
Subject: Can i have a file?

Posted by [Anonymous](#) on Tue, 10 Dec 2002 16:08:00 GMT

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Can somoen give me the file to help me make a building or vehicle, im not going to make a map because it seems confusing. but i got alot of buildings and vehicles drawn out i just need to program them. and i may also need some lesons

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Posted by [Anonymous](#) on Tue, 10 Dec 2002 16:17:00 GMT

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if your serious you should start by reading the latest compilation of Renegade help files.

Subject: Can i have a file?

Posted by [Anonymous](#) on Tue, 10 Dec 2002 19:29:00 GMT

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On dec 7 i made some updates on this site. and URL has changed.so plz visite our site and check out the suprise so far...URL= <http://www.redagade.cjb.net/enjoy>

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Posted by [Anonymous](#) on Tue, 10 Dec 2002 19:53:00 GMT

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Add the screenshot I e-mailed you.Oh yah and the pictures at the homepage are beta, for you n00bs thats don't know that, that means they are all most finished. [December 10, 2002, 19:54: Message edited by: CyborgDC]

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Posted by [Anonymous](#) on Wed, 11 Dec 2002 08:39:00 GMT

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ok dokey.

Subject: Can i have a file?

Posted by [Anonymous](#) on Wed, 11 Dec 2002 23:40:00 GMT

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goto WW ftp site and download them.<ftp://ftp.westwood.com/pub/renega de/tools>I think you will

find the How to stuff here. You really need all the tools to make and test your stuff. check out INGROWNLIP's tutorial on how to make a CnC map. its really helpful. remember to keep the first one simple. and BTW Buildings that have advanced animation like WW's are pretty complex to me. [December 11, 2002, 23:41: Message edited by: garth8422]
