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Subject: how the bloody hell do i make a ob gun  
Posted by [klote2314](#) on Wed, 14 Dec 2005 14:07:49 GMT  
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how do i make a ob gun  
i got all the stuff for it gmax u know  
but i need to know how do i make from a repair gun a ob gun  
pls explain me im trying to make a crazy ctf from the object.ddb  
and how do i set the flags on the pad

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Subject: Re: how the bloody hell do i make a ob gun  
Posted by [danpaul88](#) on Wed, 14 Dec 2005 22:55:13 GMT  
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you dont need gmax for that

If you want to make an obi gun go in level edit and temp ( or modify for objects.ddb mod? ) the repair gun weapon and change its ammo to the obelisk ammo.

tbh you would be better off downloading SSAOW [insert newest version here] and using the built in ctf mod.

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Subject: Re: how the bloody hell do i make a ob gun  
Posted by [andysh](#) on Thu, 15 Dec 2005 01:08:39 GMT  
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I belive the new SSAOW (1.4) does not have the ctf mod in it.

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Subject: Re: how the bloody hell do i make a ob gun  
Posted by [klote2314](#) on Thu, 15 Dec 2005 09:22:04 GMT  
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ok i made some new changes in the objects.ddb but how do i use it for ma server how do i have to install it so ma server is using it

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Subject: Re: how the bloody hell do i make a ob gun  
Posted by [danpaul88](#) on Thu, 15 Dec 2005 17:11:33 GMT  
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andysh wrote on Thu, 15 December 2005 01:08I belive the new SSAOW (1.4) does not have the ctf mod in it.

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the latest SSAOW is AOW by default, but has snipe and ctf mods in it somewhere

klote2314 wrote on Thu, 15 December 2005 09:22ok i made some new changes in the objects.ddb but how do i use it for ma server how do i have to install it so ma server is using it

Put the objects.ddb in the servers data folder...

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Subject: Re: how the bloody hell do i make a ob gun  
Posted by [andysh](#) on Fri, 16 Dec 2005 00:33:34 GMT  
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[General]  
; GameMode=  
;  
; This setting determines what type of game will be played in your server.  
; 1 = AOW, 2 = reserved for CTF, not yet implemented, 3 = sniping,  
; 4 = 500 sniping, 5 = infantry only.  
; Set GameMode to one of the above numbers only. Anything else will default to AOW.

As you can see CTF is NOT in 1.4, just thought i better clear it up. IF you set it to gamemode 2 it will go back to the default which is AOW.

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Subject: Re: how the bloody hell do i make a ob gun  
Posted by [danpaul88](#) on Fri, 16 Dec 2005 10:22:17 GMT  
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andysh wrote on Fri, 16 December 2005 00:33[General]  
; GameMode=  
;  
; This setting determines what type of game will be played in your server.  
; 1 = AOW, 2 = reserved for CTF, not yet implemented, 3 = sniping,  
; 4 = 500 sniping, 5 = infantry only.  
; Set GameMode to one of the above numbers only. Anything else will default to AOW.

As you can see CTF is NOT in 1.4, just thought i better clear it up. IF you set it to gamemode 2 it will go back to the default which is AOW.

my mistake, there is a seperate release for CTF, called SSCTF, more details ->  
<http://www.renegadeforums.com/index.php?t=msg&th=18020&amp;start=0&rid=2893>

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Subject: Re: how the bloody hell do i make a ob gun  
Posted by [klote2314](#) on Sat, 17 Dec 2005 11:34:42 GMT  
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well i put the objects.dbb in the renegade data but it dosnt works  
i dont know wats wrong

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Subject: Re: how the bloody hell do i make a ob gun  
Posted by [danpaul88](#) on Sat, 17 Dec 2005 12:24:11 GMT  
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lol, you dont put it in renegade data, you put it in the FDS data folder

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Subject: Re: how the bloody hell do i make a ob gun  
Posted by [klote2314](#) on Sat, 17 Dec 2005 13:10:42 GMT  
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thats wat i dit put it in the fds data

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Subject: Re: how the bloody hell do i make a ob gun  
Posted by [danpaul88](#) on Sat, 17 Dec 2005 16:10:31 GMT  
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did you modify the right things?

seriously, its quicker to download SSCTF

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Subject: Re: how the bloody hell do i make a ob gun  
Posted by [pig2cat](#) on Fri, 23 Dec 2005 12:50:48 GMT  
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rename the object.dbb to objects.aow

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Subject: Re: how the bloody hell do i make a ob gun  
Posted by [klote2314](#) on Wed, 04 Jan 2006 21:02:33 GMT  
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nop stil not working i dont get it wat do i have todo to let the mod work i changed it to a aow file  
dosnt work wat did i do wrong

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Subject: Re: how the bloody hell do i make a ob gun  
Posted by [ghost](#) on Sun, 08 Jan 2006 06:00:28 GMT  
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why dont you learn like the rest of us "modders" had too?

p.s WWO sucks ass

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Subject: Re: how the bloody hell do i make a ob gun  
Posted by [klote2314](#) on Sun, 08 Jan 2006 15:57:52 GMT  
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first off all i am learning to mod a renegade server  
second i forgot u need an ssaow suported server to mod a server

oh and btw wwo is going to pown ur nasty little ass  
ty

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Subject: Re: how the bloody hell do i make a ob gun  
Posted by [ghost](#) on Mon, 09 Jan 2006 01:52:41 GMT  
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lol...

i was gonna tell you how...  
i even made SS of how to make it.

too bad

p.s you mean your irc with 8users max???  
no servers, barly any members.  
compaired to mine..

irc server with 20+ users  
serveral servers and many members...

yeah

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Subject: Re: how the bloody hell do i make a ob gun  
Posted by [klote2314](#) on Sat, 14 Jan 2006 13:03:23 GMT  
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dude were new and were going to buy a box and yes we hade like 50 ppl in our site only site is currently down

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