
Subject: Red Alert: A Path Beyond -- 0.9935 Goes Gold!
Posted by [PointlessAmbler](#) on Wed, 15 Mar 2006 04:26:26 GMT
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Hi there, all of you out in Renegade land. I'm happy to announce to you guys that our 0.9935 patch has completed testing and is awaiting compilation. With any luck at all, it will be out before the end of this week. A full change log will be available at our website in a few days. This patch will feature both a full installation (for those of you who no longer have any prior versions of Renegade Alert installed on your system) and an incremental patch for those of you who do.

This patch also marks the final public release (provided everything goes well) before our 1.0 release, which will feature many new units, maps, and redone graphics for all units, vehicles, and buildings. Stay tuned for updates regarding the 1.0 release, as they'll be coming at you with increasing frequency now that 0.9935 is ready to go.

Hope you enjoy the new patch!

Subject: Re: Red Alert: A Path Beyond -- 0.9935 Goes Gold!
Posted by [GrayWolf](#) on Wed, 15 Mar 2006 05:05:45 GMT
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Sweet hopefully this will attract some new players and get more people online.

Subject: Re: Red Alert: A Path Beyond -- 0.9935 Goes Gold!
Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 15 Mar 2006 17:15:25 GMT
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Hopefully someone will actually host a RenAlert server on Gamespy Maybe I will....

Subject: Re: Red Alert: A Path Beyond -- 0.9935 Goes Gold!
Posted by [Spice](#) on Wed, 15 Mar 2006 20:31:16 GMT
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I'm pretty sure the server has been running WOLspy since it came online.

Subject: Re: Red Alert: A Path Beyond -- 0.9935 Goes Gold!
Posted by [GrayWolf](#) on Wed, 15 Mar 2006 22:04:43 GMT
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I think im going to start a dedicated server.

I only have dsl so im only going to allow 12 players so that way it dont suck to bad

Edit : Ok I have a dedicated server up now. I'll just leave it running. it supports 12 players.

Subject: Re: Red Alert: A Path Beyond -- 0.9935 Goes Gold!

Posted by [GrayWolf](#) on Thu, 16 Mar 2006 00:16:11 GMT

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well server was up for a while and I had 1 other person on it besides myself. Played 2 games and then he had to go.

I guess I'll wait and put the server back up when the new version comes out.

will the fds support the new version?

Subject: Re: Red Alert: A Path Beyond -- 0.9935 Goes Gold!

Posted by [Renx](#) on Thu, 16 Mar 2006 02:47:06 GMT

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