
Subject: Wierd

Posted by [Kamuix](#) on Thu, 23 Mar 2006 20:38:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

This might be a stupid question. But how do people join a server and not count as players.

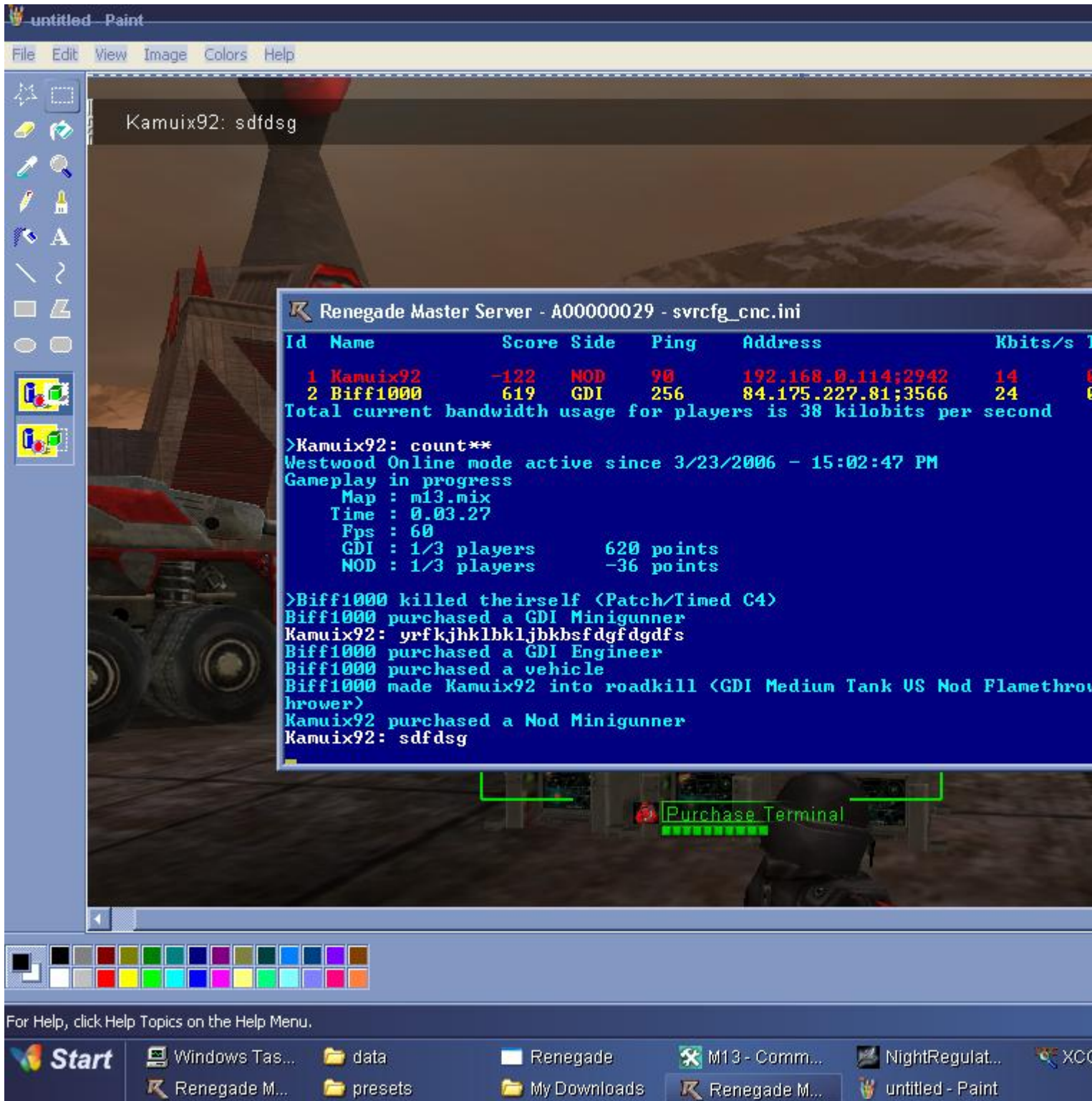
You can't kick them by ip or nickname. And the server was maxed at 3 players and there was 4 people with him in it.

Thanks for any help

There was'nt 4 players in the game at the time but there was ealier.

File Attachments

1) [ok1.JPG](#), downloaded 419 times



Subject: Re: Wierd

Posted by [Blazer](#) on Thu, 23 Mar 2006 23:34:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

From your screenshot, I don't see any indication of a fourth player, or even a third one.

Subject: Re: Wierd

Posted by [light](#) on Thu, 23 Mar 2006 23:44:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

Blazer wrote on Fri, 24 March 2006 11:34 From your screenshot, I don't see any indication of a fourth player, or even a third one.

Top right, in-game, hannibal is playing, he is the 3rd.

Subject: Re: Wierd

Posted by [Kamuix](#) on Fri, 24 Mar 2006 00:09:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

He was the one doing it. And i swear there was 4 people in the game when it was maxT at 3 players.

I took a picture in game than right away i pasted it into MSPaint than i took another Screenshot with the fds Window over MSPaint.

Subject: Re: Wierd

Posted by [Lijitsu](#) on Fri, 24 Mar 2006 00:39:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

Kamuix wrote on Thu, 23 March 2006 19:09 I took a picture in game than right away i pasted it into MSPaint than i took another Screenshot with the fds Window over MSPaint.

<http://www.webattack.com/get/hoversnap.html>

^Get that program. You can use it in games, and you don't have to use MS Paint. Very handy.

Subject: Re: Wierd

Posted by [rm5248](#) on Fri, 24 Mar 2006 01:28:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

But if you take a SS in game, it's automatically saved in your data folder...

Subject: Re: Wierd

Posted by [Lijitsu](#) on Fri, 24 Mar 2006 02:04:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

Yes, as a .tga. Not everyone has photoshop, thank you.

Subject: Re: Wierd

Posted by [Tunaman](#) on Fri, 24 Mar 2006 05:47:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

That looks like a simple glitch on your client.. From what I've heard, a lot of times people will leave, but on your client it will show them as still there, and most of the time other players don't see them, but you do.

I've never experienced this myself, I've just seen it happen to people.

Subject: Re: Wierd

Posted by [Kamuix](#) on Fri, 24 Mar 2006 14:22:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

Possibly. I don't think he was ingame because i never saw him and it was M13. But he called me an idiot. That was while there was 4 people in the game.Quote:

Subject: Re: Wierd

Posted by [rm5248](#) on Sat, 25 Mar 2006 02:25:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

Lijitsu wrote on Thu, 23 March 2006 20:04Yes, as a .tga. Not everyone has photoshop, thank you.

Yeah, but everyone can get Irfanview.

Subject: Re: Wierd

Posted by [Lijitsu](#) on Sat, 25 Mar 2006 03:03:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

rm5248 wrote on Fri, 24 March 2006 21:25Lijitsu wrote on Thu, 23 March 2006 20:04Yes, as a .tga. Not everyone has photoshop, thank you.

Yeah, but everyone can get Irfanview.

Yes, but Hoversnap! is only a few MB.

Subject: Re: Wierd

Posted by [EA-DamageEverything](#) on Sun, 26 Mar 2006 12:28:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

Irfanview is less than 1MB without any Plugins.

Subject: Re: Wierd

Posted by [Lijitsu](#) on Sun, 26 Mar 2006 12:38:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hoversnap! is only at version .8, therefor it's got alot of room for improvement. And, er, that's the last leg of my arguement...

Edit: Version .8, not .88.

Subject: Re: Wierd

Posted by [Blazer](#) on Mon, 27 Mar 2006 04:37:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

Lijitsu wrote on Thu, 23 March 2006 21:04Yes, as a .tga. Not everyone has photoshop, thank you.

CP1 and CP2 give you the option of in-game screenshots being saved as .PNG instead of .TGA

Subject: Re: Wierd

Posted by [Lijitsu](#) on Mon, 27 Mar 2006 07:11:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

Blazer wrote on Sun, 26 March 2006 23:37Lijitsu wrote on Thu, 23 March 2006 21:04Yes, as a .tga. Not everyone has photoshop, thank you.

CP1 and CP2 give you the option of in-game screenshots being saved as .PNG instead of .TGA
Quit killing my arguements! Besides, that one's been dead for a short while now. Though that is nice to know...
