Subject: A question about modding...
Posted by Anonymous on Tue, 17 Dec 2002 20:56:00 GMT
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I made a new weapon following the tut that is upon the HVW site, but when i played it in the game, the weapon never shpwed up!!! Can someone give me a small checklist of things needed to achieve my goal (a weapons mod   )?!?!?!

Subject: A question about modding...
Posted by Anonymous on Wed, 18 Dec 2002 08:25:00 GMT
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did you make a map for it?you can't just put a weapon in the Data dir and it show up in game, you need to add or (temp) presets for it. and then implement it into a mod or map.

Subject: A question about modding...
Posted by Anonymous on Wed, 18 Dec 2002 09:12:00 GMT
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no u don,t nodbuuger/s pistol is working fine without mods or maps