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Subject: interesting.....

Posted by [Feetseek](#) on Tue, 21 Mar 2006 02:11:10 GMT

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I'm not sure about this but...

Is it just me, or is the PT on a wall accessible on the outside???

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## File Attachments

1) [ScreenShot01.png](#), downloaded 317 times



2) [ScreenShot02.png](#), downloaded 316 times



3) [ScreenShot04.png](#), downloaded 310 times



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Subject: Re: interesting.....

Posted by [csskiller](#) on Tue, 21 Mar 2006 02:14:14 GMT

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Duh! People, including me have been doing that for a really long time now.

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Subject: Re: interesting.....

Posted by [bisen11](#) on Tue, 21 Mar 2006 04:48:45 GMT

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Took you that long to figure out eh?

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Subject: Re: interesting.....

Posted by [Feetseek](#) on Tue, 21 Mar 2006 05:04:23 GMT

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acually, i figured it out a while ago but i figured it was just a glitch or something. But, yea, i figured that out sorta late

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Subject: Re: interesting.....

Posted by [ghost](#) on Tue, 21 Mar 2006 05:23:55 GMT

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Yes these are old but to me i call them glitching/hacking mostly on field when NOd plants a beacon on the ref or barricks...GD i can easily refill from outside near the rocks near the barr

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Subject: Re: interesting.....

Posted by [Sniper\\_De7](#) on Tue, 21 Mar 2006 13:27:54 GMT

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and yet, so can Nod as well...

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Subject: Re: interesting.....

Posted by [terminator 101](#) on Tue, 21 Mar 2006 22:54:02 GMT

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wow I did not know about this. Well, I saw it a few times but I never really paid attention to it.

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