
Subject: Help Me!

Posted by [mlbshowdown2002](#) on Mon, 30 Jan 2006 00:42:21 GMT

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Does anyone know if there is a mod for renegade that allows a team of 2 people or more to fight a computer team like in Multiplayer Practice (not another human team)? My little brother doesn't want to fight against me. Thanks in advance!

Subject: Re: Help Me!

Posted by [Naamloos](#) on Mon, 30 Jan 2006 00:52:23 GMT

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There used to be server sided co-op mods on WOL, I don't now if there still are any but that's pretty much the only way you can play on 1 team vs bots, since teams are set up by the server and not a map.

Subject: Re: Help Me!

Posted by [JRPereira](#) on Mon, 30 Jan 2006 01:50:57 GMT

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You could fight the bots on wilderness - you wouldn't be on the same team, but you could ignore each other.

<http://tiberios.justinpereira.com/renegade-maps/wilderness/>

Subject: Re: Help Me!

Posted by [Oblivion165](#) on Mon, 30 Jan 2006 02:09:54 GMT

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I have made a pack just for this. My older brother wont play against me.

<http://www.oblivioninteractive.com/files/Bot%20Challenge.exe>

Its several maps that you work together on. More challenging than most prefer though.

Subject: Re: Help Me!

Posted by [mlbshowdown2002](#) on Mon, 30 Jan 2006 03:07:22 GMT

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Thanks to all of you for your help! Especially oblivion. Thanks! EDIT: Oblivion, how do you install the .pkg??? Thanks in advance

Subject: Re: Help Me!
Posted by [Napalmic](#) on Mon, 30 Jan 2006 04:53:09 GMT
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Just put the PKG in your Renegade/Data folder. Same goes for .mix

Subject: Re: Help Me!
Posted by [mlbshowdown2002](#) on Mon, 30 Jan 2006 06:16:47 GMT
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I can't get it to work. It's in the data folder but I can't select it in multiplayer, what screen is mod selection on or how do i choose these maps?

Subject: Re: Help Me!
Posted by [mlbshowdown2002](#) on Mon, 30 Jan 2006 07:18:21 GMT
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Doesn't any1 know how to select which mod to use in multiplayer???

Subject: Re: Help Me!
Posted by [TD](#) on Mon, 30 Jan 2006 10:35:18 GMT
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In the maps list, choose a mod package on top (there are none by default, so if you see one that probably means it's this one). After you select the mod package, you can see the new levels appear in the list. There, you can select and host them.

Subject: Re: Help Me!
Posted by [Oblivion165](#) on Mon, 30 Jan 2006 13:47:03 GMT
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mlbshowdown2002 wrote on Sun, 29 January 2006 22:07 Thanks to all of you for your help!
Especially oblivion. Thanks! EDIT: Oblivion, how do you install the .pkg??? Thanks in advance

Yeah what they said.

Also the installer puts it right in the Data Folder.

EDIT:

And your welcome
