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Subject: Renguard not needed to play Renegade  
Posted by [BrokenClaw](#) on Tue, 25 Oct 2005 11:14:41 GMT  
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I was just wondering why don't you have a disclaimer telling renguard users you don't have to have renguard in order to play renegade .3rd party programs like renguard are not required for renegade, especially a program that uses open ports . Calling players noobs or insulting people on servers for not having renguard is pathetic, it shows just how much class the server owner has . Some how players are convinced if you don't have renguard you must be cheating so they !forcerg and get kicked from the server until renguard is installed. I personally refuse to install a program that is unofficial and has unofficial patches to it , it's not paranoia it a security issue with my network .  
the word unofficial means its not coming from Wol or EA so why would anyone trust it ? because it says anti cheat ? I think its putting to much trust in a program that has to much access .

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Subject: Re: Renguard not needed to play Renegade  
Posted by [mac](#) on Tue, 25 Oct 2005 11:27:25 GMT  
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I don't see BHS saying anywhere that RenGuard is required. It is up to the server owner to enforce it

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Goztow](#) on Tue, 25 Oct 2005 12:41:13 GMT  
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Go complain to all those stupid server owners who put renguard on their server to finally have some kind of protection against cheaters. The RG-team can't help that...

You can search non-RG servers but you'll prolly not find any that have players in it...

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Blazer](#) on Tue, 25 Oct 2005 14:46:10 GMT  
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BrokenClaw wrote on Tue, 25 October 2005 07:14especially a program that uses open ports .

What open ports are you talking about?

BrokenClaw wrote on Tue, 25 October 2005 07:14

I personally refuse to install a program that is unofficial and has unofficial patches to it , it's not paranoia it a security issue with my network . That's your choice, however don't forget that the cheaters apparently have NO problems installing "unofficial" programs and patches (cheats), which RenGuard is designed to PROTECT YOU FROM.

BrokenClaw wrote on Tue, 25 October 2005 07:14

the word unofficial means its not coming from Wol or EA so why would anyone trust it ? because it says anti cheat ? I think its putting to much trust in a program that has to much access . We would all certainly love if "Wol" or EA would still support this game and release official patches, but guess what, Westwood is gone and EA no longer supports it, so official fixes aren't going to happen.

These very forums you are posting on were ofically handed over by Westwood, and some of the same people who run these forums are the few members of BHS, so it's as "official" as you are going to get.

We've never given anyone a reason not to trust us. If you want to be paranoid that is your choice...it just depends on if you want to play in cheat-free servers or not.

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Subject: Re: Renguard not needed to play Renegade  
Posted by [BrokenClaw](#) on Tue, 25 Oct 2005 20:43:12 GMT  
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Your missing my point . Seems to me that players are brain washed into thinking that Renguard is needed to play Renegade . And if your not using Renguard then your cheating . What logic is that ?

Well the point is no matter what logic you come up with its not official. Guess I should take the creators word on it and not ask for any credibility before installing a 3rd party program on my PC ? Im just going to the source not the server owners its generated here .

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Subject: Re: Renguard not needed to play Renegade  
Posted by [mac](#) on Tue, 25 Oct 2005 21:28:22 GMT  
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There have been code audits in the past by external people covered by a Non Disclosure Agreement. Kanezor was one of them..

That much for credibility.. we have external people that can garantuee that the program does what it is supposed to.

Also, what the program does and what it transmits is covered in the Terms of Service which is available in the renguard client homepage or [www.renguard.com](http://www.renguard.com)

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Kanezor](#) on Tue, 25 Oct 2005 21:51:00 GMT

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BrokenClaw wrote on Tue, 25 October 2005 15:43: Guess I should take the creators word on it and not ask for any credibility before installing a 3rd party program on my PC ? Im just going to the source not the server owners

As always, it's up to you to decide whether or not to install RenGuard on your machine.

Remember that if you don't install RenGuard, you are more prone to being accused of cheating because anyone can cheat quite easily without RenGuard. But that's beside the point... you're questioning the credibility of BlackHand Studios. I am unfamiliar with every working aspect of BlackHand Studios, so I cannot comment on that. However, I can assure you that RenGuard, a product of BlackHand Studios, does not transmit anything beyond what is necessary to satisfy two things:

- 1) Verify you are not using known (or possibly unknown) cheats
- 2) Provide unique information required to prevent you from connecting if you abuse RenGuard

If you have any specific questions regarding credibility, then please ask. I feel that there are a lot of people that unjustly doubt the "true" purpose of RenGuard, and I hope to be able to help solve that problem.

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Goztow](#) on Wed, 26 Oct 2005 06:32:29 GMT

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The fact that a message that can be changed by server owners says "xxxxx is NOT using renguard and therefor COULD be cheating" could make people believe they need ti to play on that server and that's quite correct! So I don't see any desinformation there. the server owner just warns you that you need it to play there but that he's tolerating you not using it at the moment...

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Subject: Re: Renguard not needed to play Renegade  
Posted by [light](#) on Wed, 26 Oct 2005 09:11:59 GMT

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Goztow wrote on Wed, 26 October 2005 02:32: The fact that a message that can be changed by server owners says "xxxxx is NOT using renguard and therefor COULD be cheating" could make people believe they need ti to play on that server and that's quite correct! So I don't see any desinformation there. the server owner just warns you that you need it to play there but that he's tolerating you not using it at the moment...

I'm afraid I have to disagree there. That message doesn't say to me "you need to get renguard" it says "you will be suspected when you get a good shot more than an RG user would be suspected"

The server owner isnt "tolerating you", if he made his server full-RG, it would probably spend most of its time empty. He is allowing half-RG players because he recognises not everyone runs RG, and not all non-RG users hack. (Besides, isn't the message built into the bots themselves, and

runs on half-RG mode, regardless of host preference?)

As for the original point: RG is encouraged by some server owners and by some community members, but there are a lot of servers that don't require RenGuard for you to play.

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Crimson](#) on Wed, 26 Oct 2005 09:27:42 GMT

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That's not why I run Half-RG. It's merely an innocent-until-proven guilty thing. Running RG convinces me as a server owner that you are willing to prove you're not a cheating asshole. If you aren't running it, then I have no sympathy for you if people decide you might not be playing fairly and should therefore prove it.

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Subject: Re: Renguard not needed to play Renegade  
Posted by [light](#) on Wed, 26 Oct 2005 09:36:02 GMT

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Crimson wrote on Wed, 26 October 2005 05:27: That's not why I run Half-RG. It's merely an innocent-until-proven guilty thing. Running RG convinces me as a server owner that you are willing to prove you're not a cheating asshole.

Or that you are a talented cheating a\*\*\*\*\*? I see running RG as either:

A gesture of goodwill on behalf of a non-cheat

A good way to remove suspicion if someone has been able to bypass RG. (You can argue the merits of the assumption RG can be bypassed, but I am yet to see a 100% anti-cheat system, anywhere.)

Crimson wrote on Wed, 26 October 2005 05:27: If you aren't running it, then I have no sympathy for you if people decide you might not be playing fairly and should therefore prove it.

Prove it how? By being tested or by being forced? If by being forced, that's an innocent-until-suspected guilty isn't it?

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Goztow](#) on Wed, 26 Oct 2005 10:23:33 GMT

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Yep, innocent until suspected and that's the way it needs to be for my server. You can't really prove someone cheats anyway, so better make him force to use RG as next best solution.

And the message can be configured by the server owner in `renguard.cfg`. But most server owners don't take the time to configure anything, that's proly why some server side mods have such a

success: the standard config for brenbot includes some (weapon drops, ...).

And yes, he is tolerating you. Go out and find a non-RG server (so not half-RG but none at all) which has much players in it... GL!

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Sniper\\_De7](#) on Wed, 26 Oct 2005 14:00:41 GMT  
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Why do you act like people who are on RG never get tested? Besides, is your argument then that since RG is about 99% cheat effective that you disguise the one cheater out of a hundred compared to 99 cheaters, that might very well ruin the games if there were no moderators on, (because forcerg wouldn't be on here, remember) out of a hundred? I guess the biggest problem is that why wouldn't you install renguard because it doesn't do anything to your computer (whether you want to admit it or not) There might be a small percentage who can't install it but i'm going to go ahead and doubt that you can't

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Kanezor](#) on Wed, 26 Oct 2005 19:06:13 GMT  
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light wrote on Wed, 26 October 2005 04:11Goztow wrote on Wed, 26 October 2005 02:32The fact that a message that can be changed by server owners says "xxxxx is NOT using renguard and therefor COULD be cheating" could make people believe they need ti to play on that server and that's quite correct! So I don't see any desinformation there. the server owner just warns you that you need it to play there but that he's tolerating you not using it at the moment...

I'm afraid I have to disagree there. That message doesn't say to me "you need to get renguard" it says "you will be suspected when you get a good shot more than an RG user would be suspected" That is because the server owner has modified their bot to tell you that particular message, instead of the default. I don't remember exactly what the default message is for BRenBot, but I do know that's not it.

light wrote on Wed, 26 October 2005 04:11The server owner isnt "tolerating you", if he made his server full-RG, it would probably spend most of its time empty. He is allowing half-RG players because he recognises not everyone runs RG, and not all non-RG users hack. That might be. But the fact of the matter is, it's the server owner that chooses to let you not run RenGuard in order to connect to their server.

light wrote on Wed, 26 October 2005 04:11Besides, isn't the message built into the bots themselves, and runs on half-RG mode, regardless of host preference? I do believe you can remove the messages one way or another.

light wrote on Wed, 26 October 2005 04:11As for the original point: RG is encouraged by some server owners and by some community members, but there are a lot of servers that don't require RenGuard for you to play. That's my point exactly. The server owners choose whether or not they

want to have RenGuard-protected servers. You choose whether or not you want to be protected by RenGuard.

light wrote on Wed, 26 October 2005 05:36 You can argue the merits of the assumption RG can be bypassed, but I am yet to see a 100% anti-cheat system, anywhere. I'm not going to speak for others around here, but I'm also not going to beat around the bush. RenGuard can be bypassed. Any system can be bypassed if you have sufficient knowledge, but that doesn't change the fact that it rarely does get bypassed. If everyone and their dog knew how to bypass it, then surely everyone and their dog would bypass it? Maybe if you play on a LOT of servers at the right time, you might find two or three times per day you that has bypassed it. But out of the several hundred RenGuard users every day, that's less than 1%. And yes, there are people that can still consistently get much-better-than-average headshots on people while running RenGuard. I can almost guarantee you that if they haven't already been banned from the server, then they either can pass every test you give them, or they have a lot of sway with the server's owner.

And, that also doesn't stop the fact that for any true bypass to work, the user must not be banned from the RenGuard network. So, if you know someone that is consistently (and provably) bypassing RenGuard, let a member of the RenGuard team know. They have the tools necessary to look into the matter and they will take action if needed. If the user cannot connect to the RenGuard network, then they cannot bypass RenGuard. Also, if you know of a method of bypassing RenGuard, then let the RenGuard team know of that too. RenGuard 1.04 is being actively developed, and action will be taken to fix any bypass you mention (especially if it has not already been fixed).

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Subject: Re: Renguard not needed to play Renegade  
Posted by [BrokenClaw](#) on Wed, 26 Oct 2005 19:51:00 GMT  
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Just my point , i was playing with seems like a server full of noobs yesterday . They did'nt dodge , jump , squat, or even try to avoid getting killed just ran straight to me . Now , to me that's like shooting mice in a trash can . I was acused of cheating then !forcerg and before my offer to test me, i was banned just that easy. and im supposed to be a fan of renguard ?

---

Subject: Re: Renguard not needed to play Renegade  
Posted by [light](#) on Wed, 26 Oct 2005 21:52:05 GMT  
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Its just a fact of life i'm afraid. I play on servers with mods/admins that know me, so when I am accused, they can defend me.

Sadly, this approach may not work for you. It may be a case of biting-the-bullet.

Subject: Re: Renguard not needed to play Renegade  
Posted by [cmatt42](#) on Wed, 26 Oct 2005 23:03:08 GMT  
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BrokenClaw wrote on Wed, 26 October 2005 14:51 Just my point , i was playing with seems like a server full of noobs yesterday . They did'nt dodge , jump , squat, or even try to avoid getting killed just ran straight to me . Now , to me that's like shooting mice in a trash can . I was acused of cheating then !forcerg and before my offer to test me, i was banned just that easy. and im supposed to be a fan of renguard ?  
Here's a thought: did you ever bother to run it?

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Goztow](#) on Thu, 27 Oct 2005 07:10:12 GMT  
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cmatt42 wrote on Wed, 26 October 2005 19:03 BrokenClaw wrote on Wed, 26 October 2005 14:51 Just my point , i was playing with seems like a server full of noobs yesterday . They did'nt dodge , jump , squat, or even try to avoid getting killed just ran straight to me . Now , to me that's like shooting mice in a trash can . I was acused of cheating then !forcerg and before my offer to test me, i was banned just that easy. and im supposed to be a fan of renguard ?  
Here's a thought: did you ever bother to run it?

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Subject: Re: Renguard not needed to play Renegade  
Posted by [BrokenClaw](#) on Thu, 27 Oct 2005 11:17:18 GMT  
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Yes, I had installed Renguard. Some of the features are unique but I just don't trust 3 party programs . Any thing that is installed with unofficial patches , on my PC where im taking the creators word for it concerns me . If I got a break down on what changes it makes to ports etc or had a better overall understanding on renguard as a program then maybe Ill keep it installed . and i am not looking for or need your sympathy crimson . If you don't see my point then your just as close minded like everyone else .

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Subject: Re: Renguard not needed to play Renegade  
Posted by [luv2pb](#) on Thu, 27 Oct 2005 17:33:05 GMT  
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your distrust/ignorance of 3rd party programs does not make the rest of us close minded. I personally think that anyone that throws this big a fit about RG is just crying because they can't cheat. Do you cheat? I have no idea but what the hell if you can assume RG is malicious with no fact or basis what so ever then I can assume you cheat. Even if you refuse to use RG then so be it. There are servers that don't run it. Go play there no one will miss you. Oh and btw the idea is to get more and more people to use RG. That is what makes it an effective program and keeps the

scum out.

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Subject: Re: Renguard not needed to play Renegade  
Posted by [BrokenClaw](#) on Thu, 27 Oct 2005 21:02:58 GMT  
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just by you saying i dont use renguard i must be cheating makes you close minded . i was responding to crimson's' comment . i think you need to scoll up and read the posts before you make a comment .

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Subject: Re: Renguard not needed to play Renegade  
Posted by [trooprm02](#) on Thu, 27 Oct 2005 22:35:51 GMT  
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BrokenClaw wrote on Thu, 27 October 2005 06:17Yes, I had installed Renguard. Some of the features are unique but I just don't trust 3 party programs . Any thing that is installed with unofficial patches , on my PC where im taking the creators word for it concerns me . If I got a break down on what changes it makes to ports etc or had a better overall understanding on renguard as a program then maybe Ill keep it installed . and i am not looking for or need your sympathy crimson . If you don't see my point then your just as close minded like everyone else .

Why don't you grow up an run it? Your acting like a big baby, BHS is not making a profit from Renguard, nor is it ad-supported (thank god)! You have to think alittle sometimes, third-party indicated people have something to gain from using there product, BHS does not. and BHS is currently (in 75% of peoples views), more official than WOL or XWIS will ever be!

Just because something is official (like WOL), doesn't mean its te best or better than something thats not(Look at what WOL did, and in still doing! )!

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Goztow](#) on Fri, 28 Oct 2005 07:05:32 GMT  
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I have a great idea for you! You take 50 \$ out of your pocket every month, you got to our friend Nightma12, he will set up one charm of a server for you, without RG if wanted, you'll play on there and hope that cheaters won't come and ruin most of your games. Good luck!

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Subject: Re: Renguard not needed to play Renegade  
Posted by [light](#) on Fri, 28 Oct 2005 08:45:01 GMT  
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Nice to see this argument degrade into a fight over who can shout the loudest that they are right.

BrokenClaw: I suggest playing in LTServ and FnFall servers, they are fair in their moderation, and do not rely on RenGuard.

Also look around, there are a few good servers that run half-RG or no RG at all. (half-RG can be tricky though, it helps to know a mod/admin on the server your playing on). They are not 'infested with cheats', as they have the moderation team to deal with such people.

To all the RG fans:

Everyone is entitled to an opinion, Claw doesn't want to run RG, that doesn't mean you have to make yourselves feel better about running RG by trying to put him down.

RG is the best (and only) anti-cheat program out there, but there are servers with teams of moderators that have survived quite well and happily without having to use it, I should know, I am a member of them.

Just accept that not everyone here believes in RG as much as you do, and try and listen to people who voice a different opinion to yours, you never know, they may make sense.

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Goztow](#) on Fri, 28 Oct 2005 10:05:47 GMT  
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It's quite simple: when you come to a forum, handled by the makers of a program that you're going to put down, then you're looking for problems...

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Crimson](#) on Fri, 28 Oct 2005 13:23:24 GMT  
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There is nothing you can say that will make me doubt RenGuard effectiveness. I, like the other members of BHS, have more knowledge than pretty much anyone on Renegade cheats. We have more inside information in more places than you can imagine. With that knowledge, I trust RenGuard to keep cheating out of my server, and as a server owner, I instructed my moderators to take cheating accusations on people running RG very seriously. If someone is suspected of cheating with RG on, they are banned from the network and their activities investigated. I can't go into details for obvious reasons, but we deal with each and every bypass accusation and suspect activity personally. We have been trusted by over 100 servers and we take the responsibility very seriously. We are people who play the game, too (personally I have played 106 games so far this month) and we just want to keep it alive.

If you just look for the information, you will easily find it. RenGuard uses port 80 for loading the web site, and port 6300 to maintain a constant connection to one of our master servers. If you

read the Terms of Service you will see that we "[reserve] the right to collect private data regarding your installation of Software and Command and Conquer: Renegade in order to specifically identify you to the network. This data is one-way hashed with MD5 or similar technology for your protection."

Everything is and always has been spelled out for you if you're paranoid enough to need to see it. RenGuard has been installed over 15,000 times in the 18 months since its release and no one has EVER found anything suspect in its activities. (Because there's nothing to find)

I've never said RenGuard was 100% effective either. I know it's been bypassed. I also know that we've fixed any bypasses that come out and will continue to do so.

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Subject: Re: Renguard not needed to play Renegade  
Posted by [luv2pb](#) on Fri, 28 Oct 2005 17:13:17 GMT

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BrokenClaw wrote on Thu, 27 October 2005 17:02 just by you saying i dont use renguard i must be cheating makes you close minded . i was responding to crimsons' comment . i think you need to scoll up and read the posts before you make a comment .

You said that she is "just as close minded like everyone else" did you not? So lets review shall we? I did read it all, apperently better than you did your own. If Crimson is a close minded as everyone else then everyone else must be close minded. Clearly you are a little slow so I will try to explain this again. I could (if I so choose to) use your lack of logic that assumes RG is malicious (thats a big word for bad) to assume you cheat. You have no proof that RG is in any way a harmful to your PC or network but yet you accuse it of being bad. I have no proof that you cheat so I can use the same to assume you do.

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Subject: Re: Renguard not needed to play Renegade  
Posted by [omega79](#) on Sat, 29 Oct 2005 12:35:10 GMT

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you know what pisses me off is that you cant use commands like !donate without rg, or those annoying popups which are telling you that you dont need to use renguard but you should ... i wouldnt mind if those things popup when you enter the server but it opens every couple of minutes, it happened today in 2 dangerous situations (in the middle of a rush and when i was the only hotty repairing our ref)

those things are really bullshit, specialy if you cant use rg cuz its telling you all the time that you have a corrupted always.dbs no matter how often you reinstall renny and renguard or how often you dowload it from friends or zunnies website.

in the past i never had problems with rg, and i told everyone that there arent any problems ... and that they have to use it if they are annoyed by the popups ... but now, after i have those problems,

i can understand how pissed those people were

pls fix rg asap ... so many ppl have problems with rg atm

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Ma1kel](#) on Sat, 29 Oct 2005 12:47:32 GMT

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So many retards have problems with RenGaurd.

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Subject: Re: Renguard not needed to play Renegade  
Posted by [omega79](#) on Sat, 29 Oct 2005 12:53:56 GMT

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Ma1kel wrote on Sat, 29 October 2005 08:47: So many retards have problems with RenGaurd.

wow nice reply

i wonder who the retard is

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Kanezor](#) on Sat, 29 Oct 2005 18:23:16 GMT

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omega79 wrote on Sat, 29 October 2005 07:35: you know what pisses me off is that you cant use commands like !donate without rg, or those annoying popups which are telling you that you dont need to use renguard but you shouldl agree, that's quite annoying. But you know what? The RenGuard team cannot do anything about that. It's the server owners that set whether or not their players can use !donate and etc.

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Subject: Re: Renguard not needed to play Renegade  
Posted by [fubarred1](#) on Wed, 02 Nov 2005 06:37:53 GMT

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What a load of crock... "I don't trust 3rd party software".

Let me guess BrokeClaw.. you run Microsoft Windows. Lets hope your not running Windows XP. Hopefully you didn't get a packaged deal on you PC and have stuff pre-loaded.

I trust 3rd party software makers more then I trust Microsoft. I seen the stunts that Microsoft has pulled and the times they got caught with their hand in the cookie jar.

Lets.. there was the time that Microsoft purposely put code in their operating system so that Windows could not run on DR-DOS.. Microsoft's excuse when they were caught.. "Oh.. we forgot that we had that in there.. it was only for testing purposes". Of course this was on the released version of Windows. Lets move ahead in time. Like when everytime that Microsoft comes out with a new version of Office.. seems they always break the RTF and have to put out a patch. Lets look at the release of WinXP. Microsoft called it their most secured OS ever. Oops.. they fogot to mention it had a bigger security hole then previous versions of Windows hence.. SP1. Or how about the time they put out a fix for Internet Explorer and broke Visual Studios. Microsoft reply.. wait for the next version of Visual Studio.. the fix will be in the next version of Visual Studios.

Hmm.. lets not forget, that Microsoft had to admit after they were caught sending customer information to another server. Microsoft's repsonse to being caught... "Oops.. we forget we were doing that."

I spent 4 hours on the phone, long distance on my dime with Microsoft to have them finally tell me that the bug that I found in Win95, Win98, Win98SE, WinNT 4.0 and Win2k will not be fixed after admitting it was their bug. And going by what I have been seeing, the bug is in WinXP. Let just hope you never have to partition your hard drive. Hell.. the morons at Microsoft tried to blame the bug on the IPX protocol. Did they ever feel stupid after we proved the problem existed just using Microsoft's own TCPIP protocol.

So saying that you don't trust 3rd party software is foolish. Microsoft doesn't have software for everything. The other thing you have to remember, is that Microsoft buys out other software companies just to cut the competition.. but guess what.. its still 3rd party software. Anything you have to install besides the OS is 3rd party software rather you like it or not. Take a look at some of the software Microsoft is using... you'd be surprise at how much Microsoft is using of 3rd party because of copyright and patent laws.

So I guess you'll have to get rid of Renegade since its 3rd party software... hell you might as well just throw your pc out if has anything on it besides the OS.

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Goztow](#) on Wed, 02 Nov 2005 07:28:37 GMT  
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All reasons that people give here (pop-ups, no !donate, ...) can all be configured by server owners. It's a pity servers became so darn cheap... now people just give money, throw a server up WOL or gamespy and don't configure anything...

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Kytten9](#) on Wed, 02 Nov 2005 12:38:17 GMT  
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I personally see the OP as a silly idea. You don't trust third party programs, ok you made your point, people didn't agree with you, but that is THEIR OWN OPINION, and instead of accepting it, you decided to attempt to ram YOUR OWN OPINION down their throats in an ill guided attempt to make others change their minds or see they are wrong.

You're wrong in my opinion, but that's my opinion I will keep it, I won't change it and frankly I couldn't give a fuck if you agree with it, respect it or print it out, take it outside, wipe your ass with it and then burn it. It's the way I feel it has fuck all to do with you.....learn that word BrokenClaw, It's nice you have your own opinion, let others have theirs too. Not everyone is right or wrong all the time.

^That is open mindedness.

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Subject: Re: Renguard not needed to play Renegade  
Posted by [luv2pb](#) on Wed, 02 Nov 2005 18:30:22 GMT  
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hes not comming back this thread is a waste of time

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Subject: Re: Renguard not needed to play Renegade  
Posted by [omega79](#) on Fri, 04 Nov 2005 01:38:34 GMT  
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Quote:I agree, that's quite annoying. But you know what? The RenGuard team cannot do anything about that. It's the server owners that set whether or not their players can use !donate and etc.

did not administrate a server for a long time ...  
all i remember is that it was impossible to turn off those popup messages ... but thats long time ago, maybe i remember wrong

but i gess you are rite, can remember that it was possible to set commands which only rg users are able to use ... to bad people dont care about the confing

it is bad for the team if some players cant donate

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Subject: Re: Renguard not needed to play Renegade  
Posted by [rengody](#) on Fri, 04 Nov 2005 04:09:28 GMT  
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all i have to say is, i would use renguard, if i didn't have problems with it, like this virus thing, i don't understand none of it, i just want to play renegade and renguard helps me with those annoying popups, anyone know if i can go back to renguard 1.1 and see if i still have virus problem?

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Subject: Re: Renguard not needed to play Renegade  
Posted by [Goztow](#) on Fri, 04 Nov 2005 07:40:33 GMT  
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rengody wrote on Thu, 03 November 2005 23:09all i have to say is, i would use renguard, if i didn't have problems with it, like this virus thing, i don't understand none of it, i just want to play renegade and renguard helps me with those annoying popups, anyone know if i can go back to renguard 1.1 and see if i still have virus problem?  
There is a fix for that now. [http://www.renegadewiki.com/index.php?title=RenGuard\\_SVKP\\_Is\\_sue](http://www.renegadewiki.com/index.php?title=RenGuard_SVKP_Is_sue)

And there's also a replacement file which should solve the problem:  
[http://www.thekoss2.org/uploads/\[REN\]Tool-svcp\\_fix.zip](http://www.thekoss2.org/uploads/[REN]Tool-svcp_fix.zip)

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Subject: Re: Renguard not needed to play Renegade  
Posted by [JPNOD](#) on Fri, 04 Nov 2005 09:31:22 GMT  
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As a 3rd part or whatever you call it Renguard is doing a good job.  
I mean look at WoW. They have a build in anti cheat (warden or whatever it is called) and they scan your MSN/aim buddy list and other programs running. I see that more sitting in ur pc then RG only scanning Renegade folder.

And that WoW anti cheat is from the original maker of the game..

As long as RG keeps it this way, and does not scan other private things I don't see how they are doing anything wrong but protecting you and your fellow gamers.

If you don't want to run Renguard, I only run it when I have too.  
Play on Servers without RG like NoN00bs.net

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Subject: Re: Renguard not needed to play Renegade  
Posted by [omega79](#) on Tue, 08 Nov 2005 13:03:25 GMT  
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the sad thing is that some really cant use RG ...  
in the past i doubt that, i thought those people were just to lazy or to stupid to install rg ... but since i had such bad problems with rg i know it happens, and i know that some people really cant use rg.

maybe bhs should think about new default settings for the next version.  
default settings which allow users to donate to others, or defaults which set the popup to only appear at the start of a map or just once after you joined the server.

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Subject: Re: Renguard not needed to play Renegade

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Posted by [Caveman](#) on Tue, 08 Nov 2005 13:41:47 GMT

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omega79 wrote on Tue, 08 November 2005 07:03 the sad thing is that some really cant use RG ... in the past i doubt that, i thought those people were just to lazy or to stupid to install rg ... but since i had such bad problems with rg i know it happens, and i know that some people really cant use rg.

maybe bhs should think about new default settings for the next version. default settings which allow users to donate to others, or defaults which set the popup to only appear at the start of a map or just once after you joined the server.

I've had some problems with RenGuard which can be annoying but i dont get so many problems that i refuse/cant use it.

As to the pop-up thing, yes i agree it is annoying, ive played against good players who wasnt using Renguard and has no bar or hand, having a fight and then he gets the message and losing the last hotwire or whatever. What i pose is to not make that message use !pamsg but to ppage them, I think this will make it easier and more enjoyable for Non-RenGuard players.

To server owners that use brenbot 1.35 or higher you can set what commands you can/can't use if not running RenGuard. I have found it annoying having to quickly ATM people to get a donation so ive made it useable just like some other commands.

I think the only command that wont work for normal Non-RenGuard players are; !forcerg (why should a non rg force another non rg) and voting.

This way it makes everyone happy.

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**Subject: Re: Renguard not needed to play Renegade**

Posted by [omega79](#) on Tue, 08 Nov 2005 14:12:50 GMT

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on our server non rg users were able to use almost every command ... only showmods, rg and forcerg were restricted.

but my point is that many people just dont configure the rg settings ... they simply use the default, thats why i think that bhs should modify the default settings.

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