
Subject: Need help with AI for a New mod (PLS READ DANTE)

Posted by [Anonymous](#) on Fri, 13 Dec 2002 10:43:00 GMT

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(This messgae was edited because I was verbally attacked by ACK in these forums, and even now he's got his Orca ready to fire at my house....)Could someone plaeas tell me how to add the following using Commando Level Editor, it's for a new mod:*GDI & Nod Mini Gunners*GDI & Nod Rocket Soldiers*GDI & Nod Officers (Both Varieties)*Nod Flamethrower*GDI GrenadierAlso would like to know how can I get the best pathfinding from them, my last mod all the bots went along the same path always....THANX IN ADVANCE.(There ACK you are the king of the fussy ones.....) [December 14, 2002, 02:36: Message edited by: Advis2000]

Subject: Need help with AI for a New mod (PLS READ DANTE)

Posted by [Anonymous](#) on Fri, 13 Dec 2002 13:05:00 GMT

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Check the help compilation Dante made, its all in there and very easy to do.search for RenHelp on the forum

Subject: Need help with AI for a New mod (PLS READ DANTE)

Posted by [Anonymous](#) on Fri, 13 Dec 2002 13:39:00 GMT

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quote:Originally posted by Advis2000:Could someone plaeas tell me how to add the following using Commando Level Editor, it's for a new mod:*GDI & NOD Mini Gunners*GDI & NOD Rocket Soldiers*GDI & NOT Officers (Both Varieties)*NOD Flamethrower*GDI GrenadierAlso would like to know how can I get the best pathfinding from them, my last mod all the bots went along the same path always....THANX IN ADVANCE.Remember, it's Nod, not NOD or NOT.

Subject: Need help with AI for a New mod (PLS READ DANTE)

Posted by [Anonymous](#) on Fri, 13 Dec 2002 13:52:00 GMT

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Whoa!!! NOD NOD NOD NOD NOT Not Nod, stop being too fussy ACK, at least I spealt it right minus the one time. Go take anger out on Aircraft not me!!!!!!!!!!!!

Subject: Need help with AI for a New mod (PLS READ DANTE)

Posted by [Anonymous](#) on Fri, 13 Dec 2002 14:04:00 GMT

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quote:Originally posted by Advis2000:Whoa!!! NOD NOD NOD NOD NOT Not Nod, stop being too fussy ACK, at least I spealt it right minus the one time. Go take anger out on Aircraft not me!!!!!!!!!!!!

Now just calm down and everything'll be alright...

Subject: Need help with AI for a New mod (PLS READ DANTE)

Posted by [Anonymous](#) on Fri, 13 Dec 2002 14:33:00 GMT

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quote:Originally posted by aircraftkiller2001: quote:Originally posted by Advis2000:Could someone please tell me how to add the following using Commando Level Editor, it's for a new mod:*GDI & NOD Mini Gunners*GDI & NOD Rocket Soldiers*GDI & NOT Officers (Both Varieties)*NOD Flamethrower*GDI GrenadierAlso would like to know how can I get the best pathfinding from them, my last mod all the bots went along the same path always....THANX IN ADVANCE.Remember, it's Nod, not NOD or NOT.ACK, we should send everything we are about to post to you. I dub thee ACK, the Spellchecker

Subject: Need help with AI for a New mod (PLS READ DANTE)

Posted by [Anonymous](#) on Sat, 14 Dec 2002 02:33:00 GMT

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Hey, remember what i started this topic for.... "HELP ON AI" not spelling lessons ACK By the way ACK.....ITS NOT Nod ITS NOD OKAY, I TOLD YOU BEFORE TAKE YOU'RE ANGER OUT ON AIRCRAFT,LIVE UP TO THE NAME THE PEOPLE CHRISTEND YOU AS (OR MAYBE NOT), NOT ME!!!! I AM A CIVILIAN WITH A ANGER PROBLEM AND ALSO A MENTAL ONE..... YOU ARE THE WEAKEST AIRCRAFT KILLER, GOODBY!!!!!!!!!!!!!!!!!!!!British TV rulz.....

Subject: Need help with AI for a New mod (PLS READ DANTE)

Posted by [Anonymous](#) on Sat, 14 Dec 2002 19:18:00 GMT

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Wow, that was intense. You have to see things from ACK's point, hes not being bogus, Just helpful. remember, its Checker, not Cheaker. LOLand oh yeah, KANE LIVES!

Subject: Need help with AI for a New mod (PLS READ DANTE)

Posted by [Anonymous](#) on Sat, 14 Dec 2002 21:30:00 GMT

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quote:Originally posted by Advis2000:(This message was edited because I was verbally attacked by ACK in these forums, and even now he's got his Orca ready to fire at my house....)Could someone please tell me how to add the following using Commando Level Editor, it's for a new mod:*GDI & Nod Mini Gunners*GDI & Nod Rocket Soldiers*GDI & Nod Officers (Both Varieties)*Nod Flamethrower*GDI GrenadierAlso would like to know how can I get the best pathfinding from them, my last mod all the bots went along the same path always....THANX IN ADVANCE.(There ACK you are the king of the fussy ones.....)Step #1, ignore flames...Step #2,

download RenHelp, found here [http://dante.havocide.com/modX/Step #3](http://dante.havocide.com/modX/Step%20#3), Follow the tutorials on AI, DONT skip any, and FOLLOW along, as in, do what the tutorial is explaining as you read it.Step #4, Ask further question... hope that helps a bit...
