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Subject: Recently installed server side mods seem to cause random crash problems  
Posted by [jngdwe](#) on Fri, 31 Mar 2006 16:44:15 GMT

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I recently made a few server side mods with m06 alarm switches that will buy you vehicles, but it seems to crash people when they try and join, but not always, it doesnt always crash players, just some times.

i think this is the script i used, im not entirly sure

```
JFW_preset_buy_poke
```

Can anyone help me find a way to fix this problem, without removing the mod?

edit: if you have beta2.mix, join my server and see the problem for yourself. hostname is a0000jng and its online from 10:00AM - 6:00PM central.

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Subject: Re: Recently installed server side mods seem to cause random crash problems

Posted by [AmunRa](#) on Fri, 31 Mar 2006 23:23:07 GMT

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wrong section

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Subject: Re: Recently installed server side mods seem to cause random crash problems

Posted by [jngdwe](#) on Sat, 01 Apr 2006 00:41:16 GMT

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How is this the wrong section. it sais win32 FDS as in FDS server, the mod is on my FDS server for renegade, so tell me how its wrong. i waited all day for a answer and i want one.

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Subject: Re: Recently installed server side mods seem to cause random crash problems

Posted by [AmunRa](#) on Sat, 01 Apr 2006 01:43:08 GMT

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1st, it should be in the mods section where this applies, second, i think you, along with brad15401, and dog455555 are one of the dumbest people ive met online, you probably dont remember me, but i remember u from about 6 months ago. Point being, I could help, but i wont

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Subject: Re: Recently installed server side mods seem to cause random crash

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problems

Posted by [light](#) on Sat, 01 Apr 2006 02:03:09 GMT

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AmunRa wrote on Sat, 01 April 2006 13:43:1st, it should be in the mods section where this applies, second, i think you, along with brad15401, and dog455555 are one of the dumbest people ive met online, you probably dont remember me, but i remember u from about 6 months ago. Point being, I could help, but i wont

Quit being a jackass. The guy asked for help, either help or don't post at all.

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Subject: Re: Recently installed server side mods seem to cause random crash problems

Posted by [jngdwe](#) on Sat, 01 Apr 2006 06:45:37 GMT

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thx for supportin me light.

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Subject: Re: Recently installed server side mods seem to cause random crash problems

Posted by [light](#) on Sat, 01 Apr 2006 22:22:39 GMT

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I would re-post on Mods Section, or ask a Moderator to move you, this section is more 'I need x bot, or y config setting doesn't work'.

If you know it's mod-related, i'd post in the Mod section.

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Subject: Re: Recently installed server side mods seem to cause random crash problems

Posted by [danpaul88](#) on Sun, 02 Apr 2006 23:55:39 GMT

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I suspect the people being kicked are those who do not have a recent version of scripts.dll from jonwil. The only solution is to force them to download a new scripts.dll

any scripts using poke require bhs.dll, which is in the more recent scripts.dll packages (and comes with renguard I believe). Those without that will probably crash upon trying to use a poke object.

There are alternate (harder to setup usually) scripts you can use in place of jfw\_preset\_buy\_poke, i believe there is one known as jfw\_preset\_buy\_enter, which *should* work for all players.

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Subject: Re: Recently installed server side mods seem to cause random crash problems

Posted by [jngdwe](#) on Tue, 04 Apr 2006 19:23:25 GMT

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well even players with scripts 2.6 seem to lose connection when they try and join, but it is only occasionaly. if they do not have bhs.dll, it might be the cause. but maybe the script itself is buggy?

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Subject: Re: Recently installed server side mods seem to cause random crash problems

Posted by [aaaalex06](#) on Fri, 19 May 2006 22:56:12 GMT

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did you put C&C\_City\_Snipeing.mix ???? or C&C\_Canyon.mix all of them need a .mix at the end of a map in the server\_cfg.ini (i think) otherwise the FDS doesnt says "error no map of the kind" because you need that .mix at the end lol

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Subject: Re: Recently installed server side mods seem to cause random crash problems

Posted by [light](#) on Fri, 19 May 2006 23:56:21 GMT

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Given that your reply comes 1 and a half months after his, I would presume he's either solved it or given up.

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Subject: Re: Recently installed server side mods seem to cause random crash problems

Posted by [aaaalex06](#) on Sat, 20 May 2006 05:56:08 GMT

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wow my reply was in the wrong part lol thats strange ^o)  
sorry for that

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