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Subject: Planet C&C Renegade Alert preview!  
Posted by [Anonymous](#) on Mon, 09 Dec 2002 14:58:00 GMT  
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<http://www.planetcnc.com/features/previews/renegadealert/>

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Subject: Planet C&C Renegade Alert preview!  
Posted by [Anonymous](#) on Mon, 09 Dec 2002 15:10:00 GMT  
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quote:One of the most promising aspects about the modification is the fact that they are bringing in naval combat. So for the first time in Renegade you'll be able to drive around in Submarines, Transports, Gunboats, and Destroyers to wage war on the open (but closed) seas. This is one aspect that is going to bring in new strategies and tactics that we have not seen on the Renegade battlefield as yet and it going to make the games a little more interesting and entertaining.Can't wait to drive a Cruiser!

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Subject: Planet C&C Renegade Alert preview!  
Posted by [Anonymous](#) on Mon, 09 Dec 2002 15:45:00 GMT  
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No Crusiers.

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Subject: Planet C&C Renegade Alert preview!  
Posted by [Anonymous](#) on Mon, 09 Dec 2002 18:25:00 GMT  
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lol, cruisers not impossible though. impracticle yes.

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Subject: Planet C&C Renegade Alert preview!  
Posted by [Anonymous](#) on Mon, 09 Dec 2002 19:06:00 GMT  
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Ah hell...

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Subject: Planet C&C Renegade Alert preview!  
Posted by [Anonymous](#) on Mon, 09 Dec 2002 21:12:00 GMT  
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Subject: Planet C&C Renegade Alert preview!  
Posted by [Anonymous](#) on Thu, 12 Dec 2002 00:07:00 GMT  
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Can't wait

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