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Subject: HELP! PLEASE!

Posted by [Anonymous](#) on Fri, 29 Nov 2002 11:00:00 GMT

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How do you get the AGT, Turrets & Obelisk to shoot at the enemy? I have heard that u need to do something with scripts, but i have no idea how. Please help!

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Subject: HELP! PLEASE!

Posted by [Anonymous](#) on Fri, 29 Nov 2002 13:41:00 GMT

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maytridy... get RenHelp... the 2nd link at the top of the forum... it can answer ALOT of the questions you have been asking

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Subject: HELP! PLEASE!

Posted by [Anonymous](#) on Fri, 29 Nov 2002 16:07:00 GMT

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Thanks Dante!

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Subject: HELP! PLEASE!

Posted by [Anonymous](#) on Sat, 30 Nov 2002 00:23:00 GMT

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i can tell u how

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Subject: HELP! PLEASE!

Posted by [Anonymous](#) on Sat, 30 Nov 2002 00:30:00 GMT

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just create a folder in your Modpacketfolder named scripts and copy the scripts.dll to it (from tzhe Renegade folder) @mobies2: DON'T SPAM If you know, just explain it

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Subject: HELP! PLEASE!

Posted by [Anonymous](#) on Sat, 30 Nov 2002 00:34:00 GMT

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ok

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Subject: HELP! PLEASE!

Posted by [Anonymous](#) on Sat, 30 Nov 2002 00:48:00 GMT

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Thanks Guys!!

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