
Subject: We want Renegade Machinima for Realtime Filmfestival

Posted by [noodles](#) on Mon, 23 Jan 2006 04:32:05 GMT

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Hi Renegade peeps!

I recently got a new job in organizing the Realtime Filmfestival in Stuttgart, Germany.

We have 5 different categories in which an award is given.

- Demos (scene.org is our partner)
- DJ Visuals
- Cut Scenes (from atari to silverwood)
- Flash (independent)
- the mighty Machinima (independent)

I have no idea if anything like "Machinima" was ever made with Renegade, but if yes (or if someone feels able to do it soon).

I would be happy to invite the staff of the production to our festival.

Flight and hospitality are payed, of course.

I played Renegade for some years and enjoyed your evolving like renguard and things very much. So, this could also become a nice bump to the community.

The festival is in may 3-6, 2006.

So if you are interested, send me a mail and I will send you a .pdf with all the infos you will need. Maybe modders are interested in a special way? I hope so...

Cheers,

Simon

Example from Tribes:Vengeance Crew (47MB but fast server)
http://www.muproductionsonline.com/JustAGame_wmv_High.zip

senior program coordinator

<http://fmx.de>

dribblet@web.de

Subject: Re: We want Renegade Machinima for Realtime Filmfestival

Posted by [Goztow](#) on Mon, 23 Jan 2006 08:21:31 GMT

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For the onest hat also wonder : <http://www.machinima.org/machinima-faq.html#what>

Subject: Re: We want Renegade Machinima for Realtime Filmfestival
Posted by [noodles](#) on Mon, 23 Jan 2006 08:46:03 GMT
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Yep, sorry.
I should have pointed that thing out to make it more clear.
There is also a nice article in Wiki.

Deadline for sending in, is the 1st of march, so there is some time left.

File Attachments

1) [realtime_film_festival_info02.pdf](#), downloaded 773 times

Subject: Re: We want Renegade Machinima for Realtime Filmfestival
Posted by [rm5248](#) on Tue, 24 Jan 2006 02:13:13 GMT
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This would be really cool if somebody made a map in TD using one of the MP maps, so that you could act out the scene and then look at it from the top view... and change in and out like WW did in the 2nd (?) Renegade briefing video.

Personally, I think it would aslo be funny if there were some Nod recruits who would just stand around and yell "In the name of Kane!" whenever somebody addresses them.

Subject: Re: We want Renegade Machinima for Realtime Filmfestival
Posted by [JeepRubi](#) on Tue, 24 Jan 2006 02:50:34 GMT
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Do kina like Red Vs Blue but on renegade.

Subject: Re: We want Renegade Machinima for Realtime Filmfestival
Posted by [icedog90](#) on Tue, 24 Jan 2006 03:03:49 GMT
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Jeep Rubi wrote on Mon, 23 January 2006 18:50Do kina like Red Vs Blue but on renegade.

Already been done. There are four episodes I think, then they stopped. I forgot the website too, but their episodes were pretty funny.

Subject: Re: We want Renegade Machinima for Realtime Filmfestival
Posted by [Goztow](#) on Tue, 24 Jan 2006 08:05:35 GMT

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Contact WNxTesla7zap, he made a pretty good video and i think I was even starring in it.
www.warriornation.net

Subject: Re: We want Renegade Machinima for Realtime Filmfestival

Posted by [WNxCABAL](#) on Tue, 24 Jan 2006 19:54:19 GMT

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Goztow wrote on Tue, 24 January 2006 08:05Contact WNxTesla7zap, he made a pretty good video and i think I was even starring in it. www.warriornation.net

I'll PM T7Z with a link to this on our Forum

Subject: Re: We want Renegade Machinima for Realtime Filmfestival

Posted by [Tesla7zap](#) on Tue, 24 Jan 2006 21:38:53 GMT

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Hi everybody! And a special hello to Goztow and CABAL

Machinima huh? I've heard of this thing, it means you tell a story through a video game, right? I've made a lil music video kinda thing (which hopefully will make it to the C&C First Decade DVD by the way) but I don't think you can consider it as Machinima though, it's not the one Goztow is talking about. You can download it at:

http://www.cncden.com/renegade_downloads.shtml

Yeah it would be fun doing machinima in Renegade but I'm not really bright when it comes to brainstorming so I'm not too sure I could cook something up before the deadline even if I wanted to.

icedog90, do you know what red vs blue thing for Renegade were called? I'd love to see it

Subject: Re: We want Renegade Machinima for Realtime Filmfestival

Posted by [icedog90](#) on Wed, 25 Jan 2006 01:14:33 GMT

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GDI vs Nod.

Subject: Re: We want Renegade Machinima for Realtime Filmfestival

Posted by [noodles](#) on Wed, 25 Jan 2006 01:53:34 GMT

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Thanks for taking part in this.

In fact a "great" storyline isn't needed. In my opinion a normal game with all of its dramatic has way enough potential.

Like a big fight with finally some stealth troop planting the nuke or st like that.

Of course some dialogs are needed.

I you just could record st with Fraps (maybe from different perspectives,some camera from a heli would also be cool).

I might be able to cut, edit it and record some dialogs, so we could work it out together.

I won't steal any material of yours, nor the benefit.

I will have a look at the file you posted...

Simon

edit: this was the gdi vs nod thread, but the file seems to be offline

<http://www.renegadeforums.com/index.php/t/13445/0/>

Subject: Re: We want Renegade Machinima for Realtime Filmfestival

Posted by [noodles](#) on Wed, 25 Jan 2006 03:42:48 GMT

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Hi Tesla7zap,

just watched the movie and I must say I like it.

But its a bit too old for beeing presented in 2006.

Some newer material, put in the context of a music video would fit perfectly!

This is machinima.

S.

Subject: Re: We want Renegade Machinima for Realtime Filmfestival

Posted by [icedog90](#) on Thu, 26 Jan 2006 03:10:34 GMT

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If you need help with video editing, I'm here. I love video editing and I have done it for a while.

EDIT: Darth Yoda was a co-founder of GDI vs Nod. I found his MSN identity if you want to contact it.

Subject: Re: We want Renegade Machinima for Realtime Filmfestival

Posted by [noodles](#) on Fri, 27 Jan 2006 18:55:12 GMT

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Thx Icedog!

If I already had some material it would be nice if you could edit it. But I am no longer a big part of the playing community.

I play Renegade like once every four weeks or so.

But if there are active players who could record some nice scenes with Fraps, I would be more than pleased to work with them.

No storyline is needed, yet.

I found all GDI vs. NOD episodes to be offline, but episode 0.0.

Maybe you could send the MSN contact of Yoda to me?

Would be at least worth a try...

Please use my mail adress or just use pm.

Thx again

Subject: Re: We want Renegade Machinima for Realtime Filmfestival

Posted by [noodles](#) on Fri, 27 Jan 2006 21:33:17 GMT

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I saw that ACK was also involved in that GDI vs. NOD thing.

As I know he made a lot of gfx, like 3D models and stuff.

Is he, are you interested in such a thing?

Subject: Re: We want Renegade Machinima for Realtime Filmfestival

Posted by [bigwig992](#) on Sat, 28 Jan 2006 03:43:20 GMT

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Cinematic scripts are everything in controlling stuff in Renegade live. Dante's old tutorial with a sample cinematic of nod soldiers jumping out of a nod helicopter, than doing abunch of karate moves in from of the camera, inspired me to learn all about them. Scrounge up somebody who has the motivation to help you out, and I can provide you with dozens of examples to help you learn.