

---

Subject: GSA "CD Authentication Failed" Fix  
Posted by [Sir Kane](#) on Fri, 11 Nov 2005 18:02:18 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Made a patch that removes the cd-auth crap.  
Patches server.dat.

#### File Attachments

1) [FDGSAPatch.zip](#), downloaded 776 times

---

---

Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [Goztow](#) on Fri, 11 Nov 2005 23:30:14 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Server side or client side?  
Edit: I think server side as it tries to change server.dat. Might be important for the not-modding-aware people .

---

---

Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [Renx](#) on Sat, 12 Nov 2005 03:01:25 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Server side...

---

---

Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [ghostSWT](#) on Sat, 12 Nov 2005 03:48:14 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

server.dat is server side file.

And i found that most servers that run BrenBot on GSA will allow players to join with a fake generated CD key

---

---

Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [mac](#) on Mon, 14 Nov 2005 07:24:44 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

SSCP1 1.3 already contains a similiar fix

---

---

Subject: Re: GSA "CD Authentication Failed" Fix

---

Posted by [Renx](#) on Mon, 14 Nov 2005 12:38:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Obviously if people were still complaining about the bug, not everyone runs or wants to run SSCP1. Not to mention non-dedicated games.

---

---

Subject: Re: GSA "CD Authentication Failed" Fix

Posted by [Hex](#) on Sat, 26 Nov 2005 19:39:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Soon as someones joins my server with patch it crashes :/

---

---

Subject: Re: GSA "CD Authentication Failed" Fix

Posted by [MafiaKasya](#) on Sun, 14 Oct 2007 05:32:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I've downloaded the patch.

WHEN SOMEONE JOINS IT SAYS:

"Connection Broken Gameplay Pending" and game ends

PLEASE HELP!

---

---

Subject: Re: GSA "CD Authentication Failed" Fix

Posted by [Goztow](#) on Sun, 14 Oct 2007 06:18:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Did you install both server side core patch 1 and this patch?

---

---

Subject: Re: GSA "CD Authentication Failed" Fix

Posted by [Caveman](#) on Sun, 14 Oct 2007 12:47:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

wow nearly a 2 year bump.

---

---

Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [MafiaKasya](#) on Mon, 15 Oct 2007 08:00:07 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Which server side core patch 1 you are talking about? In which you use NumPads for Actions => then I've installed. 1.037 Patch i've installed too. And this patch too.  
And it isn't working.

PLEASE HELP!!!!

---

---

Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [Goztow](#) on Mon, 15 Oct 2007 08:42:03 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

MafiaKasya wrote on Mon, 15 October 2007 10:00 Which server side core patch 1 you are talking about? In which you use NumPads for Actions => then I've installed. 1.037 Patch i've installed too.  
And this patch too.  
And it isn't working.

PLEASE HELP!!!!

Ermm this patch is SERVER side, I think you tried installing it CLIENT side. Can you confirm that you're running a server and are trying to install it on this server?

---

---

Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [MafiaKasya](#) on Mon, 15 Oct 2007 14:58:19 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

i use tree view. Beacuse it opens the Renegade Free Dedicated Server. And Configuration File is server.ini

I found the bug but i don't know what to do?

bug is:

It Writes  
Initializing GameSpy Q&R...  
Loading Map 100%

And When someone Joins to my server it Restarts(  
Again Initializing GameSpy Q&R...  
Loading Map 100%  
)

and game Closes.

---

---

---

---

Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [trooprm02](#) on Mon, 15 Oct 2007 21:35:17 GMT  
[View Forum Message](#) <> [Reply to Message](#)

Uuhhhh, what country do you live in? 0\_0

---

---

---

---

Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [BlueThen](#) on Mon, 15 Oct 2007 22:13:03 GMT  
[View Forum Message](#) <> [Reply to Message](#)

Azerbaijan apparently.

---

---

---

---

Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [trooprm02](#) on Tue, 16 Oct 2007 01:29:56 GMT  
[View Forum Message](#) <> [Reply to Message](#)

BlueThen wrote on Mon, 15 October 2007 18:13Azerbaijan apparently.

rofl, thats why I asked

---

---

---

---

Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [MafiaKasya](#) on Tue, 16 Oct 2007 04:51:15 GMT  
[View Forum Message](#) <> [Reply to Message](#)

you mean its because of Country?  
Then what can i do?

P.S => In GameSpy it shows 3 Servers: 2 Azerbaijan, 1 Romania

and i don't know why

---

---

---

---

Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [Goztow](#) on Tue, 16 Oct 2007 06:44:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

In gamespy, there's a default setting to only show servers in your country. That's very annoying! Uncheck the box with this setting (somewhere at the bottom of the gamespy list) and you'll get all servers.

Maybe you should tryout WOL, though?

---

---

**Subject:** Re: GSA "CD Authentication Failed" Fix  
Posted by [MafiaKasya](#) on Tue, 16 Oct 2007 07:11:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

its unchecked in mine

---

---

**Subject:** Re: GSA "CD Authentication Failed" Fix  
Posted by [MafiaKasya](#) on Tue, 16 Oct 2007 07:11:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

and how to fix the Server Patch

---