Subject: C&C in Flash
Posted by kopaka649 on Thu, 15 Dec 2005 00:21:47 GMT
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I thought this was interesting. Someone remade the original game all in Flash, and it actually looks pretty good.

http://www.qayamat.net/cnc/

Subject: Re: C&C in Flash
Posted by light on Thu, 15 Dec 2005 00:26:02 GMT
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Oooohhhh.

I've seen remakes of Doom and Prince of Persia, but this beats them both.

Subject: Re: C&C in Flash
Posted by rm5248 on Thu, 15 Dec 2005 02:06:30 GMT
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I just noticed that today.   Looks pretty good, though it does still need a bit of work.

Subject: Re: C&C in Flash
Posted by deerwalk on Thu, 15 Dec 2005 02:51:25 GMT
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It wont connect

Subject: Re: C&C in Flash
Posted by idebo on Thu, 15 Dec 2005 08:09:23 GMT
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Looks very intresting. If anybody wan't to play... contact me...

To bad he made his own kinds of armies, combining Red Alert and Dune 2000. It would be much more fun if he sticked with the real game units and buildings. Nevertheless it's an awesome idea.

Subject: Re: C&C in Flash
Posted by Ryan3k on Thu, 15 Dec 2005 17:59:44 GMT

It sucks.

Subject: Re: C&C in Flash
Posted by TD on Thu, 15 Dec 2005 19:13:18 GMT

Quote:It sucks.
It's an early beta of a remake of a very old C&C game in flash tbh.

I hope he keeps improving this. For the ones that cannot connect, check the news on the main site, you need to change the hostname. Didn't work for me either. After I changed the hostname it worked like a charm, and... there is no lag AFAIK...

Subject: Re: C&C in Flash
Posted by bisen11 on Thu, 15 Dec 2005 22:07:50 GMT

idebo wrote on Thu, 15 December 2005 03:09Looks very intresting. If anybody wan't to play... contact me...

To bad he made his own kinds of armies, combining Red Alert and Dune 2000. It would be much more fun if he sticked with the real game units and buildings. Nevertheless it's an awesome idea.

Agreed. But it just a beta so far so it could get better...