Subject: game2.exe already exists problem
Posted by Lios on Fri, 21 Oct 2005 03:24:48 GMT
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It sais Game2.exe already exists, cannot install
I havent seen this problem before.. Should i get rid of the current game2.exe file?

Subject: Re: game2.exe already exists problem
Posted by Lios on Fri, 21 Oct 2005 03:31:03 GMT
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Nevermind! I fixed it! had to remove the game2.exe!
Yay!! now i can play the new maps without being banned!

Subject: Re: game2.exe already exists problem
Posted by flyingfox on Sat, 22 Oct 2005 00:11:16 GMT
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Wait. Isn't that file your actual game?

What must have happened is you uninstalled Renguard and didn't fix the filename problems between the game.exes that aren't done during the uninstall.

Subject: Re: game2.exe already exists problem
Posted by mision08 on Sat, 22 Oct 2005 02:06:46 GMT
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You must be referring to this procedure.

1. Delete game application file, rename game2 back to game.
2. Delete always.dat, rename always2.dat back to always.dat
3. Delete always2.thu, always.dbs, always.thu and download application.
4. Delete bhs.dll and scripts.dll rename scripts2.dll back to scripts.dll

I guess I should include my personal read-me file for you folks to critique.

Im the real #1 look at me!!!! disable anti-virus

1. Delete game application file, rename game2 back to game.
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(you can trash all the above files that were removed.)

5. remove any other files such as wave files.
6. Run Data disk answer yes to everything install everything overwrite everything.
7. reinstall 3.037 patch
8. reinstall no_cd_crack
9. Install Rengaurd
10. install CP1
11. Restart Computer
12. run the configuration for renegade, then the extended configuration in the patch folder.
13. move your wave files back to the data folder.
14. Start the game, bypass the registration and go to westwood on-line, login mision08
15. reset q is laser.
16. alt tab to desktop and allow renegade to bypass firewall.
17. replace the lucidia font with the following arial text in the stylemgr configuration settings in the data folder. (or maybe just replace the stylemgr file with the one I just placed in the edited files folder for renegade) there is also a config folder in there with the q is laser file and 1 other file that goes into the config folder, inside the data folder.

FONT_INGAME_TXT=Arial MT, 8, 0
FONT_INGAME_BIG_TXT=Arial MT, 16, 0
FONT_INGAME_SUBTITLE_TXT=Arial MT, 14, 0
FONT_INGAME_HEADER_TXT=Arial MT, 9, 1