

---

Subject: The :"Doom" movie

Posted by [terminator 101](#) on Sun, 23 Oct 2005 06:24:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I don't really know why I went to see this movie. I probably wanted to see how it sux, because the number of Good Movies that were made after a game is as low as EA support for most of their games. Yet I swill went to see it and it was a waste of the money that I could have saved for buying the game.

Basically, if you saw the movie Resident Evil 1 or Aliens, then you have seen almost the whole plot of the Doom movie, except that Aliens and Resident Evil had/have far more (and better) suspense, were far more entertaining and had/have much more and smarter zombies/aliens that were there to kill the actors, not just to entertain us(which for the most part is their sole purpose in the Doom movie, but they still almost completely fail to do that; They are there pretty much to make you laugh because of the way they get killed)

Simple and short description of the movie: There are 3 parts.

1. First part(about an hour), almost nothing interesting happens except in the beginning where some people get killed, behind the scenes.
2. Second part is where there starts to be some action, but it is not a very interesting action since the number of the monsters is quite low.
3. Third part(the first person view and after) Is there only to make the movie even more lame and to make it longer.

Conclusion

Acting: Quite good

Entertainment: The game is probably much more entertaining(I have not played Doom 3 yet)

Special Effects: Not very good, and only few

---

---

Subject: Re: The :"Doom" movie

Posted by [cheesesoda](#) on Sun, 23 Oct 2005 06:39:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I don't know what the fuck you're talking about. I liked the movie quite a bit.

If you're offended by a lot of vulgar language, do not watch this movie at all costs. However, if you don't mind strong language, don't count this movie out just yet.

The beginning's cool. Sure, not a lot of action, but the plot is still building. I'm not going to call a movie bad because they're building the plot. I didn't pay \$7.50 to see a movie where the whole plot of the story is played out in the first 30 minutes. There's a couple cool scenes in the beginning.

There isn't endless killing in this movie, so people looking for that will be greatly disappointed. However, there is some gore, and it was enough to satisfy me. The first person shooter was awesome. No, you really didn't feel like you were actually in the movie, but it was still a really cool view.

The ending is cool. Nothing spectacular, but I liked it.

If you're expecting to be scared shitless like you would be while playing Doom 3, you'll be greatly disappointed. DarkDemin and I were expecting the movie to be scary, but it was actually very tame. I saw a couple of younger kids sitting directly in front of us, and I was like, "they're going to regret seeing this movie" (because I figured it'd be a hell of a lot scarier), but it was tame enough for younger kids. That is... if you don't mind those kids being subjected to immense amount of swearing. Personally, I don't like extremely scary movies, but this movie was even fairly tame for me. It certainly wasn't what I expected.

Overall, it's a good movie. It all depends on what your tastes are.

---

---

Subject: Re: The :"Doom" movie  
Posted by [deerwalk](#) on Sun, 23 Oct 2005 07:11:46 GMT  
[View Forum Message](#) <> [Reply to Message](#)

Doom movie rocks.

---

---

Subject: Re: The :"Doom" movie  
Posted by [icedog90](#) on Sun, 23 Oct 2005 07:45:58 GMT  
[View Forum Message](#) <> [Reply to Message](#)

I haven't seen it. I saw the trailer and teaser of course, it was hard for me to say. it did remind me of Resident Evil, but not much.

---

---

Subject: Re: The :"Doom" movie  
Posted by [Sir Phoenixx](#) on Sun, 23 Oct 2005 12:24:15 GMT  
[View Forum Message](#) <> [Reply to Message](#)

Terminator 101 wrote on Sun, 23 October 2005 02:24and last but no least, the Resident Evil and Aliens were not a low budget movies, which is why even if they had simple plot, they were still good because the the good special effects.

...  
Special Effects: Almost none, just like in most low budget movies(ex. X-men 1)  
You don't even know what you're talking about.

The Doom and Xmen movies are high budget compared to Resident Evil and Aliens, Doom and Xmen had double the budget of Resident evil and triple that of Aliens.

Aliens: \$18 Million  
Resident Evil: \$30 Million

Xmen: \$75 Million  
Doom: \$70 Million

---

Subject: Re: The :"Doom" movie

Posted by [Oblivion165](#) on Sun, 23 Oct 2005 13:18:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Anything that has the rock in it sucks. He wasnt an actor to begin with for a reason. They did this movie just like EA does to games. They take the same look an feel and add new characters and weapons. Nothing original, it just running the same base.

I havent seen the movie, only trailers, however i noticed quite a bit of crap and i mean crap. In the doom games...he was alone. He didnt have a squad of people. No teams, no nothing. Him verses them. The aliens look nothing like the originals. Did i mention the rock was in it?

I have a over sence of those things though. I hate rap and the Gangsta mentality so much that if a movie even has a rapper on the screen for 2 seconds i wont go see it just to make sure i dont support him/her in any way. If its on TV and he can be seen in the background as an extra, Click its over.

Yes im aware that the rock is not a rapper. However his attitude twords life and other people is just as shitty. If you dont believe me watch that Conan episode where he came on. He was treating Conan like shit because he was nice enough to have him on the show.

Bah, rambling.

---

---

Subject: Re: The :"Doom" movie

Posted by [Lijitsu](#) on Sun, 23 Oct 2005 14:16:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

You know why he wasn't alone in the movie? Because at the start of the Doom game, number one, you're in an allied compound. The compound has been overrun with hell spawned demons. However, in Doom 3, the beginning, you're in an allied compound that doesn't seem to have anything wrong with it.(This is a Doom game, so that's a load of shit) Later on you meet ye olde Zombies & Imps back from Doom 1 & 2. The first Zombies you see don't have guns, but I bet they still do a good amount of damage anyway. I don't know, I've never gotten hit by one.

Anyway, what I would imagine, is that the Doom movie is not about the Marine you play, it's instead about a group you apperantly find later on in the game, Bravo Team. Unfortunately, Bravo Team seems to have been... Eaten. Therefor, the only survivor is that one guy.

Then again, what happened at the very start of Doom 1, that you didn't know about, was that the Marine you play as apperantly did something that he wasn't supposed to. He was forced to stay at the door while the other Marines go in. Several hours later, he is forced to go in, because the entire squad is dead, including anyone who could pilot the transport. That's why you see all of those green armored corpses laying around everywhere.

Of course, this doesn't explain why the Marine that survives actually went in, but then again, it's the movies.

---

Subject: Re: The :"Doom" movie

Posted by [cheesesoda](#) on Sun, 23 Oct 2005 14:26:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Oblivion165 wrote on Sun, 23 October 2005 08:18I havent seen the movie, only trailers, however i noticed quite a bit of crap and i mean crap. In the doom games...he was alone. He didnt have a squad of people. No teams, no nothing. Him verses them. The aliens look nothing like the originals. Did i mention the rock was in it?

It's evident you've only seen the trailer. He had a squad at the beginning of the movie. It just so happens that the rest get killed off.

---

Subject: Re: The :"Doom" movie

Posted by [Javaxcx](#) on Sun, 23 Oct 2005 14:31:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I liked the movie as a movie in itself, but was disappointed with the continuity of the story. All of the Doom GAMES are based off an alien invasion that came as a result of using the teleporter technology that the U.A.C. found on Mars. This movie didn't have that, and as a consequence, lost a lot of the continuity of the game. The "imps" didn't hurl fireballs, the "hell knights" didn't hurl plasma, and there wasn't even a Cyberdemon!

It was all right, but it really didn't do the name justice.

---

Subject: Re: The :"Doom" movie

Posted by [Renx](#) on Sun, 23 Oct 2005 14:36:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Oblivion165 wrote on Sun, 23 October 2005 10:18Anything that has the rock in it sucks. He wasnt an actor to begin with for a reason.

What are you talking about? He's always been an actor...

He started out on SNL, and was on at least a few shows(he wanted to be a comedic actor, but he wasn't very funny). Then he moved onto WWF, which cannot be described in any other way besides acting. Unless you're one of those people that think the WWF is real, lol

---

Subject: Re: The :"Doom" movie

Posted by [Scythar](#) on Sun, 23 Oct 2005 15:14:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I have not seen it yet.

I heard they replaced the demons from hell with mutants created in some gene experiments. I

---

understand that it might be too much to release a movie with so much satanic features as the Doom game has, but I think there have been enough mutant movies out there already.

---

---

Subject: Re: The :"Doom" movie  
Posted by [Javaxcx](#) on Sun, 23 Oct 2005 15:16:25 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

If satanic reference was the reason they didn't use it as a base for the movie, then we have definate proof that there are much to many fucktards in this world governing censorship and political correctness.

---

---

Subject: Re: The :"Doom" movie  
Posted by [terminator 101](#) on Sun, 23 Oct 2005 16:12:01 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Sir Phoenixx wrote on Sun, 23 October 2005 08:24Terminator 101 wrote on Sun, 23 October 2005 02:24and last but no least, the Resident Evil and Aliens were not a low budget movies, which is why even if they had simple plot, they were still good because the the good special effects.

...  
Special Effects: Almost none, just like in most low budget movies(ex. X-men 1)  
You don't even know what you're talking about.

The Doom and Xmen movies are high budget compared to Resident Evil and Aliens, Doom and Xmen had double the budget of Resident evil and triple that of Aliens.

Aliens: \$18 Million  
Resident Evil: \$30 Million

Xmen: \$75 Million  
Doom: \$70 Million

Really? I did not know that. Sorry about that.  
(\*edited\*)

Quote:The ending is cool. Nothing spectacular  
At the end, they just fight for no reason. How is that cool?

---

---

Subject: Re: The :"Doom" movie  
Posted by [cmatt42](#) on Sun, 23 Oct 2005 16:32:32 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I liked it even if it wasn't Doom-esque. I wanted more of the first person aspect, though...

---

---

Subject: Re: The :"Doom" movie

Posted by [Oblivion165](#) on Sun, 23 Oct 2005 16:37:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Renx wrote on Sun, 23 October 2005 10:36Oblivion165 wrote on Sun, 23 October 2005 10:18Anything that has the rock in it sucks. He wasnt an actor to begin with for a reason.

What are you talking about? He's always been an actor...

He started out on SNL, and was on at least a few shows(he wanted to be a comedic actor, but he wasn't very funny). Then he moved onto WWF, which cannot be described in any other way besides acting. Unless you're one of those people that think the WWF is real, lol

Really didnt know that, well then:

He wasnt a good enough actor to make it in the business\*

j\_ball430 wrote on Sun, 23 October 2005 10:26Oblivion165 wrote on Sun, 23 October 2005 08:18I havent seen the movie, only trailers, however i noticed quite a bit of crap and i mean crap. In the doom games...he was alone. He didnt have a squad of people. No teams, no nothing. Him verses them. The aliens look nothing like the originals. Did i mention the rock was in it? It's evident you've only seen the trailer. He had a squad at the beginning of the movie. It just so happens that the rest get killed off.

I see, well +1 then.

---

---

Subject: Re: The :"Doom" movie

Posted by [God of Death](#) on Sun, 23 Oct 2005 16:37:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

They do fight for a reason. The one guys wants to leave and the other guy won't let him, because he knows what will happen. Sorry to keep it vague, but I really don't want to give away too much for those who haven't seen it.

I loved the first person part, though you didn't feel like it was you in the action it was still original and awesome.

All in all I liked it, though I snuck into the theatre to watch it so I can't really say I got my money's worth.

---

---

Subject: Re: The :"Doom" movie

Posted by [bigejoe14](#) on Sun, 23 Oct 2005 16:51:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Javaxcx wrote on Sun, 23 October 2005 11:16If satanic reference was the reason they didn't use it as a base for the movie, then we have definate proof that there are much to many fucktards in this world governing censorship and political correctness.

There are plenty of movies that contain Satanic references. I was surprised that they changed the main plot of the movie. I don't know why they did that other than the fact that it's Hollywood and they'll fuck up anything. But I can probably assure you that this has little to do with political correctness and/or censorship.

---

---

**Subject: Re: The :"Doom" movie**

Posted by [cheesesoda](#) on Sun, 23 Oct 2005 17:13:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Terminator 101 wrote on Sun, 23 October 2005 11:12At the end, they just fight for no reason.

How is that cool?

You didn't pay attention to the movie, did you? If you watched the movie, you'd understand why they had to fight. It wasn't that difficult to understand.

---

---

**Subject: Re: The :"Doom" movie**

Posted by [luv2pb](#) on Sun, 23 Oct 2005 18:20:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I thought it was pretty good but your right the fight for no reason was pretty dumb.

---

---

**Subject: Re: The :"Doom" movie**

Posted by [cheesesoda](#) on Sun, 23 Oct 2005 18:23:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

You guys don't understand marine tradition, do you? Semper Fi, mother fucker.

---

---

**Subject: Re: The :"Doom" movie**

Posted by [Kytten9](#) on Sun, 23 Oct 2005 18:43:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I dont really care about anything other than the following two things:

Is the BFG in it?

Is a chainsaw used in it?

It isn't out in England yet.....and If you had read the story at the begining of the Doom game (first one) you would have read that he DID have a squad in the game...but he was told to stay behind....all he hears over the radio is screaming and what sounds like bones crunching...and that is when he goes in alone...against his orders....

Where do you think all the demony type marines in the first game come from....

I've only ever played the first game...and I have to say, mutants would go down a lot better in America than Satanic Hell Demons from an alternate dimension coming through what I understood to be an event horizon style teleportation gate.....  
The USA is such a God fearing country that doing something like that would not have gone down well with the masses...  
In Britain we'd love it...but we can/are pretty sick minded people, and we have a warped sense of humour!

---

---

Subject: Re: The :"Doom" movie

Posted by [Lijitsu](#) on Sun, 23 Oct 2005 18:55:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Kyttен9 wrote on Sun, 23 October 2005 14:43Is the BFG in it?  
Is a chainsaw used in it?

Yes to the Chainsaw, high possibility to the BFG. I saw a large gun in a small chamber that looked a bit like the BFG in a trailer, so I don't know.

---

---

Subject: Re: The :"Doom" movie

Posted by [cheesesoda](#) on Sun, 23 Oct 2005 19:42:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

He said "Big Fucking Gun". I think it's obvious as to what he was implying.

---

---

Subject: Re: The :"Doom" movie

Posted by [Kyttен9](#) on Sun, 23 Oct 2005 20:01:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

j\_ball430 wrote on Sun, 23 October 2005 15:42He said "Big Fucking Gun". I think it's obvious as to what he was implying.

But does he use it?

oh to comment on my feelings as the Rock as an actor...

I thought he was a cheesy actor in the Mummy Returns and the Scorpion King...but he was just meant to look pretty in those films and I think he would have won the oscar for best Pretty dumb male performance (had there been such a category)

I liked him in The Lowdown (is that its name? It was called Welcome to the Jungle in England) and I loved him in Walking Tall, I thought he was very good there.

However, When he removes the name The Rock as his stage name, and just calls himself Dwane Johnson (but I can see why he is abit apprehensive to do that!) maybe he will be taken seriously

---

---

**Subject: Re: The :"Doom" movie**  
Posted by [cheesesoda](#) on Sun, 23 Oct 2005 20:03:20 GMT  
[View Forum Message](#) <> [Reply to Message](#)

Kyttent9 wrote on Sun, 23 October 2005 15:01j\_ball430 wrote on Sun, 23 October 2005 15:42He said "Big Fucking Gun". I think it's obvious as to what he was implying.

But does he use it?  
Yar.

---

---

**Subject: Re: The :"Doom" movie**  
Posted by [Lijitsu](#) on Sun, 23 Oct 2005 20:33:57 GMT  
[View Forum Message](#) <> [Reply to Message](#)

j\_ball430 wrote on Sun, 23 October 2005 16:03Kyttent9 wrote on Sun, 23 October 2005 15:01j\_ball430 wrote on Sun, 23 October 2005 15:42He said "Big Fucking Gun". I think it's obvious as to what he was implying.

But does he use it?  
Yar.  
Does it spit out big green orbs of explodey doom?

---

---

**Subject: Re: The :"Doom" movie**  
Posted by [cheesesoda](#) on Sun, 23 Oct 2005 20:39:35 GMT  
[View Forum Message](#) <> [Reply to Message](#)

Blue orbs in the movie.

---

---

**Subject: Re: The :"Doom" movie**  
Posted by [Nightma12](#) on Sun, 23 Oct 2005 20:58:52 GMT  
[View Forum Message](#) <> [Reply to Message](#)

then its the plasma gun, lol

why the fuck do movie makers have to change every damned detail that make something what it is?

---

Subject: Re: The :"Doom" movie  
Posted by [Jaspah](#) on Sun, 23 Oct 2005 22:31:26 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

\*SPOILERS\*

It basically had nothing to do with Doom 3. This movie is about genetic experiments on humans for a 24th chromosome (depending on something, it would make you a demon mutant thing, or just make you superhuman (i.e. strong, fast, intelligent, etc.)), but the game is about UAC finding a portal to hell and letting demons and zombies alike to infect UAC personnel.

Oh well, I guess it was a good movie, had a lot of action.

---

---

Subject: Re: The :"Doom" movie  
Posted by [warranto](#) on Sun, 23 Oct 2005 23:45:19 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Nightma12 wrote on Sun, 23 October 2005 16:58then its the plasma gun, lol

why the fuck do movie makers have to change every damned detail that make something what it is?

I haven't seen it yet, but if it was the plasma gun, wouldn't it have to be a rapid-fire weapon?

---

---

Subject: Re: The :"Doom" movie  
Posted by [Lijitsu](#) on Mon, 24 Oct 2005 00:02:39 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

warranto wrote on Sun, 23 October 2005 19:45Nightma12 wrote on Sun, 23 October 2005 16:58then its the plasma gun, lol

why the fuck do movie makers have to change every damned detail that make something what it is?

I haven't seen it yet, but if it was the plasma gun, wouldn't it have to be a rapid-fire weapon?  
TRUTH SPEAKS THIS MAN!

(Caps lock wasn't on.)

---

---

Subject: Re: The :"Doom" movie

Posted by [terminator 101](#) on Mon, 24 Oct 2005 01:33:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

O.K maybe I was triyng too hard to find the reasons why the movie is no good. O.K the movie is not that bad, but not very good either. For example, the way the most mosnters kill is pretty stupid. Why would they smash the people around, just like for example T1000 smashed Arnold in Terminator 2? If they were (supposed to be)so high intelligent, fast and strong, why didn't they kill the people right away? In Resident evil 1 and Aliens, the monsters either killed the people or people killed them right away.

Another point: The mosters did not look very good(for the most part) and looked like they were cheaply made(except for pinki, who when mutated looked almost like the one from the game)

PS: When I created this topic, I was under a emotional stress from the movie and I tried to find as many things that are wrong with it as possible, so don't take the first post in this tread too seriously.

---

---

Subject: Re: The :"Doom" movie

Posted by [Jaspah](#) on Mon, 24 Oct 2005 01:55:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

It doesn't really look as big as the Doom game replicas, but whatever, it's Hollywood.

---

---

Subject: Re: The :"Doom" movie

Posted by [Nightma12](#) on Mon, 24 Oct 2005 08:16:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

warranto wrote on Sun, 23 October 2005 18:45Nightma12 wrote on Sun, 23 October 2005 16:58then its the plasma gun, lol

why the fuck do movie makers have to change every damned detail that make something what it is?

I haven't seen it yet, but if it was the plasma gun, wouldn't it have to be a rapid-fire weapon?

---

but if it was the BFG, it would be green

---

---

Subject: Re: The :"Doom" movie

Posted by [Lijitsu](#) on Mon, 24 Oct 2005 12:02:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Think about it, though. Why would you need to change the color of something from GREEN to BLUE? Because of the Green-Screen effects. Because of the fact that it might not display properly. Therefor, they had to change it from green to blue. That's my theory anyway.

---

---

**Subject: Re: The :"Doom" movie**

Posted by [Oblivion165](#) on Mon, 24 Oct 2005 13:31:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Lijitsu wrote on Mon, 24 October 2005 08:02Think about it, though. Why would you need to change the color of something from GREEN to BLUE? Because of the Green-Screen effects. Because of the fact that it might not display properly. Therefor, they had to change it from green to blue. That's my theory anyway.

They use a blue screen for that now, 99% of the time anyway. Also its a special effect, nothing is actually coming out of the gun so therefore nothing to mess up the scene.

---

---

**Subject: Re: The :"Doom" movie**

Posted by [Kyttten9](#) on Mon, 24 Oct 2005 20:15:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Nightma12 wrote on Mon, 24 October 2005 04:16warranto wrote on Sun, 23 October 2005 18:45Nightma12 wrote on Sun, 23 October 2005 16:58then its the plasma gun, lol

why the fuck do movie makers have to change every damned detail that make something what it is?

I haven't seen it yet, but if it was the plasma gun, wouldn't it have to be a rapid-fire weapon?

but if it was the BFG, it would be green

It was white-blue in the first Doom...just had a green warm up glow...coz those annoying centaur demony things killed me all the time before I warmed it up... ouchies...

If it did rapid fire then its the plasma gun, if it sat there for a few seconds warming up and then kicked the dude into the other room when it fired...BFG! (I may have over exaggerated a little there!)

---

---

**Subject: Re: The :"Doom" movie**

Posted by [God of Death](#) on Mon, 24 Oct 2005 20:29:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Kyttten9 wrote on Mon, 24 October 2005 15:15Nightma12 wrote on Mon, 24 October 2005

04:16warranto wrote on Sun, 23 October 2005 18:45Nightma12 wrote on Sun, 23 October 2005 16:58then its the plasma gun, lol

why the fuck do movie makers have to change every damned detail that make something what it is?

I haven't seen it yet, but if it was the plasma gun, wouldn't it have to be a rapid-fire weapon?

but if it was the BFG, it would be green

It was white-blue in the first Doom...just had a green warm up glow...coz those annoying centaur demony things killed me all the time before I warmed it up... ouchies...

If it did rapid fire then its the plasma gun, if it sat there for a few seconds warming up and then kicked the dude into the other room when it fired...BFG! (I may have over exaggerated a little there!)

It's shot was blue, it said BFG when they first introduced it, and it fucking destroyed anything it hit.

Terminator 101 wrote on Sun, 23 October 2005 20:33O.K maybe I was triyng too hard to find the reasons why the movie is no good. O.K the movie is not that bad, but not very good either. For example, the way the most mosnters kill is pretty stupid. Why would they smash the people around, just like for example T1000 smashed Arnold in Terminator 2? If they were (supposed to be)so high intelligent, fast and strong, why didn't they kill the people right away? In Resident evil 1 and Aliens, the monsters either killed the people or people killed them right away.

Another point: The mosters did not look very good(for the most part) and looked like they were cheaply made(except for pinki, who when mutated looked almost like the one from the game)

PS: When I created this topic, I was under a emotional stress from the movie and I tried to find as many things that are wrong with it as possible, so don't take the first post in this tread too seriously.

If it turned them evil I don't think they were supposed to be smart, only smart enough to kill. If they were good then it helped.

If I remember right in RE1 the zombies killed people right away because there were so many of them, otherwise in one on one situations the zombies killed slow because all they could do was hit, scratch, and bite.

---

Subject: Re: The :"Doom" movie  
Posted by [Lijitsu](#) on Tue, 25 Oct 2005 02:20:36 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Yeah, and in Aliens... Well, what the fuck do you expect it to do? Kiss you on the friggen cheek?

It's a god damn Alien! It's fucking vicious!

This has been a few moments with a still sick person. God how I hate fucking Winter.

---

---

Subject: Re: The :"Doom" movie

Posted by [DarkDemin](#) on Tue, 25 Oct 2005 02:34:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

ST Grenades and The Rock don't mix, and that is all I am going to say.

---

--PH34R t3h R34p3r.

---

---

Subject: Re: The :"Doom" movie

Posted by [phlakaton](#) on Tue, 25 Oct 2005 23:05:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Got free passes and wasted an hour and a half of my life... like I expected - this movie was purely a cash in on the game hype. Garbage from beginning to end. I recall seeing better acting in film school from students. "Special" fx. Special olympics more like. Rushed out the door and into your local cineplex for mass consumption. Yay... now I can get my fix of bad lighting and gunfire on a screen instead of my pc. Woop tee doo. The DP should be killed.

---

Flame on. I hated this crap.

---

---

Subject: Re: The :"Doom" movie

Posted by [Kytten9](#) on Tue, 25 Oct 2005 23:08:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

So when is this supposed to be released in England...UK whatever?

Me, my dad and my brother are dying to see this movie....

As to the film being crap, what films that are made after games aren't crap? RE1 was shit, I still went and watched Apocolypse which was WORSE!

Mortal Kombat (and its lamey sequels)

Street Fighter

Final Fantasy

Stop me when I get warm, It's the same with books and movies...

---

Subject: Re: The :"Doom" movie  
Posted by [phlakaton](#) on Wed, 26 Oct 2005 18:07:42 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

So you think all movies made after games are crap... why the hell do you want to waste your money then? Spend it on a nice dinner. Much more satisfying.

---

---

Subject: Re: The :"Doom" movie  
Posted by [Sir Phoenixx](#) on Wed, 26 Oct 2005 18:23:14 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Quote:Stop me when I get warm, It's the same with books and movies...  
It's actually quite the opposite for book to movie adaptations for the most part. (My favorites being Bourne Identity and Bourne Supremacy.)

---

---

Subject: Re: The :"Doom" movie  
Posted by [Kytten9](#) on Wed, 26 Oct 2005 22:05:14 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Sir Phoenixx wrote on Wed, 26 October 2005 14:23Quote:Stop me when I get warm, It's the same with books and movies...  
It's actually quite the opposite for book to movie adaptations for the most part. (My favorites being Bourne Identity and Bourne Supremacy.)

Ok i will give you that one...but the LOTR..... read it...THE ELVES WERE NEVER AT HELMS DEEP, I wish I hadn't read the book at all anymore...it ruined what could have been 2 great films for me(Fellowship was quite close to the first book) ...im finding this out for Harry Potter too...

phlakaton wrote on Wed, 26 October 2005 14:07So you think all movies made after games are crap... why the hell do you want to waste your money then? Spend it on a nice dinner. Much more satisfying

Sorry what I meant to say was...crap compared to the game's they are based on...ever seen the anime version of street fighter? much better than the film....although RE Apocolypse was shit....but I didnt know it would be....

---

---

Subject: Re: The :"Doom" movie  
Posted by [AcRaZyAslaN](#) on Thu, 27 Oct 2005 13:53:35 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

THIS MOVIE IS ONE OF THE WORST IN THE HISTORY OF HUMANITY !!! ITS SO FUCKING

LAME !!!!

---

---

Subject: Re: The :"Doom" movie

Posted by [cheesesoda](#) on Thu, 27 Oct 2005 21:16:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

AcRaZyAslaN wrote on Thu, 27 October 2005 08:53THIS MOVIE IS ONE OF THE WORST IN THE HISTORY OF HUMANITY !!! ITS SO FUCKING LAME !!!!

YOUR USAGE OF CAPS LOCK FAILS TO CONVINCE ME TO BELIEVE YOU. WOULD YOU CARE TO EXPLAIN WHY YOU THINK SO RATHER THAN JUST BLINDLY STATING THIS?

---

---

Subject: Re: The :"Doom" movie

Posted by [Oblivion165](#) on Thu, 27 Oct 2005 23:24:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

j\_ball430 wrote on Thu, 27 October 2005 17:16AcRaZyAslaN wrote on Thu, 27 October 2005 08:53THIS MOVIE IS ONE OF THE WORST IN THE HISTORY OF HUMANITY !!! ITS SO FUCKING LAME !!!!

YOUR USAGE OF CAPS LOCK FAILS TO CONVINCE ME TO BELIEVE YOU. WOULD YOU CARE TO EXPLAIN WHY YOU THINK SO RATHER THAN JUST BLINDLY STATING THIS?

How about 7600 people?

EDIT: and to put that in perspective:

---

#### File Attachments

1) [7600 people.jpg](#), downloaded 495 times



2) [fat albert.jpg](#), downloaded 502 times

# Fat Albert (2004)

► [Movie Main Page](#)

[Movie Overview](#)

[Showtimes & Tickets](#)

[DVD/Video Info](#)

[Trailers & Clips](#)

[Cast and Credits](#)

[Awards & Nominations](#)

[Reviews and Previews](#)

[Critics Reviews](#)

[User Reviews](#)

[Greg's Preview](#)

[Movie Mom's Review](#)

[Photos](#)

[Premiere Photos](#)

## What's New

Trailers & Clips: [Watch trailers and clips for Fat Albert \(2004\)](#)



[Watch the Trailer](#)

The Critics:

**C-**

[11 reviews](#)

Yahoo! Users:

**B-**

[10981 ratings](#)

My Grade:

**A**

**B**

**C**

**D**

**E**

**F**

[Rate this Movie!](#)

Select grade to the right

[write a review](#)

Bill Cosby's character, "Fat Albert," comes to the big screen as a live action/animated feature film. The movie is based on Cosby's stand-up comedy monologues about his childhood, centered around a group of urban adolescents growing up in a Philadelphia neighborhood.

Genres: Comedy and Kids/Family

Running Time: 1 hr. 33 min.

Release Date: December 25th, 2004 (wide)

MPAA Rating: PG for language.

Distributor: 20th Century Fox