Subject: Progess with CP2? (and RG1.04)
Posted by RTsa on Tue, 17 Jan 2006 14:18:05 GMT
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It's been a while since the last updates, so...
What's the situation on CP2? Titan's map finished? Map bugs fixed? Waiting for the next scripts.dll or perhaps RG1.04? etc..
What's the progress on RG1.04? How did the beta testing go? Any major problems? etc...

Subject: Re: Progess with CP2? (and RG1.04)
Posted by reborn on Mon, 23 Jan 2006 20:31:09 GMT
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RTsa wrote on Tue, 17 January 2006 09:18It's been a while since the last updates, so...
What's the situation on CP2? Titan's map finished? Map bugs fixed? Waiting for the next scripts.dll or perhaps RG1.04? etc..
What's the progress on RG1.04? How did the beta testing go? Any major problems? etc...

The map bugs have been fixed for some time now, and John Will has been given them a few weeks back.

I read that one of the main things now holding it back is a flaw with the script.dll's nickname fix, that basically means it doesn't kick the nickname exploiters. I personally think that Silent_Kain's Bandtest.dll was excellent, and instead of trying to make it work in the script.dll, just ask SK if he doesn't mind shipping it with sscp2.

I participated in beta for RG1.04 and it had some timing issues, that cuased it to crash, and also intermitently crash during gameplay. Then Mac left, or took a break, for reasons better known to BHS. And since he was coding it in pearl, I am betting that work has now halted on RG1.04, or it is being re-written in another language by Crimson.

But yeah, it would be sweet to have an official update on RG.

Subject: Re: Progess with CP2? (and RG1.04)
Posted by Goztow on Tue, 24 Jan 2006 07:54:32 GMT
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We just got one in renguard client subforum.

Subject: Re: Progess with CP2? (and RG1.04)
Posted by RTsa on Wed, 25 Jan 2006 19:51:44 GMT
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Yes, here's the link: (RG stuff)

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http://www.renegadeforums.com/index.php?t=msg&th=18435&a mp;a mp;start=0&rid=4030
And something about CP2:
http://www.renegadeforums.com/index.php?t=msg&th=18384&a mp;start=0&rid=4030

(notice those were posted after the questions here)