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Subject: What sounds and text strings dont work in multiplayer?

Posted by [jonwil](#) on Tue, 11 Oct 2005 14:15:07 GMT

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Which sounds and text strings dont work when playing in multiplayer but do work when playing as the host (e.g. in lan mode)?

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Subject: Re: What sounds and text strings dont work in multiplayer?

Posted by [mac](#) on Tue, 11 Oct 2005 17:35:22 GMT

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"Harvester under Attack" Text and Audio

Various on-screen messages like "Ammo is full"

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