
Subject: M03 Script Question

Posted by [Kamuix](#) on Sun, 26 Feb 2006 03:47:54 GMT

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Is there a script I can use in M03 to trigger the volcano like in SP.

Is there a script I can use for the Sam_Site_Quick_turn. If not what sam Can i use with which script to make it only shoot at Airborn units.

Thanks alot for any help.

Subject: Re: M03 Script Question

Posted by [Napalmic](#) on Sun, 26 Feb 2006 05:22:20 GMT

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Yeah, try looking for x3d_sakuracrash.txt basically there's a script on the Comanche that fires a cinematic when it dies. There's something JFW_ similar though I think.

For your sam site script, VTOL only would be like JFW_Base_Defence_VTOL_Only

Subject: Re: M03 Script Question

Posted by [Kamuix](#) on Sun, 26 Feb 2006 15:11:02 GMT

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Thanks G
