
Subject: Something ive been wondering about for awhile.....

Posted by [JeepRubi](#) on Tue, 14 Feb 2006 03:03:27 GMT

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Ok, at the endgame screen it usually showa my name hilighted in whight with a yellow star beside it. Sometimes though other peoples names are highlighted with stars beside their names. Anyone know what this means?

Subject: Re: Something ive been wondering about for awhile.....

Posted by [Jecht](#) on Tue, 14 Feb 2006 03:21:47 GMT

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I too have wonderd. Never really was interested enough to ask though.

Subject: Re: Something ive been wondering about for awhile.....

Posted by [light](#) on Tue, 14 Feb 2006 05:14:37 GMT

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I have no idea, but i'm kinda curious.

Subject: Re: Something ive been wondering about for awhile.....

Posted by [Kamuix](#) on Tue, 14 Feb 2006 05:25:25 GMT

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I've wonderd the same thing once in awhile lol

Subject: Re: Something ive been wondering about for awhile.....

Posted by [msgtpain](#) on Tue, 14 Feb 2006 06:43:44 GMT

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bad programming error that was never caught/fixd...

Subject: Re: Something ive been wondering about for awhile.....

Posted by [Aircraftkiller](#) on Tue, 14 Feb 2006 06:50:24 GMT

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It's more than likely just a way for you to see yourself easier in the end-game listing. The multiple stars are obviously a glitch though.

Subject: Re: Something ive been wondering about for awhile.....

Posted by [Goztow](#) on Tue, 14 Feb 2006 07:33:29 GMT

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Also wondered that . Strange that there would be such a bug and noone would have noticed in beta testing, ...

Subject: Re: Something ive been wondering about for awhile.....

Posted by [Crimson](#) on Tue, 14 Feb 2006 08:10:27 GMT

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There were lots and lots of bugs noted in beta testing that weren't fixed.

Subject: Re: Something ive been wondering about for awhile.....

Posted by [csskiller](#) on Tue, 14 Feb 2006 23:17:02 GMT

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Well, that's EA, Games(yeah right) for you.

Subject: Re: Something ive been wondering about for awhile.....

Posted by [JeepRubi](#) on Wed, 15 Feb 2006 00:04:59 GMT

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Oh, so those other people arent "special".

Subject: Re: Something ive been wondering about for awhile.....

Posted by [TD](#) on Wed, 15 Feb 2006 00:30:37 GMT

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Jeep Rubi wrote on Wed, 15 February 2006 01:04Oh, so those other people arent "special".
Indeed.

Subject: Re: Something ive been wondering about for awhile.....

Posted by [EA-DamageEverything](#) on Wed, 15 Feb 2006 01:38:58 GMT

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reference

File Attachments

1) [Sterne.jpg](#), downloaded 356 times



Nod hat gewonnen
 nach Punkten und Ablauf des Zeitlimi

Nod: 0

GDI: 0

MVP: [GDE]SlickBud

Rang	Name	Punkte	Abschüsse
1	[GDE]SlickBud	4249	8
2	★ [GDE]RevereGod	3776	13
4	★ Possum	2032	9
8	★ TREKKIE36	1274	12
14	ZeroDragon	798	7
15	wishkey07	794	2
17	combob	540	2
18	zyxpher	526	2
21	Doc.Blade	265	1
22	★ [Sr]SnakeTech	231	0
23	★ cypherbogie	175	2
24	VexedFist	113	0
26	GigaStrike001	103	0
29	★ xfyreflyx	28	0
30	★ elcubano830	23	0
33	★ BlastOMatic	2	1

Rang	Name	Punkte
3	ACE	207
5	yyesido	192
6	★ [US]lux133	171
7	★ Navy_Corpsman	143
9	★ peacemaker	117
10	Ice	990
11	T.O.[obzie1180]	948
12	B3780	933
13	rectum007	837
16	★ Smokeone1	662
19	★ sneakdude	524
20	[GDE]DarthDuck	358
25	lizard_hunter_1	106
27	★ Dreaded.Lt.Polor	53
28	★ ry2020	38
31	★ [NGD]BlackHawk11	
32	★ sidd64	3

Verlassen

Nächste Karte: C&C_Cliffs

Subject: Re: Something ive been wondering about for awhile.....

Posted by [Blazer](#) on Wed, 15 Feb 2006 07:32:43 GMT

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aren't those all the people who don't have "recruit" status?

Subject: Re: Something ive been wondering about for awhile.....

Posted by [dead6re](#) on Wed, 15 Feb 2006 08:14:54 GMT

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Blazer wrote on Wed, 15 February 2006 02:32aren't those all the people who don't have "recruit" status?

And what is "recruit" status, is it based on ladders? Though XWIS doesn't have one I'm guessing it's something your game figures out?

Subject: Re: Something ive been wondering about for awhile.....

Posted by [TD](#) on Wed, 15 Feb 2006 15:40:02 GMT

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No, AFAIK it depends on how many games you have been in a server.

Subject: Re: Something ive been wondering about for awhile.....

Posted by [Oblivion165](#) on Wed, 15 Feb 2006 17:00:17 GMT

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Well in LE Stars mean real people. So i dont know what all that is about.

For instance, when you have a script zone if StarsOnly is checked then only human players can trip it.

But it doesnt seem to apply to this.

Subject: Re: Something ive been wondering about for awhile.....

Posted by [rain767](#) on Wed, 15 Feb 2006 17:29:21 GMT

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I know sometimes when people join in when a game is over there name gets starred up. Along with yours. strange o0

This is a good topic btw

Subject: Re: Something ive been wondering about for awhile.....

Posted by [JeepRubi](#) on Wed, 15 Feb 2006 23:05:25 GMT

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It was my dad, he has been wondering since we got renny.

Subject: Re: Something ive been wondering about for awhile.....

Posted by [Spice](#) on Wed, 15 Feb 2006 23:17:05 GMT

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recruit status use to work correctly, It would go away after you played so many games. Now it's stuck on you always, It broke about the time the server listings did.

Subject: Re: Something ive been wondering about for awhile.....

Posted by [Kanezor](#) on Wed, 15 Feb 2006 23:28:18 GMT

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Recruit status is tied to the ladder system, which no longer works with XWIS.

I do not believe the "recruit status" and the stars are linked.

Subject: Re: Something ive been wondering about for awhile.....

Posted by [Chronojam](#) on Thu, 16 Feb 2006 00:25:54 GMT

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It's related to players joining or leaving during/at endgame, along with sometimes repeating that "game over" noise occasionally.
