
Subject: PlanetCnC Ladder

Posted by [Mad Ivan](#) on Thu, 05 Jan 2006 00:55:42 GMT

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Quote:

The first of these features is the return of the PlanetCnC ladder: Prove your gaming skillz and reap the rewards of tacky Gamespy and EA merchandise!

<http://www.planetcnc.com/> - Check here for more

I suck at almost everything...so i'll be entering with Renegade, at which i suck 1 or 2 points less

Well, guys and galls, will you join and what game will you be playing?

Catch you on the battlefield

Subject: Re: PlanetCnC Ladder

Posted by [JeepRubi](#) on Thu, 05 Jan 2006 02:03:52 GMT

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WERE???

Subject: Re: PlanetCnC Ladder

Posted by [Naamloos](#) on Thu, 05 Jan 2006 02:06:35 GMT

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A bit late for bugs eh?

Someone should make a list for renegade anyway, maybe we can get EA to fix bugs that others cannot fix, within the engine.

Subject: Re: PlanetCnC Ladder

Posted by [Cat998](#) on Thu, 05 Jan 2006 03:44:26 GMT

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Naamloos wrote on Thu, 05 January 2006 03:06A bit late for bugs eh?

Someone should make a list for renegade anyway, maybe we can get EA to fix bugs that others cannot fix, within the engine.

Welcome to the real world.

Subject: Re: PlanetCnC Ladder
Posted by [Goztow](#) on Thu, 05 Jan 2006 07:45:42 GMT
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Bug report for Renegade:

STOP THE CHEATS.

Other than that, blue screen, falling into nowhere, PT bug, all exploits (most importantly name exploits at the moment), ...

Get real people... EA just dropped support for Renegade WOL and handed it over to Xwis. They won't change anything anymore. This is just for zero hour and future C&C-games...

Subject: Re: PlanetCnC Ladder
Posted by [Naamloos](#) on Thu, 05 Jan 2006 15:20:12 GMT
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That kind of stuff cannot be fixed without the source code I believe.

Quote:Welcome to the real world.

I was just saying that if they really where serious about this we may aswell try.
