
Subject: Corrupted files

Posted by [iluvguns0](#) on Mon, 27 Feb 2006 20:23:23 GMT

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[15:20] Trying to connect to server #1...Connected
[15:21] Server is not responding. Trying next one
[15:21] Trying to connect to server #2...Connected
[15:21] Secure link established.
[15:21] Welcome to RenGuard , GunzTZ!
[15:21] To launch Renegade, please click 'Renegade'.
[15:21] Starting Core Patch Pre-Install Check..
[15:21] WARNING: Model Textures (Skins) have been detected on your client! You will not be able to join a pure server.
[15:21] Scanning Always2.dat
[15:21] Scanning C&C_Canyon.mix..
[15:21] Scanning C&C_City.mix..
[15:21] Scanning C&C_City_Flying.mix..
[15:21] Scanning C&C_Complex.mix..
[15:21] Scanning C&C_Field.mix..
[15:21] Scanning C&C_FieldTS.mix..
[15:21] Scanning C&C_Hourglass.mix..
[15:21] Scanning C&C_Islands.mix..
[15:21] Scanning C&C_Mesa.mix..
[15:21] Scanning C&C_Snow.mix..
[15:21] Scanning C&C_Under.mix..
[15:21] Scanning C&C_Volcano.mix..
[15:21] Scanning C&C_Walls.mix..
[15:21] Scanning C&C_Walls_Flying.mix..
[15:21] Core Patch Pre-Check done
[15:21] There are errors. Disconnecting!
[15:21] Disconnected from RenGuard network

I get this. It says FieldTS is either corrupted or isn't in my directory. I can't seem to fix this, no matter what I do. Someone....help me plz.

Subject: Re: Corrupted files

Posted by [Nightma12](#) on Mon, 27 Feb 2006 21:13:45 GMT

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in that case, you do what it says to do on the RG page.....

download FieldTS.zip and extract to your Renegade\Data directory
