Subject: Be on same team as buddys? Posted by Demolition man on Sat, 29 Apr 2006 16:33:27 GMT View Forum Message <> Reply to Message

Can't Renguard take care of be on the same team as my friends. I just hate to play alone lol.

So it likes checks the buddy list and then makes teams.

Subject: Re: Be on same team as buddys? Posted by Kanezor on Sat, 29 Apr 2006 18:40:28 GMT View Forum Message <> Reply to Message

RenGuard doesn't directly affect teams. If you want to be on friends' teams automatically, then you'll need to get that functionality added to moderation software, such as BRenBot, NightRegulator, or others.

Subject: Re: Be on same team as buddys? Posted by Demolition man on Sat, 29 Apr 2006 20:23:54 GMT View Forum Message <> Reply to Message

o then the topic can be moved to those forums

Subject: Re: Be on same team as buddys? Posted by Blazer on Wed, 10 May 2006 00:18:39 GMT View Forum Message <> Reply to Message

There is also a "trick" you and your buddies can do in order to play together.

- 1. Your buddy leaves the game
- 2. You immediately join the game when he leaves, and you get his slot.

3. Your buddy rejoins, and he will be on the same team (whenever you leave and rejoin you always get same team)

Subject: Re: Be on same team as buddys? Posted by Kanezor on Wed, 10 May 2006 01:22:36 GMT View Forum Message <> Reply to Message

Blazer wrote on Tue, 09 May 2006 19:18There is also a "trick" you and your buddies can do in order to play together.

1. Your buddy leaves the game

2. You immediately join the game when he leaves, and you get his slot.

3. Your buddy rejoins, and he will be on the same team (whenever you leave and rejoin you always get same team)

That only works under certain situations. When you join, if the other team either has fewer players or (if the teams are even) the other team has fewer points, you will end up on the other team.

Subject: Re: Be on same team as buddys? Posted by Goztow on Wed, 10 May 2006 06:56:20 GMT View Forum Message <> Reply to Message

Kanezor wrote on Tue, 09 May 2006 21:22Blazer wrote on Tue, 09 May 2006 19:18There is also a "trick" you and your buddies can do in order to play together.

1. Your buddy leaves the game

2. You immediately join the game when he leaves, and you get his slot.

3. Your buddy rejoins, and he will be on the same team (whenever you leave and rejoin you always get same team)

That only works under certain situations. When you join, if the other team either has fewer players or (if the teams are even) the other team has fewer points, you will end up on the other team.

Nope, it always works as the one who was in the game before on the same map will always be added to the team he played for before.

That's how you sometimes get 13 vs 11 in a 24 players game.

However, it isn't really fair to do this if you know that it will make the game have an unfair number of players on one team.

Subject: Re: Be on same team as buddys? Posted by Kanezor on Wed, 10 May 2006 09:12:37 GMT View Forum Message <> Reply to Message

Goztow wrote on Wed, 10 May 2006 01:56Kanezor wrote on Tue, 09 May 2006 21:22Blazer wrote on Tue, 09 May 2006 19:18There is also a "trick" you and your buddies can do in order to play together.

1. Your buddy leaves the game

2. You immediately join the game when he leaves, and you get his slot.

3. Your buddy rejoins, and he will be on the same team (whenever you leave and rejoin you always get same team)

That only works under certain situations. When you join, if the other team either has fewer players or (if the teams are even) the other team has fewer points, you will end up on the other team.

Nope, it always works as the one who was in the game before on the same map will always be

added to the team he played for before.

That's how you sometimes get 13 vs 11 in a 24 players game.

However, it isn't really fair to do this if you know that it will make the game have an unfair number of players on one team.

Yes, it will always work when you rejoin. I'm just saying that it won't work if you're joining for the first time, after your friend has already temporarily left.

durrrrrrrrr

Subject: Re: Be on same team as buddys? Posted by Goztow on Wed, 10 May 2006 11:30:09 GMT View Forum Message <> Reply to Message

Then say so in your first reply.

Subject: Re: Be on same team as buddys? Posted by Demolition man on Wed, 10 May 2006 19:42:26 GMT View Forum Message <> Reply to Message

Blazer wrote on Wed, 10 May 2006 00:18There is also a "trick" you and your buddies can do in order to play together.

1. Your buddy leaves the game

2. You immediately join the game when he leaves, and you get his slot.

3. Your buddy rejoins, and he will be on the same team (whenever you leave and rejoin you always get same team)

yes, this works. For one game...

Subject: Re: Be on same team as buddys? Posted by EvilWhiteDragon on Sat, 27 May 2006 14:43:07 GMT View Forum Message <> Reply to Message

It is really easy to make, in the scripts.dll, and I did thought about that but we decided not to make that since it will really unbalance the teams, surely when you just made a more fair teamremix and the add such a feature.

Normally at the end of the round the server randomly remixes the teams, but in my version of scripts.dll it is remixing based on the score of the players.

And if you would make a "feature" that you and your friend would always be on the smae team, then it would get a rather unfair game. And ofcourse you would get things like 5 VS 7 or something

## Subject: Re: Be on same team as buddys? Posted by Demolition man on Sat, 27 May 2006 15:58:41 GMT View Forum Message <> Reply to Message

I only play with my friends otherwise i don't even bother to play this game. Sometimes we are on the same team that doesn't unblanace the game at that time does it? So i don't see the problem unless you got many buddys on but then it doesn't matter because you will have some of them on your side. It just sucks to be alone...

And that way i believe you can still have even teams.

Page 4 of 4 ---- Generated from Command and Conquer: Renegade Official Forums