
Subject: trying to make a Bones skins but
Posted by [Anonymous](#) on Sun, 08 Dec 2002 04:20:00 GMT
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every time i put them in game they are black is there any tutorials that will help me? i am using PSP 7.04

Subject: trying to make a Bones skins but
Posted by [Anonymous](#) on Sun, 08 Dec 2002 13:40:00 GMT
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there are about 5 characters that i have noticed to be DXT5 rather than the standard DXT1 .dds file format that you need for Renegade, double check the type with a Utility from <http://www.nvidia.com> that will tell you the current file properties, so when you mod it, you can match.

Subject: trying to make a Bones skins but
Posted by [Anonymous](#) on Mon, 09 Dec 2002 00:58:00 GMT
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Yes, it is something to do with your directX file exporting. I don't have the link to the tutorial but I'm sure if you use the search button at the top you'll find that a lot of people have had the same experiences.
