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Subject: NOVA: Existence Mod

Posted by [Anonymous](#) on Fri, 29 Nov 2002 18:56:00 GMT

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Welcome fellow Renegaders. I'm here to tell you about the mod for Renegade called "NOVA: Existence" First of all, this mod is made by NOVA Mod/Map/Skinning team. Now onto this mod. Its set during, well, now=) Its US Marines (USMC=United States Marine Corps, Corps is pronounced Core, not Corp also) and the USMC is up against the Axis's of evil. Axis's evil include all of todays top bad guys;) Like Usama, Suddan, and etc. Expect a 7-11 logo here and there, hehe. Now, The maps, Well there will be LOTS of maps. Due to the new patch for renegade allowing the map rotation limit set to 100. There will be New vechiles for everything on both sides. New skins. Also each character will have three sets of skins, Like on GDI(now called USMC) they have Camo's, which are Woodland, Snow, and Desert. There will be some other vechiles to. Like a stealth bomber, Some planes, Helicopters. Theres going be new buildings, for both sides and civilian ones. New Weapon skins, maybe if we decide to, new models, which i think there will be. Also public feedback is neccessary, and wanted for this mod. Post something what you want to see. Also this Mod will have lots and lots of beta's. Even when its no where near complete. Public feedback is a must for us but we don't wanna just release this to the world. We decided to select who we think can give us the right feedback to help make this mod the best we can. Here you will find screenshots, info, maps, models, staff, and what ever else.<http://cncex.com/forums/index.php?s=8df243143eed5954cfe27304251cb89b&act=SF&f=25> Apart of NOVA mod, mapping, modeling, skinning team and apart of CnC Explosion, Soon to be a growing community for CnC info and much more=)

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Subject: NOVA: Existence Mod

Posted by [Anonymous](#) on Fri, 29 Nov 2002 19:34:00 GMT

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sounds kool but you might want to do more research on your enemys "suddan" lol

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Subject: NOVA: Existence Mod

Posted by [Anonymous](#) on Fri, 29 Nov 2002 20:03:00 GMT

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When you say research on him, what do you mean? We dont know if he will actually be in the game or what.

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Subject: NOVA: Existence Mod

Posted by [Anonymous](#) on Sat, 30 Nov 2002 08:48:00 GMT

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quote:Originally posted by greenhaze2003:When you say research on him, what do you mean? We dont know if he will actually be in the game or what.sounds like an interesting mod but i think u mean "Saddam" unless im wrong and u r thinking of someone else

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Subject: NOVA: Existence Mod  
Posted by [Anonymous](#) on Sat, 30 Nov 2002 09:07:00 GMT  
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Yes sorry very wrong spelling error. I appolgize for that.

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Subject: NOVA: Existence Mod  
Posted by [Anonymous](#) on Sat, 30 Nov 2002 09:24:00 GMT  
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quote:Originally posted by greenhaze2003:Yes sorry very wrong spelling error. I appolgize for that.<http://world.guns.ru/main-e.htm>that site should help when making your weapons

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Subject: NOVA: Existence Mod  
Posted by [Anonymous](#) on Sat, 30 Nov 2002 09:37:00 GMT  
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DO you think this kmod will be completed?

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Subject: NOVA: Existence Mod  
Posted by [Anonymous](#) on Sat, 30 Nov 2002 11:58:00 GMT  
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Of course we have a staff of over 10, that are all talented.

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Subject: NOVA: Existence Mod  
Posted by [Anonymous](#) on Sat, 30 Nov 2002 14:10:00 GMT  
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lol ya I meant the spelling error as in research lol not to diss your mod tho. I think it sounds kool!

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Subject: NOVA: Existence Mod  
Posted by [Anonymous](#) on Sat, 30 Nov 2002 14:46:00 GMT  
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Sounds great!! I cant wait!                      wow, these gremlins are fun!!

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Subject: NOVA: Existence Mod  
Posted by [Anonymous](#) on Sat, 30 Nov 2002 18:13:00 GMT

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No its ok, I threw that together to quick and didn't spell check it.

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Subject: NOVA: Existence Mod

Posted by [Anonymous](#) on Tue, 03 Dec 2002 16:50:00 GMT

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<http://cncex.com/forums/index.php?act=ST&f=27&t=230&s=1df84256d41ee77e01d895ddbb9ba1c5> Seems 2 importmant members got married and are gone for awhile so we have empty gaps and need some people to help production move

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Subject: NOVA: Existence Mod

Posted by [Anonymous](#) on Tue, 07 Jan 2003 15:45:00 GMT

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Looks rather fine

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Subject: NOVA: Existence Mod

Posted by [Anonymous](#) on Tue, 07 Jan 2003 15:47:00 GMT

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LOL old post. Over a month old to. Hehe, Old forums, and we didn't even have our site yet.

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