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Subject: What is this game like these days?  
Posted by [Babycod](#) on Mon, 16 Jan 2006 17:30:31 GMT  
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Where are Mrcod? Javacx? DrasticDR? The rest of the legend snipers?

On it's day, this game was great... how does it stand up now compared to it's buzzing popularity of a few years ago?

Once I've got me new PC (soon I should hope) I think I may return.

Are the servers dead, or do alot of people still play?

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Subject: Re: What is this game like these days?  
Posted by [RTsa](#) on Mon, 16 Jan 2006 17:52:55 GMT  
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I'm sure you'll find a server that has everything you want. There're still that many players.

(well, you won't find a fanmap server with 50 players on it at all times, but anything else )

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Subject: Re: What is this game like these days?  
Posted by [Jecht](#) on Mon, 16 Jan 2006 17:53:01 GMT  
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It's a wounded animal that refuses to die.

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Subject: Re: What is this game like these days?  
Posted by [Babycod](#) on Mon, 16 Jan 2006 18:07:01 GMT  
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Are you still playing it, gbull?

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Subject: Re: What is this game like these days?  
Posted by [terminator 101](#) on Mon, 16 Jan 2006 18:13:30 GMT  
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Yes he is. I saw him in the n00bstories.com server once(or maybe it was unrules). But it was only once. Perhaps he does not play much.

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Subject: Re: What is this game like these days?  
Posted by [Babycod](#) on Mon, 16 Jan 2006 18:25:24 GMT  
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When I used to play my emphasis was completely on sniping, used to love it.

Occasionally I'd forget sniping and try and help my team.. only occasionally though.

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Subject: Re: What is this game like these days?  
Posted by [Aircraftkiller](#) on Mon, 16 Jan 2006 18:30:27 GMT  
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If you call jumping around with a weapon that has no recoil, and does absurd damage, being a sniper: go play BF2 and find out what it takes to actually be a sniper in a video game.

In Renegade the only difference between you and every other character is that your weapon kills instantly and has a magnification ability, and that you flicker at warp speed due to a client-server bug when you magnify in your scope. So I don't honestly think anyone deserves the name "sniper" in this game, unless your definition of it includes jumping around without any concealment with a huge rifle you'd never be able to fire in that position.

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Subject: Re: What is this game like these days?  
Posted by [Babycod](#) on Mon, 16 Jan 2006 18:41:33 GMT  
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Ah, ACK.

Good to see everyone hasn't gone.

I must just buy BF2.

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Subject: Re: What is this game like these days?  
Posted by [Jecht](#) on Mon, 16 Jan 2006 19:01:17 GMT  
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I play from time to time.

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Subject: Re: What is this game like these days?  
Posted by [Dr. Lithius](#) on Mon, 16 Jan 2006 20:28:28 GMT  
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Aircraftkiller wrote on Mon, 16 January 2006 11:30If you call jumping around with a weapon that has no recoil, and does absurd damage, being a sniper: go play BF2 and find out what it takes to actually be a sniper in a video game.

In Renegade the only difference between you and every other character is that your weapon kills instantly and has a magnification ability, and that you flicker at warp speed due to a client-server bug when you magnify in your scope. So I don't honestly think anyone deserves the name "sniper" in this game, unless your definition of it includes jumping around without any concealment with a huge rifle you'd never be able to fire in that position.

Thaaaaank you! I was hoping someone would eventually say this. It's actually kind of similar to Halo in that respect.

Then again, I haven't seen much difference in Day of Defeat or Counter-Strike, either. Somehow, some way, people are always able to run-and-gun with the AWP, or even some sub-machine guns, and still hit their mark. >\_>

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Subject: Re: What is this game like these days?

Posted by [cheesesoda](#) on Mon, 16 Jan 2006 20:50:15 GMT

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It's harder to snipe in Day of Defeat then it is in Counter-Strike and certainly Renegade.I don't know about BF2 or any other realistic game.

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Subject: Re: What is this game like these days?

Posted by [Chronojam](#) on Mon, 16 Jan 2006 20:57:25 GMT

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I still play. I don't know if you know who I am, but I've been here a looooong time.

I've been playing Dystopia a lot, sniping with the Mk808 rifle that has a very weak zoom and requires three headshots to kill even light infantry. You can run and jump while playing around with that gun, but they better be headshots or you're going to need to spend one of your four clips just to kill a medium considering that the gun does appear to have a slight spray effect to it.

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Subject: Re: What is this game like these days?

Posted by [emperorz0](#) on Mon, 16 Jan 2006 21:00:58 GMT

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I must agree with Aircraftkiller, Renegade sucks compared to BF2. If you have ever played BF2, you will see the difference.

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Subject: Re: What is this game like these days?

Posted by [JeepRubi](#) on Mon, 16 Jan 2006 21:07:15 GMT

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Theres a difference between BF2 and Renegade. Renegade is not meant to be realistic while BF2 is, simple.

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Subject: Re: What is this game like these days?

Posted by [genetix](#) on Mon, 16 Jan 2006 21:43:44 GMT

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Babycod wrote on Mon, 16 January 2006 12:41 must just buy BF2.

Its not worth it atm. Wait till the price comes down and some mods come out. Or there are other ways of getting it.

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Subject: Re: What is this game like these days?

Posted by [Babycod](#) on Mon, 16 Jan 2006 22:10:15 GMT

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Chronojam wrote on Mon, 16 January 2006 21:57 still play. I don't know if you know who I am, but I've been here a loooooong time.

Yep, know you too... also a very good sniper.

Regardless of how realistic the sniping is on Renegade, what else can you call it? You're using a sniper rifle... simply calling it 'shooting people' will wind up getting people confused. You look at ACK's post and you'd think I said Renegade's sniping was the most realistic thing in the world!

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Subject: Re: What is this game like these days?

Posted by [Jecht](#) on Tue, 17 Jan 2006 01:34:43 GMT

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BF2 was vastly un-impressive. Renegade is more fun than BF2.

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Subject: Re: What is this game like these days?

Posted by [Aircraftkiller](#) on Tue, 17 Jan 2006 01:55:01 GMT

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I'd still be playing BF2 if the recent patch didn't kill my framerates, and if my wireless connection would hold up long enough to play an intensive game.

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BF2 is superior to Renegade in many aspects, especially in persistent character growth and difficulty of playing. Some newbie can't just join up and slaughter you because they have a better rifle, it depends on their skill level and how well they handle the recoil of their weapon.

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Subject: Re: What is this game like these days?  
Posted by [icedog90](#) on Tue, 17 Jan 2006 02:41:54 GMT  
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Aircraftkiller wrote on Mon, 16 January 2006 17:55if my wireless connection would hold up long enough to play an intensive game.

I feel your pain...

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Subject: Re: What is this game like these days?  
Posted by [Goztow](#) on Tue, 17 Jan 2006 07:46:07 GMT  
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I play it about 15 hours a week still . It's still a unique concept and by far the best gameplay for any FPS around in my opinion.

You will still find loads of servers, though many are empty quite often. There are many serevr side mods though, which you may not like if you ever knew the real renegade game. But if you seek very well, you'll still find one or two servers without it (not to make publicity for ours ).

Join in again, u'll get the hang of it soon enough again!

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Subject: Re: What is this game like these days?  
Posted by [jschultz9](#) on Tue, 17 Jan 2006 08:12:53 GMT  
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There are many servers that either dont run server side mods or that run very minimal amoutns of them, and some servers take it to an extreme. It all depends on what you are looking for at the moment

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Subject: Re: What is this game like these days?  
Posted by [Dr. Lithius](#) on Tue, 17 Jan 2006 13:07:32 GMT  
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It's official. I am the worst pilot in the world. My jeep-driving skills are at least sub-par, though.

What am I talking about? Battlefield 2, of course. I got the demo just today. Man, it really is awesome... Even on the lowest graphical settings. I think I like the terrorist side more than the...uh... No, the bad guys more than the good guys.(Yeah, this way I don't seem like I'm completely stupid... >\_> <\_<;) But seriously, I cannot pilot a jet to save my life, much less a helicopter. But I'm a pretty decent gunner for one, at least! Heh, this game rocks so much... ..but I'll always come back to Renegade because of its delicious simplicity and, of course, the fact it's a Command & Conquer game. :3

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Subject: Re: What is this game like these days?  
Posted by [trooprm02](#) on Tue, 17 Jan 2006 15:49:13 GMT  
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emperorz0 wrote on Mon, 16 January 2006 16:00I must agree with Aircraftkiller, Renegade sucks compared to BF2. If you have ever played BF2, you will see the difference.

Your on crack. Renegade is the best game to EVER have come out, I have been playing it since day 1, played for 9 hours straight the day I got it Sure, BF2 is good, and so is COD 2 but these are modern games that picked quite a few things from Renegade!

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Subject: Re: What is this game like these days?  
Posted by [m1a1\\_abrams](#) on Tue, 17 Jan 2006 16:09:46 GMT  
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While I agree that Renegade is lacking in a lot of areas, it's hard to compare it to all these new games. Renegade isn't just a team based FPS... it's Renegade. People have said this so many times before, but it still appeals to people even after all these years because it's so diverse. Other games offer different character classes and whatnot, but there's just more of everything in Renegade... even if it is more simplified. That and it's still fun.

If you gave Renegade all the things that people like about modern games, but kept the core gameplay, I think it would be 10x better than BF2.

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Subject: Re: What is this game like these days?  
Posted by [Dan](#) on Tue, 17 Jan 2006 16:12:27 GMT  
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I'm not really a good sniper on Battlefield 2 heh. I could spend more time practicing then I could probably become fairly good. I prefer vehicles, especially flying. BF2 is the only game I have that has decent flying. The flying vehicles in Renegade just... suck! Whereas in Battlefield 2, it can take quite a bit of effort and sometimes quite long to get a good pilot off you, but losing missiles is pathetically easy. I like losing other pilots by flying through the turbine tubes on the Kubra Dam (I think it is) map. Its funny when they try to follow :>

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Subject: Re: What is this game like these days?  
Posted by [Jecht](#) on Tue, 17 Jan 2006 17:37:31 GMT  
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I can't fire in Airplanes in BF2 for crap, but at least I can fly them I suppose. Sniping isn't that hard in BF2, it's finding people TO SNIPE that's hard. By the way, n00bs can't snipe in renegade just as much as they can't snipe in BF2.

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Subject: Re: What is this game like these days?  
Posted by [Dave Mason](#) on Tue, 17 Jan 2006 17:58:08 GMT  
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I can't fly planes or helicopters in BF2. I can over with either but I'm sure there's a button or something somewhere that I'm not pressing. I've given up now, I let other people do the flying.

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Subject: Re: What is this game like these days?  
Posted by [emperorz0](#) on Tue, 17 Jan 2006 18:32:22 GMT  
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<Your on crack. Renegade is the best game to EVER have come out, I have been playing it since day 1, played for 9 hours staright the day I got it Sure, BF2 is good, and so is COD 2 but these are modern games that picked quite a few things from Renegade!

Renegade was propably very good before EA messed it up. Orginally known as C&C Commando.

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Subject: Re: What is this game like these days?  
Posted by [warranto](#) on Tue, 17 Jan 2006 20:57:58 GMT  
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Aircraftkiller wrote on Mon, 16 January 2006 11:30If you call jumping around with a weapon that has no recoil, and does absurd damage, being a sniper: go play BF2 and find out what it takes to actually be a sniper in a video game.

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Hmm.. only one flaw in your analysis. Not everyone does that (unless by chance situation, such as travelling to the sniping position). I prefer to snipe from accross the map, aiming for nothing but the head. A headshot is a headshot, and even in BF2 it's a one-shot-kill world.

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Subject: Re: What is this game like these days?  
Posted by [Renx](#) on Tue, 17 Jan 2006 21:07:31 GMT  
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I haven't seen mrcod and friends in ages. Java doesn't play anymore. Drastic does play, I just don't see him very often at all.

What's it like now? Full of absolute idiots. On most servers you have to figure out at which time the old(good) players all come on at if you want any decent gameplay. Otherwise you get a bunch of morons who would rather stick their boot up their ass instead of getting a free engineer to repair anything.

Also: The pits server is gone, and most of the regulars there have migrated to the n00bstories server.

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Subject: Re: What is this game like these days?  
Posted by [DrasticDR](#) on Tue, 17 Jan 2006 22:42:26 GMT  
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I'm still around outside of the game. I come here on a frequent basis but I tend to hide in the shadows. I haven't made much effort to get back into the game as I would've hoped. One thing they holds me back is the frustration of the game these days. I just can't regain past form.

As for mrcod, I have seen him around on the GameSpot forums but that was a few months ago. Javacx is still around with the name Carbon-12, I believe.

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Subject: Re: What is this game like these days?  
Posted by [PackHunter](#) on Tue, 17 Jan 2006 22:58:15 GMT  
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Aircraftkiller wrote on Mon, 16 January 2006 13:30If you call jumping around with a weapon that has no recoil, and does absurd damage, being a sniper: go play BF2 and find out what it takes to actually be a sniper in a video game.

In Renegade the only difference between you and every other character is that your weapon kills instantly and has a magnification ability, and that you flicker at warp speed due to a client-server bug when you magnify in your scope. So I don't honestly think anyone deserves the name "sniper" in this game, unless your definition of it includes jumping around without any concealment with a huge rifle you'd never be able to fire in that position.

Yeah well, I play BF2 most of the time these days, and I agree it takes loads of skill. But I still love to play Renegade from time to time. Ever think the charm of Renegade is that very same simplicity? And that that simplicity is what keeps people coming back? Maybe not everybody wants games that are almost realistic? I just love the long Renegade duals and that you can see how damaged your opponend is. Renegade duals are way more exciting, and still make my palms



swetty even after 5 years of playing. BF2 just doesn't have that. It is 3 shots and you are dead in 2 seconds. And you just can't beat the 'poing' when you kill someone. I could name 10 more such little things that make Renegade just a really fun game, even without the realism.

These little things are the real secret behind Renegade. If you really want to do a good Renegade mod you need to keep that simplicity intact, and just make the graphics look better.

(dunno if someone said this already, but I was too lazy to read the whole thread )

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Subject: Re: What is this game like these days?  
Posted by [Aircraftkiller](#) on Wed, 18 Jan 2006 02:05:10 GMT  
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For you to have played five years, you would have had to of tested the game before 2002. I seriously doubt you've played it longer than me since I've had it since 3 December, 2001, and I'm just into my fourth year.

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Subject: Re: What is this game like these days?  
Posted by [PackHunter](#) on Wed, 18 Jan 2006 06:04:19 GMT  
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Aircraftkiller wrote on Tue, 17 January 2006 21:05For you to have played five years, you would have had to of tested the game before 2002. I seriously doubt you've played it longer than me since I've had it since 3 December, 2001, and I'm just into my fourth year.

Maybe not quite 5 years, but a few months after the beginning anyway. Then played it every day for a few hours at least. But who cares, this is not a pissing contest about who played the longest. You are totally ignoring my point. Pitty...

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Subject: Re: What is this game like these days?  
Posted by [PaRaDoX](#) on Wed, 18 Jan 2006 12:25:06 GMT  
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lol...  
BF2 is fun but not as realistic as Operation Flash Point, it has it all HUGE maps (100km2). and i forget where but theres a video with the good renegade in it, that video with the nod buggy

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Subject: Re: What is this game like these days?  
Posted by [4que](#) on Wed, 18 Jan 2006 13:00:48 GMT  
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Renedage is just down and out fun as hell to play.

I have tried many other games and simply cannot get it out of my system, the only bad thing is that it has been out so long, you either have noobz or hacks playing it.

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Subject: Re: What is this game like these days?  
Posted by [SCOTT9](#) on Fri, 20 Jan 2006 13:46:06 GMT  
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my favourite first person shooters are renegade and operation flashpoint cant beat the classics and believe it or not i got flashpoint for £2.99 perfect condition!

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Subject: Re: What is this game like these days?  
Posted by [Dave Anderson](#) on Sat, 21 Jan 2006 01:18:07 GMT  
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icedog90 wrote on Mon, 16 January 2006 19:41 Aircraftkiller wrote on Mon, 16 January 2006 17:55if my wireless connection would hold up long enough to play an intensive game.

I feel your pain...

I also feel your pain...

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Subject: Re: What is this game like these days?  
Posted by [Dave Mason](#) on Sat, 21 Jan 2006 02:40:18 GMT  
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SCOTT9 wrote on Fri, 20 January 2006 13:46my favourite first person shooters are renegade and operation flashpoint cant beat the classics and believe it or not i got flashpoint for £2.99 perfect condition!

Thanks for the info

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Subject: Re: What is this game like these days?  
Posted by [JPNOD](#) on Sat, 21 Jan 2006 21:00:34 GMT  
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Renegade went downward's with people, alot of people left but most that hapend after december 2004 imo. Renegade is still a great game though, Just play some new maps and if you play to

much it might get boring. But if you just play it a couple of times a week it's still very fun.

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Subject: Re: What is this game like these days?  
Posted by [Dr. Lithius](#) on Sat, 21 Jan 2006 21:36:26 GMT  
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There totally needs to be an UberMapPack Marathon server. Do we have any takers? :D

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