
Subject: Renegade Alert nuclear explosion.
Posted by [Viking](#) on Sat, 15 Apr 2006 01:38:51 GMT
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Any way somone could find that file for me so I can replace the crappy nuke explosion in normal renegade with it?

If AircraftKiller dosent mind that is he did make it?

Subject: Re: Renegade Alert nuclear explosion.
Posted by [bigjoe14](#) on Sat, 15 Apr 2006 04:56:20 GMT
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It's not being made available for use in Renegade.

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Nightma12](#) on Sat, 15 Apr 2006 09:35:50 GMT
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and why not?

Subject: Re: Renegade Alert nuclear explosion.
Posted by [bigjoe14](#) on Sat, 15 Apr 2006 16:21:31 GMT
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If I recall correctly Aircraftkiller has said several times that it will not be made available for use in Renegade, and will only be used in A Path Beyond. He's not obligated to release it for public use just because a few people want to use it. It's part of A Path Beyond and I'm sure he would like to keep it exclusively for it.

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Viking](#) on Sat, 15 Apr 2006 17:00:06 GMT
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Than I guess I will have to figure out how he made it and make my own!

Whos with me!

Subject: Re: Renegade Alert nuclear explosion.
Posted by [NeoSaber](#) on Sat, 15 Apr 2006 18:43:56 GMT

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I'll save you some time and just let you in on Aircraftkiller's super secret method of making the nuclear explosion:

He told me to make it.

Tell no one.

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Viking](#) on Sat, 15 Apr 2006 23:19:10 GMT
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Ok I wont tell them but they can just read youre post?

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Dave Mason](#) on Sun, 16 Apr 2006 00:28:51 GMT
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What's a "youre"?

Subject: Re: Renegade Alert nuclear explosion.
Posted by [bisen11](#) on Sun, 16 Apr 2006 02:49:55 GMT
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DJM wrote on Sat, 15 April 2006 20:28What's a "youre"?

"youre" is a typo of the word "you're" which is an abbreviation for the two words "you are".

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Deleted_](#) on Sun, 16 Apr 2006 12:52:41 GMT
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No, "youre" is a typo of the possessive "your", because notice how he said...

idjit626 wrote on Sat, 15 April 2006 19:19Ok I wont tell them but they can just read youre post?

in which case, "your" is used, not "you're" or "you are".

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Dave Mason](#) on Sun, 16 Apr 2006 15:10:07 GMT
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Duh, I wasn't expecting people to answer that seriously.

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Oblivion165](#) on Sun, 16 Apr 2006 17:39:08 GMT
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oh just steal the damn thing and be done with it.

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Aircraftkiller](#) on Sun, 16 Apr 2006 17:46:36 GMT
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Quote:Review my entire post log, 95% of it is explaining how to do something in renegade, im here to help others the best way I can.

So your definition of help is telling people to steal from my team?

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Oblivion165](#) on Sun, 16 Apr 2006 17:52:15 GMT
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Aircraftkiller wrote on Sun, 16 April 2006 13:46Quote:Review my entire post log, 95% of it is explaining how to do something in renegade, im here to help others the best way I can.

So your definition of help is telling people to steal from my team?

Yes i decided to sink to the samsite level of doing things. Its not like it would matter, no one is even using it.

renalert.playercount = 0

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Aircraftkiller](#) on Sun, 16 Apr 2006 18:13:41 GMT
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[Successfully Joined] :: [#REDALERT-APB] —e-l-i-t-e—
[Topic is] | Red Alert:APB Community Server 32 player | | Server Homepage/Forums:
www.apbserverforums.com | Official site: www.apathbeyond.com | | Server IP:208.101.20.34

Port:7878 | Protect your nickname by registering with [APB]BOT.'

Set by:[Coolair] On:[Sunday April 16th 2006] At:[11:30am]

OPs:[2] Voices:[3] Regular:[2] Total:[8]

[[02:12:pm]] *** ChanServ sets mode: +v Aircraftkiller

[[02:12:pm]] <+Aircraftkiller> [Thanks for the voice ChanServ] —e-l-i-t-e—

[[02:12:pm]] <[APB]BOT> k1n9c0br4: 3 time

[[02:12:pm]] <@Coolair> Rainy Bournemouth here

[[02:12:pm]] <[APB]BOT> jv17: dhis mod is cool

[[02:13:pm]] <@Coolair> !gi

[[02:13:pm]] <[APB]BOT> Westwood Online mode active since 4/16/2006 - 10:21:19 AM

[[02:13:pm]] <[APB]BOT> Gameplay in progress

[[02:13:pm]] <[APB]BOT> Map : RA_RidgeWar.mix

[[02:13:pm]] <[APB]BOT> Time : 0.20.50

[[02:13:pm]] <[APB]BOT> Fps : 60

[[02:13:pm]] <[APB]BOT> Allies : 10/32 players 40 points

[[02:13:pm]] <[APB]BOT> Soviets : 9/32 players 105 points

[[02:13:pm]] <@Coolair> !pl

[[02:13:pm]] <[APB]BOT> GDI: Clazzy jv17 Tibman019 ELiT3FLyR thinfidel

[[02:13:pm]] <[APB]BOT> GDI: tiberson5 funklavo fatmanNXC mrinsain0 joe8976

[[02:13:pm]] <[APB]BOT> Nod: thejakke k1n9c0br4 Tecko havanissa polaco202

[[02:13:pm]] <[APB]BOT> Nod: tomi1028 IonicObi Xazuki booger23

Dumbass.

Subject: Re: Renegade Alert nuclear explosion.

Posted by [AmunRa](#) on Sun, 16 Apr 2006 18:21:16 GMT

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i think hes saying there arent enough players to justify giving a shit, so i agree

Subject: Re: Renegade Alert nuclear explosion.

Posted by [Aircraftkiller](#) on Sun, 16 Apr 2006 18:35:24 GMT

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If that's the case, scratch Renegade off your list.

Subject: Re: Renegade Alert nuclear explosion.

Posted by [Viking](#) on Sun, 16 Apr 2006 23:39:09 GMT

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So can I or cant I use it?

If not somone make one that I can use cus the renegade nuke sucks ass.

Subject: Re: Renegade Alert nuclear explosion.
Posted by [bisen11](#) on Mon, 17 Apr 2006 01:14:22 GMT
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DJM wrote on Sun, 16 April 2006 11:10Duh, I wasn't expecting people to answer that seriously.

Well, just remember, there is such a thing as stupid questions.

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Nightma12](#) on Mon, 17 Apr 2006 19:47:08 GMT
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NeoSaber wrote on Sat, 15 April 2006 13:43I'll save you some time and just let you in on Aircraftkiller's super secret method of making the nuclear explosion:

He told me to make it.

Tell no one.

can u release it?

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Viking](#) on Mon, 17 Apr 2006 22:43:26 GMT
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I PMed him hes all "WAHH ITS FOR RA:APB TEAM MEMBERS ONLY" you would think he would want his hard work recognised?

Subject: Re: Renegade Alert nuclear explosion.
Posted by [htmlgod](#) on Mon, 17 Apr 2006 22:52:29 GMT
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If you like his work so much, play the damn mod. It would be pointless to make a Total Conversion mod if half of your work ended up in the original game. And that's making no mention of the fact that the more people playing renegade = fewer people playing Renalert, and I'm pretty sure Aircraftkiller doesn't want that. In any case, since the explosion is a whole w3d model and not just a texture, RenGuard would block it, which would probably present some problems for you.

Subject: Re: Renegade Alert nuclear explosion.
Posted by [KimoSabe7](#) on Tue, 18 Apr 2006 12:33:05 GMT

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well seeing how RenGaurd sux and does absolutely nothing i don't even see why people have Rengaurd it can be bypassed no problem and solves nothing. if you think they cheat but you ONLY check rengaurd then think they DONT then you could be wrong cause they can easily bypass it the only way to actually catch someone cheating is to prove it with a test and some screen shots posted in a forum. just to be 100% sure of them not cheating.

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Oblivion165](#) on Tue, 18 Apr 2006 13:08:20 GMT

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Rengaurd just keeps the general users down, like jeeprubi. That guy is always trying to get around rengaurd, but he just doesnt have the knowledge to do so.

Subject: Re: Renegade Alert nuclear explosion.
Posted by [sfr3f](#) on Tue, 18 Apr 2006 14:50:07 GMT

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I'm sure captain run-on knows everything about getting around RedGuard.

It's funny how you're trying to steal something from RenAlert by being rude to its developers. That'll work, keep it up.

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Tunaman](#) on Tue, 18 Apr 2006 15:55:31 GMT

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KimoSabe7 wrote on Tue, 18 April 2006 08:33well seeing how RenGaurd sux and does absolutely nothing i don't even see why people have Rengaurd it can be bypassed no problem and solves nothing. if you think they cheat but you ONLY check rengaurd then think they DONT then you could be wrong cause they can easily bypass it the only way to actually catch someone cheating is to prove it with a test and some screen shots posted in a forum. just to be 100% sure of them not cheating.

Yeah, I totally agree with you but why did you post this here? It has nothing to do with the topic..

Anyways, what's stopping people from just stealing the nuke texture in the first place...

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Oblivion165](#) on Tue, 18 Apr 2006 16:53:53 GMT

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KaiserPanda wrote on Tue, 18 April 2006 10:50 I'm sure captain run-on knows everything about getting around RedGuard.

It's funny how you're trying to steal something from RenAlert by being rude to its developers. That'll work, keep it up.

I could care less about the Renalert nuke, ive never even seen it. JeepRubi happens to be a standup guy that is against all cheaters, i was just ragging on him. Learn your history before you start going off on people that you dont even know. SamSite maybe ok for now but not too long ago he was in the pits with all of us. He knows his stuff, he can get the job done, and all around he is ok. Its just that we always butted heads and its hard to dig up old tracks.

Subject: Re: Renegade Alert nuclear explosion.
Posted by [PlastoJoe](#) on Tue, 18 Apr 2006 17:10:45 GMT
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Ralphzehunter wrote on Tue, 18 April 2006 10:55
Anyways, what's stopping people from just stealing the nuke texture in the first place...

htmlgod wrote on Mon, 17 April 2006 17:52 In any case, since the explosion is a whole w3d model and not just a texture

Subject: Re: Renegade Alert nuclear explosion.
Posted by [bigjoe14](#) on Tue, 18 Apr 2006 17:16:26 GMT
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I don't get you people. More than half of you that are posting here don't even want to use the nuke model in the first place, but yet you just keep trying to encourage theft and developer harrsment. Just goes to show you that this community is filled with nothing but backstabbers, liars, and theifs.

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Kamuix](#) on Tue, 18 Apr 2006 17:33:52 GMT
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Quote: this community is filled with nothing but backstabbers, liars, and theifs.

Ocommon..Its an animation. Name one person on this forum that is a Backstabber.

Subject: Re: Renegade Alert nuclear explosion.
Posted by [YSLMuffins](#) on Tue, 18 Apr 2006 19:58:45 GMT
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Make a nuclear explosion yourself!

Subject: Re: Renegade Alert nuclear explosion.
Posted by [Blazer](#) on Wed, 19 Apr 2006 08:22:09 GMT
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laughs at anti-renguard post totally out of the blue in the middle of a thread about using RenAlert assets in Renegade
