
Subject: Renegade video card problem
Posted by [Goztow](#) on Sat, 10 Dec 2005 21:28:16 GMT
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A friend of mine has a problem. He used to have a 32 MB RAM vid card which was pretty crappy . He now updated his whole computer to this:

P4. 2.4 ghz
768 memory
128 MB GFX card, GeForce FX 5600 (now updated to Geforce FX 5700 256 MB gfx card but still same problem)
+ A new motherbord

Battlefield 2 runs great on high details. Renegade still gives him around 30 FPS =/ on low details. He sees no real difference between his old card and this new. He already tried reinstalling Renegade once again.

Would he need to change registry settings or something before reinstalling?

Subject: Re: Renegade video card problem
Posted by [danpaul88](#) on Sat, 10 Dec 2005 22:24:18 GMT
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lol, he asked me on msn as well.

I suspect its possibly an issue with the video card drivers, I forgot to ask him if he updated to the latest nvidia drivers?

Subject: Re: Renegade video card problem
Posted by [xtaro](#) on Sun, 11 Dec 2005 00:21:46 GMT
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2 things .. 1. the 5 series is pretty crappy, and 2. was his old vid card an Nvidia? or another make ati perhaps. you have to remove all the old drivers for new ones to work properly

Subject: Re: Renegade video card problem
Posted by [Ma1kel](#) on Sun, 11 Dec 2005 18:07:12 GMT
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I don't think that there's any problem, when I play CS:S or Half-Life 2 I get around 35 FPS on high detail, I get the same on Renegade on high detail.

Subject: Re: Renegade video card problem
Posted by [Cybie1111](#) on Sun, 11 Dec 2005 18:12:10 GMT
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If your friend is running good with high Detail in Battlefield 2, then he must be running at the lowest resolution because the 5XXX series for nVidia are not a very good Gfx card for it. At default, Battlefield 2 sets the video to its lowest settings using those cards.

Try to lower the detail settings and Resolution of Renegade that should give your game some extra FPS.

Subject: Re: Renegade video card problem
Posted by [xtaro](#) on Sun, 11 Dec 2005 23:33:21 GMT
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in high detail on renguard i get about 85. with vsync disabled it jumps to 135. most of your problem is the video card, spring for a new 6 series you wont regret it

Subject: Re: Renegade video card problem
Posted by [danpaul88](#) on Mon, 12 Dec 2005 01:03:32 GMT
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bah, I prefer ATI graphics cards anyway. Running renegade at 75 average fps on 1024x768 with full detail on a radeon 9800se 128mb.. still looks bad but thats just ren for you

Subject: Re: Renegade video card problem
Posted by [Goztow](#) on Mon, 12 Dec 2005 07:50:18 GMT
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Some more info maybe as this doesn't reply.

1. He had his 32 MB-card. He gets a new one (up to 256 MB). So people tell me it's normal there is no difference at all? Even if the 5-series aren't all that good, it should run Renegade fine (my 5700 go in my laptop runs it fine with 64 MB)
 2. He can run other games, like BF2 correctly.
 3. He did try putting all details on lowest.
 4. Yes, he did install the latest drivers but maybe that is the problem?
-
-

Subject: Re: Renegade video card problem
Posted by [danpaul88](#) on Mon, 12 Dec 2005 17:44:43 GMT
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renegade does not always take kindly to the latest nvidia drivers from what I hear, but BF2 needs the latest ones, so its one or the other really...

Subject: Re: Renegade video card problem
Posted by [Renx](#) on Tue, 13 Dec 2005 03:25:39 GMT
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You would not see a different in renegade between 128 and 256mb ram on a video card.

Subject: Re: Renegade video card problem
Posted by [Goztow](#) on Tue, 13 Dec 2005 07:39:21 GMT
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Renx wrote on Mon, 12 December 2005 22:25 You would not see a different in renegade between 128 and 256mb ram on a video card.
Restart reading my posts.

Subject: Re: Renegade video card problem
Posted by [Caveman](#) on Tue, 13 Dec 2005 11:57:01 GMT
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There is nothing wrong with the Nivida 57 series at all.

If you say your friend is only hitting around 35 fps i will need some more detail.

The amount of people that are in that server (appox)

The resolution that he is running at, I have a 5950Ultra and if i run rene at 1600*1200 i only get 40-55 fps.

The refresh rate that the monitor is running at.

What series of 5700 you have, eg: LE, normal, GT or Ultra.

number of processes that he is running at the time.

Untill then i cant help your friend.

Subject: Re: Renegade video card problem
Posted by [Goztow](#) on Tue, 13 Dec 2005 12:22:06 GMT
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We tried it at 800*600, he is running no important processes (even put virus scanner off to try). Does it matter which video card series it is EXACTLY? refresh rate is the standard one (60 I guess), he didn't touch it.

What part of "he can run battlefield 2 smoothly" makes you think he has many processes and a super high resolution?

Amount of people: about 20, but with 10 he also gets major drops. It is a bit better though.

Tx for trying to help but nothing helpful in here yet. i know it's difficult to say, though...

Subject: Re: Renegade video card problem
Posted by [Caveman](#) on Tue, 13 Dec 2005 12:42:13 GMT
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The exact series is helpful, If i remember correctly the 5700GT/Ultra has 8 pipelines, but the XT/LE version only has 2-4 pipelines which can affect some graphics.

Well BF2 (when i do play it) i run it at 1024*768 but when I play rene I use 1600*1200 which does decrease my FPS but it is still playable.

To me it doesnt sound like the GFX is the problem but there could be a number of problems,

fautly memory, not enough power to the gfx, (make sure the gfx has the extra power lead in tight) DirectX (version) (fully tested)

it can even be a problem with the sound/graphics acceleration being off.

Subject: Re: Renegade video card problem
Posted by [danpaul88](#) on Tue, 13 Dec 2005 12:56:10 GMT
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dont forget gozy: BF2 is better at optimizing itself to run on older gfx cards than renegade is...

Subject: Re: Renegade video card problem
Posted by [Goztow](#) on Tue, 13 Dec 2005 14:44:09 GMT
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Actually Renegade usually crashes on newer GFX cards, not on older, so that's why i'm amazed by this problem

Subject: Re: Renegade video card problem
Posted by [JPNOD](#) on Tue, 13 Dec 2005 20:02:01 GMT
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danpaul88 wrote on Tue, 13 December 2005 07:56dont forget gozy: BF2 is better at optimizing itself to run on older gfx cards than renegade is...

ahum? You were saying? Bf2 doesn't even run on a Geforce 4 Ti series. It requires newer cards or cards since the ATI 8500 series.

As for the optimizing, if there is one game that needs good hardware it's bf2. There is so many problems with that game. Renegade does have it's crash issues but if you run it on low detail, that will prevent alot of crashing. It just doesn't look good and you don't see bullets and stuff, making the game harder for me imo. You can run Renegade on almost ANY Onboard card there is.. I'm not even talking of add-on card's PCI/AGP/PCI express because they will most likely all work. I started playing Renegade on a 8MB i752onboard intel chip.. and it would give me 10-30 fps with a celeron @1100.

As for the problem. Did he install the new mobo, and after that a fresh reinstall with all win updates. Or did he installed the mobo on the same os? Alot of other things can be the problem here.

More detailed info on the hardware plz. Especialy on Power supply the volt it gives trough output and which brand.. but I doub't this is the problem. I think it has more something to do with the driver/software combo. Since BF2 works fine?.

Subject: Re: Renegade video card problem
Posted by [danpaul88](#) on Tue, 13 Dec 2005 20:17:18 GMT
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if he had installed a new mobo any old windows xp installs simply would refuse to boot up, throwing error messages left right and center

as for bf2 optimizing, i meant it optimizes well on the lowest card that can run it, and the higher cards

Subject: Re: Renegade video card problem
Posted by [Goztow](#) on Wed, 14 Dec 2005 07:59:27 GMT
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He did a format before reinstalling everything...

Subject: Re: Renegade video card problem
Posted by [JPNOD](#) on Wed, 14 Dec 2005 13:23:02 GMT
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Is the p4 2,4 GHZ a pentium 4C? or A version?

And this "30 fps" does this count for a 1 player game, with no bots. Or does it start over 8 players. Let's say if he get's 30 fps on low detail with a p4A 2,4 in a 32 player game. That's really not bad at all.

You will probably ask what has this got to do with it. Well, Renegade = CPU dependant and let's say if you would run Renegade with a CeleronC@3Ghz with a GTX7800 you would still get to 30 fps in a single player bot map :s

Subject: Re: Renegade video card problem
Posted by [Renx](#) on Wed, 14 Dec 2005 17:16:54 GMT
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JPNOD wrote on Tue, 13 December 2005 16:02danpaul88 wrote on Tue, 13 December 2005 07:56dont forget gozy: BF2 is better at optimizing itself to run on older gfx cards than renegade is...

ahum? You were saying? Bf2 doesn't even run on a Geforce 4 Ti series. It requires newer cards or cards since the ATI 8500 series.

That has nothing to do with optimization. BF2 requires a certain level of shaders which those older card do not have. Therefore they simply won't work.

Overall renegade is a very, very poorly optimized game. I get the same or better FPS in source on high detail then I do with renegade on high detail. That's pretty damn bad.

Subject: Re: Renegade video card problem
Posted by [JPNOD](#) on Wed, 14 Dec 2005 17:26:27 GMT
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Not really.. just look at the suport list bf2 has.
Then take a look which Renegade support.

You can run doom3 or counterstrike course with a rivatnt2 because the people actually worked on the game for a LONG time thats why it even runs on slower systems. and decent. And if you look at that in this way. Then Renegade isn't that bad eaiter seeing that it runs on REALLY slow systems.

Subject: Re: Renegade video card problem
Posted by [Goztow](#) on Thu, 15 Dec 2005 10:04:22 GMT
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I already mentioned he has it starting from like 10 players.

Subject: Re: Renegade video card problem
Posted by [JPNOD](#) on Thu, 15 Dec 2005 14:09:38 GMT
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Then it's not that bad if it's under 10 like 75 FPS. unless a flame rush or when hes in the field. This ofcourse if the Pentium 4 is a P4A 400FSB with 512cache on socket 478. It's probably one of the first Northwood's p4's you can pretty much compare it with a Celeron Sk478 400FSB and 128 cache @2.8, Though the p4A400fsb will do much better..

Now BF2 runs fine.. well, thats because BF2 is more Gfx card dependant ofcourse a combo of both is best. This to depends on how many players are ingame. (I doubt it will run fine with 64 players.)

If this isn't the situation and he has a P4C 800FSB with 512cach/or1mb at 2,4GHz then it's a different story because that's a CPU that easily matches up with a AXP3000+ so he should be able to get 75+ fps till like 12 players minimal.

See it like this.. if it's the p4A like I stated first. Then it's running behind the new mobo and gFX therefor you can't get the max out of the pc.
