

---

Subject: Cameras on vehicles

Posted by [Anonymous](#) on Mon, 09 Dec 2002 20:48:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

ok.. i made a hover craft, made the necessary transitions, but the camera always moves to the center of the vehicle and i was wondering how to move the camera up so that it is at the normal height.

---

---

Subject: Cameras on vehicles

Posted by [Anonymous](#) on Mon, 09 Dec 2002 21:43:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Edit Cameras.ini, then apply the modified profile to the vehicle, I suggest Nod\_SSM\_Launcher as the one you change, or the chicken one.

---