttons: "Back", "Page Buddy", "Refresh", "Host a Game", and "Join Game".

Icon	Host Name	Game Name	Game Map	Players	Speed
★	A000000000	Zer0BS.com ~ AOW ~	C&C_Canyon.mix	50/50	(151)
★	A0000000J3	I digaming.com UA FlameToFame	C&C_City_Flying.mix	0/74	(147)
★	bob9765	Dedicated Renegade Server	C&C_City_Flying.mix	1/1	(170)
★	BlkIntel1	Black Intel - Unique mods	C&C_City_Flying.mix	20/20	(178)
★	DarkSkull	YEAHSWDAf	C&C_Complex.mix	1/1	(1006)
★	a0000000eh	-=[DW German Sniping]=-	C&C_Duel_Arena.m	0/20	(1000)
★	POL4T	WTF	C&C_Field.mix	5/12	(172)
★	BBFserver	BBF AOW Server	C&C_Under.mix	16/16	(147)
★	BlkIntel2	Black Intel 2 - Unique mods	C&C_Under.mix	8/8	(170)
★	ifserv1	Testing	C&C_Under.mix	1/1	(174)
★	killerk4t	Dutch Half Reneguard server	C&C_Under.mix	13/18	(181)
★	ztonyrlmz	renegade.tonyrlm.com	C&C_Urban_Rush.m	0/16	(164)
★	tomfooley	new beta mods- BE GDI	C&C_Walls_Flying.mix	5/5	(149)
★	A0000000L	!!Map tests!!	M03.mix	11/38	(153)

Subject: Re: Server listing problem

Posted by [Zion](#) on Thu, 04 May 2006 23:59:52 GMT

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your connected to WOL.

very few server are still up on WOL.

connect to XWIS and you will see more servers.

Subject: Re: Server listing problem

Posted by [piotrkol1](#) on Fri, 05 May 2006 03:05:12 GMT

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Oh ok but that seems wierd since I really didn't change anything. How do I make sure its on XWIS? Cause when I checked my information it would let me select from USA, Euro, or PAC servers. And now theres like 50 games but still a lot missing that are usually always there.

Subject: Re: Server listing problem

Posted by [light](#) on Fri, 05 May 2006 04:55:37 GMT

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Merovingian wrote on Fri, 05 May 2006 11:59 your connected to WOL.

very few server are still up on WOL.

connect to XWIS and you will see more servers.

Your incorrect. There is no WOL anymore. Everything that used to point to WOL now points to XWIS, therefore he didn't connect to WOL.

However, XWIS had to do a restart, and so eseentially there were 2 instances of XWIS. (old and new). You would be connecting to new, which will have all the servers that had restarted since new was made.

The other servers were all still on old, and once they restart they will be on new, so if you look now you should see more servers than before.

Subject: Re: Server listing problem

Posted by [Zion](#) on Sun, 07 May 2006 13:15:12 GMT

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my mistake, sorry
