Posted by Monkey Bone on Sun, 02 Apr 2006 22:00:02 GMT

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I think the most powerful anti-infantry soldier is prolly an SBH with a fully loaded shotgun. You can blow people's brains out with 1 shot to the head, especially snipers, because a lot of times they tend to stand still. The shotgun isen't as good for 1 shot kills as the noobjet/sniper is, but you will kill way more infantry with a shotgun SBH than an SBH sniper, unless you're on the under map.

Subject: Re: Best anti-infantry soldier

Posted by Goztow on Sun, 02 Apr 2006 22:23:32 GMT

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To be honnest: weapon drops suck...

Subject: Re: Best anti-infantry soldier

Posted by mrpirate on Sun, 02 Apr 2006 23:59:37 GMT

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The best anti infantry soldier is the Havoc/Sakura.

Subject: Re: Best anti-infantry soldier

Posted by Sniper_De7 on Mon, 03 Apr 2006 00:16:20 GMT

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the best anti-infantry are vehicles.

sbhs suck

But you know what really sucks? Crime8768. He sucks the suckity suck suck suckaroo of suck. Don't you, Sucky?

Subject: Re: Best anti-infantry soldier

Posted by Monkey Bone on Mon, 03 Apr 2006 03:03:40 GMT

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Uh...Why is everyone posting junk about some guy named crime on my posts....?

Posted by Tunaman on Mon, 03 Apr 2006 04:27:18 GMT

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Monkey Bone wrote on Sun, 02 April 2006 23:03Uh...Why is everyone posting junk about some guy named crime on my posts....?

Because that guy named crime is you, monkey.

Subject: Re: Best anti-infantry soldier

Posted by Dover on Mon, 03 Apr 2006 17:37:16 GMT

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Poor guy. I thought he was leaving?

Subject: Re: Best anti-infantry soldier

Posted by gufu on Mon, 03 Apr 2006 19:21:19 GMT

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STFU - get back on topic!

175 are cool!

Subject: Re: Best anti-infantry soldier

Posted by EatMyCar on Mon, 03 Apr 2006 21:56:52 GMT

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Gufu? Holy fuck, dude. Its Carno from PPM, anyway.

Patch is certainly a good anti inf, gunner if used properly, all snipers, and the shotgun trooper...Chem isnt too bad either, but I prefer to toast tanks with that.

Subject: Re: Best anti-infantry soldier

Posted by Dover on Tue, 04 Apr 2006 00:49:46 GMT

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Hmm, gufu, you wouldn't happen to be on the xcom forums, would you?

Anti-infantry = VAR, TFR, Gunner rocket, and teh chaingun (Not the laser, the regular variety). Snipers of all shapes and sizes go on that list, as well as the shotgun if you can get close enough.

Of course, being stealth while weilding any of these can't hurt.

Posted by Phazon87 on Tue, 04 Apr 2006 15:25:54 GMT

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Mobius is definately a formidable anti-infantry soldier. Even if you don't aim for the head, the infantry unit goes quickly, and if you do get a few headshots then it only takes a second or two to kill it. Plus, you get effectiveness against vehicles and buildings into the bargain.

Subject: Re: Best anti-infantry soldier

Posted by gufu on Wed, 05 Apr 2006 20:09:38 GMT

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Good to see ya guys! 175 are cheap and quiet fun!

Subject: Re: Best anti-infantry soldier

Posted by Greathobo on Sun, 16 Apr 2006 02:02:34 GMT

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I tend to have an affinity for stealth sniping. One shot, one kill. Unless they feel like jumping around whenever they're in the open. I don't suppose it's fun to spazz around, however they do it.

Subject: Re: Best anti-infantry soldier

Posted by tthomas1021 on Thu, 27 Apr 2006 00:14:41 GMT

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sydney/raven claw for me

Subject: Re: Best anti-infantry soldier

Posted by Sniper De7 on Thu, 27 Apr 2006 00:22:32 GMT

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i like ravenholm

Subject: Re: Best anti-infantry soldier

Posted by -MP-Allzo on Wed, 10 May 2006 18:58:04 GMT

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Deadeye

Posted by SCOTT9 on Sat, 13 May 2006 21:23:28 GMT

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Deadeye

Subject: Re: Best anti-infantry soldier

Posted by Kamuix on Mon, 15 May 2006 06:22:14 GMT

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SBH

Subject: Re: Best anti-infantry soldier

Posted by renwarrior on Mon, 15 May 2006 16:49:22 GMT

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hav/sak or patch for me

Subject: Re: Best anti-infantry soldier

Posted by w0dka on Mon, 15 May 2006 19:24:32 GMT

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Patch, Shotgunner Mendoza/Mobius

Yes... i can't snipe good...only thing i hit are orcas..aris...and tansk..so i let guys snipe that know hw to hit with such stupid things

Subject: Re: Best anti-infantry soldier

Posted by Dover on Mon, 15 May 2006 20:48:20 GMT

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ravs = teh leet

Subject: Re: Best anti-infantry soldier

Posted by gufu on Thu, 18 May 2006 00:06:47 GMT

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^No my frien that is not heavy plasma!

Eat lead!

Posted by Dover on Thu, 18 May 2006 14:57:59 GMT

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Heavy Plasmas (XCOM 1) are teh pwn, but they don't shoot lead...

Subject: Re: Best anti-infantry soldier

Posted by w0dka on Thu, 18 May 2006 19:06:01 GMT

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Dover wrote on Thu, 18 May 2006 07:57Heavy Plasmas (XCOM 1) are teh pwn, but they don't shoot lead...

uhm i stick to Laserrifles and Tanks... I'am everytime afraid of going out of ammunition...

Subject: Re: Best anti-infantry soldier

Posted by Dover on Fri, 19 May 2006 05:23:40 GMT

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Laser Rifles go to my newbie grunt soldiers who can't aim well. I usually order them to spray n pray at their targets.

Anybody who can hit the broad side of barn, however, gets a Heavy Plasma. They're the strongest non-grenade, non-single-shot weapon in the game, and with 35 shots per clip, there's more than enough to go around.

Subject: Re: Best anti-infantry soldier

Posted by ripred999 on Fri, 19 May 2006 20:21:02 GMT

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IT DEPENDS ON WHICH INFANTRY UNIT YOU'RE UP AGAINST