
Subject: 88 MILES PER HOUR!!!!

Posted by [Aprime](#) on Tue, 27 Dec 2005 08:06:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

Don't ask. :\

<http://media.putfile.com/backtothefuture2>

Subject: Re: 88 MILES PER HOUR!!!!

Posted by [Blazer](#) on Tue, 27 Dec 2005 08:30:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

Congratulations on finding the edit vehicle command

Subject: Re: 88 MILES PER HOUR!!!!

Posted by [Aprime](#) on Tue, 27 Dec 2005 09:21:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

Thanks, but your congratulations come somewhat late as I found out about that command the moment before I downloaded the beta of whatever new patch that contained this feature (I can't recall what version it was). Have you ever set your settings to minus -insert random number here-? It's pretty fun (that's one of the multiple results I got). :0

By the way, there's a server on XWIS that still allows vehicle settings editing in a multiplayer game, but sadly you tend to warp around when you change them. :\

Subject: Re: 88 MILES PER HOUR!!!!

Posted by [Ma1kel](#) on Tue, 27 Dec 2005 12:52:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

Lawl, nice movie.

Subject: Re: 88 MILES PER HOUR!!!!

Posted by [Naamloos](#) on Tue, 27 Dec 2005 13:29:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

What does that have to do with my map? You edited the vehicle settings yourself.

Subject: Re: 88 MILES PER HOUR!!!!
Posted by [bigejoe14](#) on Tue, 27 Dec 2005 20:37:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

And why would you think this has something to do with your dumb map?

Subject: Re: 88 MILES PER HOUR!!!!
Posted by [Naamloos](#) on Tue, 27 Dec 2005 22:06:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

Well let's see, maybe it's because I released this map about a day ago, and he posted a link in that topic leading to this topic?

Subject: Re: 88 MILES PER HOUR!!!!
Posted by [Aprime](#) on Tue, 27 Dec 2005 22:18:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

It was so large that I got bored and started doing that. Happy now?

I really suggest you make a "flying" version of it, because incredibly huge. Also I find it somewhat abnormal that my X800XT is running this map at an average of 46FPS (the map's covered with a dense fog for fucks sake) at resolution of 1280x1024.

Subject: Re: 88 MILES PER HOUR!!!!
Posted by [xchronox0](#) on Sun, 01 Jan 2006 20:35:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

EMO!!!

Well nice movie it was different. Which is a good thing.
