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Subject: The Tiberios Website (aka flame on!)  
Posted by [JRPereira](#) on Wed, 04 Jan 2006 11:00:03 GMT  
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I've finally finished the map graveyard and tutorials site known as Tiberios.

<http://tiberios.justinpereira.com>

I have a few more things to add to it later on, but I don't have any more time this week to work on it.

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Subject: Re: The Tiberios Website (aka flame on!)  
Posted by [Jecht](#) on Wed, 04 Jan 2006 20:16:15 GMT  
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I actually love the look of that site....but I don't know why lol

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Subject: Re: The Tiberios Website (aka flame on!)  
Posted by [bandie63](#) on Wed, 04 Jan 2006 20:26:35 GMT  
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ROFL.

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#### File Attachments

1) [tiberios.JPG](#), downloaded 925 times



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Subject: Re: The Tiberios Website (aka flame on!)  
Posted by [Spice](#) on Wed, 04 Jan 2006 20:35:59 GMT  
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I love the site.

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Subject: Re: The Tiberios Website (aka flame on!)

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Posted by [Viking](#) on Thu, 05 Jan 2006 02:35:51 GMT

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AWESOME LOL!

TIBERIEOS ARE AWESOME!

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Subject: Re: The Tiberios Website (aka flame on!)

Posted by [icedog90](#) on Thu, 05 Jan 2006 02:42:19 GMT

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I love this site... there needs to be a community behind this site.

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Subject: Re: The Tiberios Website (aka flame on!)

Posted by [Naamloos](#) on Thu, 05 Jan 2006 03:28:41 GMT

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Nice site, I think aircraftkiller will like it too.

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Subject: Re: The Tiberios Website (aka flame on!)

Posted by [Aprime](#) on Thu, 05 Jan 2006 06:59:45 GMT

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Looks good, looks better than Cheerios.com, actually.

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Subject: Re: The Tiberios Website (aka flame on!)

Posted by [Ma1kel](#) on Thu, 05 Jan 2006 13:38:01 GMT

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Can I adopt the ACK??

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Subject: Re: The Tiberios Website (aka flame on!)

Posted by [Titan1x77](#) on Thu, 05 Jan 2006 18:36:22 GMT

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Nice site...and I agree maybe a small forum to start a community.

and do you plan on hosting other author's maps?

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Subject: Re: The Tiberios Website (aka flame on!)  
Posted by [JRPereira](#) on Thu, 05 Jan 2006 22:13:12 GMT

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Quote:maybe a small forum to start a community.

hosting other author's maps?

I have no idea actually. Do you guys need map pages similiar to how cncden does them? ([http://www.cncden.com/genmaps\\_zmaps.shtml](http://www.cncden.com/genmaps_zmaps.shtml)), and a place to post news (i.e. have your own news catagory)?

I suppose I could open up a subsection of the unleashed forums for tiberios-related discussions.

For the actual download locations, I don't mind hosting them on the tiberios site, but eventually I want them to link to their respective locations on the unleashed dowloads site.

So I guess I could set up some pages and news catagories for your maps.

For the map pages, I'd have to set up a few rules (image sizes, image count, page length, but I'd be creating the first few til I figure out more of wordpress, so those will be a guideline for the rest.

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Subject: Re: The Tiberios Website (aka flame on!)  
Posted by [icedog90](#) on Thu, 05 Jan 2006 22:48:09 GMT

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Thanks for taking our advice.

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Subject: Re: The Tiberios Website (aka flame on!)  
Posted by [JRPereira](#) on Fri, 06 Jan 2006 01:35:48 GMT

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Ok, I think I'm ready to start taking some submissions for map pages. They're not meant to be full-on websites, just a page with some info, a few screenshots (preferably your four best screenshots, at full size (jpg or png only), download links, and links to whatever websites or forums your map has.

The pages are going to end up looking simmilar to the ones I've put up for my maps, but they'll be under a seperate section that says something like "More Renegade maps" or simmilar.

For your submissions, please e-mail [justin@unleashed.ws](mailto:justin@unleashed.ws), and include "Tiberios Map Submission" in the headline.

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Now here is the sucky part - The maps need to be good (I know that my maps aren't that good,

but the site was originally designed to be a graveyard to show the history of my maps) - so please submit only release versions or your latest public/stable beta. I'm probably not going to accept a map if it's missing some basic elements (i.e. structures (unless it's a dm map anyways), spawns, various other things).

Please make sure that your documentation is accurate and spellchecked. I don't want to have to do a lot of extra writing in order to place your map on the site.

A zip that contains the map zip (including the .mix and readme), a text file for what you want on the page, and a few original size screenshots (jpg or png only) is what I'm looking for, as that'll make it easier for me to get everything on the site.

If I get a lot of submissions, I'm probably going to end up putting the better ones up first, and then try to find time for others later. I've had a busy week and my weekend looks pretty crowded too.

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Subject: Re: The Tiberios Website (aka flame on!)  
Posted by [Dave Mason](#) on Fri, 06 Jan 2006 02:30:45 GMT  
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Removed.

But seriously, nice site.

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Subject: Re: The Tiberios Website (aka flame on!)  
Posted by [JRPereira](#) on Fri, 06 Jan 2006 06:05:30 GMT  
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Ok, Roleplay 2 gets to be the guinea pig for the "more maps" pages.

Check it out (and check out the news too).

<http://tiberios.justinpereira.com/more-maps/roleplay-2/>

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Subject: Re: The Tiberios Website (aka flame on!)  
Posted by [Viking](#) on Sat, 07 Jan 2006 03:16:58 GMT  
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If you ask Crimsson aver at n00bstories im sure she will give you a forum!

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Subject: Re: The Tiberios Website (aka flame on!)

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Posted by [JRPereira](#) on Sat, 07 Jan 2006 03:22:45 GMT

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That's ok - I have control of the server I'm hosted on so I can set up whatever's necessary. I've just been holding out as I haven't had the time to get the Unleashed Forums back up. Thanks for the offer though.

I'll get it up before the end of the weekend.

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Subject: Re: The Tiberios Website (aka flame on!)

Posted by [JRPereira](#) on Sat, 07 Jan 2006 05:42:08 GMT

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The Tiberios Forums are now online. See the link below:

<http://forums.unleashed.ws/viewforum.php?f=2>

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Subject: Re: The Tiberios Website (aka flame on!)

Posted by [PaRaDoX](#) on Sat, 07 Jan 2006 09:25:39 GMT

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nice work there

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Subject: Re: The Tiberios Website (aka flame on!)

Posted by [JRPereira](#) on Sat, 07 Jan 2006 20:41:29 GMT

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So Tiberios is going open source. Here's the first batch of stuff I'm putting out for use in maps and other things.

The original tiberios box, and the first poster too:

<http://tiberios.justinpereira.com/tiberios-goodies>

The mini structures in Haunted House 2:

<http://tiberios.justinpereira.com/haunted-house-2-structures>

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Subject: Re: The Tiberios Website (aka flame on!)

Posted by [htmlgod](#) on Sun, 08 Jan 2006 01:32:18 GMT

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VERY nice. Great to see some new tutorials, some originality, and some classy humor.

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