
Subject: Nat help

Posted by [seraphim](#) on Thu, 27 Apr 2006 13:01:54 GMT

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Hello.

I've set up my wol server again,

This time I have to use the nat support on the modem because I've gained a few extra pc's on my network. Anyway it's causing me some problems, people can't connect to my server, time outs or firewall/port errors.

I am not totally sure what to do, if it helps I am running a d-link 302G modem.

Or if there's a way to config FSD to make it work, can someone please tell me.

Subject: Re: Nat help

Posted by [Cat998](#) on Thu, 27 Apr 2006 13:11:14 GMT

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There should be an options like "port forwarding" or "virtual host". You need to open the ports of your gameserver there and enter your local ip.

Subject: Re: Nat help

Posted by [seraphim](#) on Fri, 28 Apr 2006 07:22:04 GMT

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Ok, this might sound noobish, but how would I go about doing that?

because I haven't seen anything like that in the server.ini

Also and thanks for the help so far

Subject: Re: Nat help

Posted by [Goztow](#) on Fri, 28 Apr 2006 07:23:15 GMT

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You would need to change that setting in your router admin panel. check your router's manual.

Subject: Re: Nat help
Posted by [seraphim](#) on Fri, 28 Apr 2006 07:47:15 GMT
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Ok guys, ive managed to by pass the optusnet setting and am able to access the admin control panel, anyway i can add nat rules now,

can some one tell me how i should set it?

i got a pic of what it looks like

Subject: Re: Nat help
Posted by [PackHunter](#) on Fri, 28 Apr 2006 09:44:12 GMT
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I have put my server in the demilitarized zone (or how it is spelled) which forwards ALL ports to the server and puts my server outside the routers firewall. Once you do that you have to run a firewall locally on your server too though if you don't want it full with crap. The good thing is nobody has any problems connecting to your server anymore, or connecting to it yourself for that matter.

Subject: Re: Nat help
Posted by [seraphim](#) on Fri, 28 Apr 2006 10:05:07 GMT
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huh?

Subject: Re: Nat help
Posted by [PackHunter](#) on Fri, 28 Apr 2006 10:46:05 GMT
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http://en.wikipedia.org/wiki/Demilitarized_zone_%28computing%29

It is a router setting...

Subject: Re: Nat help
Posted by [seraphim](#) on Fri, 28 Apr 2006 12:44:57 GMT
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Ah i fixed it, i set it to basic (see pic above) then allowed set types ports and ip's allowed on, and its working now, But thanks for your help every one
