
Subject: Navy Field

Posted by [Doitle](#) on Sun, 11 Dec 2005 22:35:24 GMT

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Nodbugger showed me this way awesome game. It's sorta a MMORPG mixed with naval warfare and... I dunno. You get a ship and some sailors and go have naval artillery battles and buy big ships and stuff. It's just really neat.

<http://www.navyfield.com>

Best part? It's free lol. Also if you download the client, go to download.com and search for Navy Field.

Download speed from NF website : 4kb/s

Download speed from Download.com: 1.1mb/s

Subject: Re: Navy Field

Posted by [Lijitsu](#) on Mon, 12 Dec 2005 02:19:07 GMT

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A friend of mine has this, he says it's pretty good. Never was a fan of the Navy, but I might give it a try later.

Subject: Re: Navy Field

Posted by [Doitle](#) on Mon, 12 Dec 2005 04:58:24 GMT

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It's not really too navy style. I mean you could just like strategy. Also you'll see if you play how the fact that you name your own ships leads to strange ingame messages.

HMS_Fartblast has sunk [USS]URGAY

TardMuffin has sunk RMS-Superfag

Subject: Re: Navy Field

Posted by [Lijitsu](#) on Mon, 12 Dec 2005 05:08:14 GMT

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Rofl. I'm definately downloading that, then. I think I'm going to have a theme to the ships' names. Meh, I'll see later.

Edit: Cough... Nothing.

Subject: Re: Navy Field
Posted by [Doitle](#) on Tue, 13 Dec 2005 18:40:23 GMT
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Oh and I forgot to say, I am on the Prince of Wales server.

Subject: Re: Navy Field
Posted by [Nukelt15](#) on Tue, 13 Dec 2005 19:49:19 GMT
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That sounds like something I would have entirely too much fun with. I could see myself as a destroyer cruising around pissing off the bigger ships and getting blasted to atoms...

Subject: Re: Navy Field
Posted by [Lijitsu](#) on Wed, 14 Dec 2005 04:25:48 GMT
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I'm on that server aswell.

It's not difficult to do that, but then again it is. You have to level up your sailers so you can buy a Destroyer and so they can operate the cannons and other things on it.
