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Subject: C4 Armour?

Posted by [Phazon87](#) on Mon, 20 Feb 2006 14:06:54 GMT

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As C4 mines are not affected by most weapons, would it be possible on servers with high mine limits to cover a Mobius or something with remote mines to make it harder for enemies to hit him? I'm not sure whether this would work, and it would drain the mines from your base pretty badly. Has anyone tried this before?

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Subject: Re: C4 Armour?

Posted by [Goztow](#) on Mon, 20 Feb 2006 14:19:33 GMT

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Yes, it does work. You can even bug abuse it so the obelisk won't hit you when you walk towards it. Don't do it though, it will get you a ban probably.

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Subject: Re: C4 Armour?

Posted by [flyingfox](#) on Mon, 20 Feb 2006 19:28:03 GMT

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I never knew that. Come to think of it though it makes sense...but it wouldn't work on the AGT because of the missile splash damage.

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Subject: Re: C4 Armour?

Posted by [nopol10](#) on Wed, 01 Mar 2006 06:14:09 GMT

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Heheh...

That's funny.

The character would be a walking tub'o C4s.

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Subject: Re: C4 Armour?

Posted by [Dover](#) on Fri, 24 Mar 2006 17:40:39 GMT

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I'm sure you can still get run over...

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Subject: Re: C4 Armour?

Posted by [Crime8768](#) on Tue, 28 Mar 2006 22:16:39 GMT

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Of course you can.

FYI: The obby is splash damage as well, no matter how many C4's you have on you, the obby will still rape you.

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Subject: Re: C4 Armour?  
Posted by [Xylaquin](#) on Wed, 29 Mar 2006 06:53:49 GMT  
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lol, appropriate name.

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Subject: Re: C4 Armour?  
Posted by [superj69](#) on Thu, 30 Mar 2006 04:12:47 GMT  
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yo great place ment of the mine thats hilarious

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Subject: Re: C4 Armour?  
Posted by [Dover](#) on Thu, 30 Mar 2006 06:49:41 GMT  
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People never stand still long enough for me to get a screenshot of when I C4 them. Maybe that's because I do it on the enemy?

SBHs are great for sneaking up on snipers and tagging them with an early death, in the form of timed C4. I love it. There's nothing they can do to save themselves, and they know it.

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Subject: Re: C4 Armour?  
Posted by [Tunaman](#) on Thu, 30 Mar 2006 07:18:07 GMT  
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Dover wrote on Thu, 30 March 2006 01:49People never stand still long enough for me to get a screenshot of when I C4 them. Maybe that's because I do it on the enemy?

SBHs are great for sneaking up on snipers and tagging them with an early death, in the form of timed C4. I love it. There's nothing they can do to save themselves, and they know it.  
Lol, all you have to do to save yourself is hop in a nearby tank.

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Subject: Re: C4 Armour?

Posted by [Dover](#) on Thu, 30 Mar 2006 19:54:21 GMT

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Ralphzehunter wrote on Thu, 30 March 2006 01:18

Lol, all you have to do to save yourself is hop in a nearby tank.

In theory. When I do this most of the time it's on C&C\_Under, when GDI sets up three of four snipers on that middle hill. Usually there aren't any tanks up there, and any tanks out at all are occupied by a repair engineer trying not to get killed.

Either that or the people I stick are just stupid. I dunno.

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Subject: Re: C4 Armour?

Posted by [GEORGE ZIMMER](#) on Sat, 01 Apr 2006 20:31:09 GMT

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Yeah lol I think it works. But if you want... do the good ol KAMAKAZI SUIT!!!! Works like a charm and makes em bleed like hell .

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Subject: Re: C4 Armour?

Posted by [SoQGhost](#) on Sun, 02 Apr 2006 21:18:24 GMT

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Goztow wrote on Mon, 20 February 2006 08:19Yes, it does work. You can even bug abuse it so the obelisk won't hit you when you walk towards it. Don't do it though, it will get you a ban probably.

I think i was first person to discover the defense glitching properties of c4 lol . It does NOT work by stopping the damage , it works by blocking defences line of sight to you, having splash damage is pointless if it cant see you to attack. The defences only aim at certain places oddly enough.

Might be hard to do but is really funy if you can walk into GDI barracks on field and blow it up without agt firing one shot, you can also use this on tanks (found it using buggy) . Still working on getting a helicopter to be ignored by defenses

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Subject: Re: C4 Armour?

Posted by [Phazon87](#) on Tue, 04 Apr 2006 15:44:36 GMT

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Dover wrote on Thu, 30 March 2006 00:49People never stand still long enough for me to get a screenshot of when I C4 them. Maybe that's because I do it on the enemy?

SBHs are great for sneaking up on snipers and tagging them with an early death, in the form of

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timed C4. I love it. There's nothing they can do to save themselves, and they know it. Usually the retards are completely oblivious to what's happening behind them, which gives you plenty of time to get away to a safe place then when it's about to go off, send them a message telling them to watch their backs.

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