
Subject: Name Exploit Fix

Posted by [SlikRik](#) on Sun, 11 Dec 2005 02:06:39 GMT

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A while back someone released a name exploit fix. (I actually asked this before, but now I can't find it, so I'm asking again.)

1. Where can I get it?
 2. Does it work only for FDS or will it work for non-dedicated servers as well?
 3. Anything else I should know about it? (Updates and such...)
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Subject: Re: Name Exploit Fix

Posted by [=HT=T-Bird](#) on Sun, 11 Dec 2005 03:43:58 GMT

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SlikRik19 wrote on Sat, 10 December 2005 20:06A while back someone released a name exploit fix. (I actually asked this before, but now I can't find it, so I'm asking again.)

1. Where can I get it?
2. Does it work only for FDS or will it work for non-dedicated servers as well?
3. Anything else I should know about it? (Updates and such...)

- 1) It's now part of SSAOW 1.4
 - 2) It only works for FDS AFAIK
-

Subject: Re: Name Exploit Fix

Posted by [jonwil](#) on Sun, 11 Dec 2005 09:13:42 GMT

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The nickname exploit fix is in all scripts.dll versions since 2.1.3 (including the new SSAOW 1.4) and works for the windows FDS and both versions of the linux FDS.

Subject: Re: Name Exploit Fix

Posted by [TD](#) on Tue, 13 Dec 2005 18:37:55 GMT

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What I am wondering is, does the fix in 2.2.2 block everything that SK's fix blocked? Or even more maybe? But I guess there is no IP ban in the Scripts version?

Subject: Re: Name Exploit Fix

Posted by [jonwil](#) on Wed, 14 Dec 2005 10:07:41 GMT

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It supports the same things as SKs fix does.
No IP banning though.
